

TechNotes

Revision 8/20/2024

Lutron QSX/Athena - Utilizing Lutron Sequences to Control Converging Systems' e-Node Operations

Sequences utilized to control Motor and Lighting loads







Background/Feature Set

Within Lutron Designer, there is a function called Sequences that allows a single button to trigger to perform multiple operations. There are two types of Sequences.

Manual Sequence Operation.

Overview.

This programmable operation enables a single button (or trigger) to be customized such that a different *manual* operation results from each successive press of a button/or trigger. As an example, the first button press (i.e., "Sequence 1") might turn a light to a dealer specified HSV color or CCT level (or a fan to a specified fan speed), and each successive button press would turn that same light to a different (dealer specified) HSV color or CCT + Intensity level (or a fan to different dealer selected fan speed). The second level would be programmed by the dealer as "Sequence 2," and if additional states were required for the Sequence, those states would be programmed as Sequence 3, Sequence 4, etc. as needed. And if desired, a final button press/trigger (i.e., Sequence n) could be programmed to turn the light (or fan) to OFF.

<u>Advantage</u>

Traditionally, where space and budget are not constrained, multiple keypads could be dedicated to having each button control a color or fan speed. But in certain circumstances where only a single Lutron keypad button is available to control multiple functions, this is a highly recommended option. This is very practical when wall space available for additional keypads is limited or budgets do not allow for multiple/ new keypads to be installed to control new lights (or fans).



> Automatic Sequence Operation.

Overview.

This programmable operation enables an *automatic* sequence to be programmed, such that after an initial single button/or trigger is invoked, successive operations or states will automatically occur based on programmed timing parameters. As an example, the first button press/or trigger (i.e., "Sequence 1") might turn a light to a dealer specified HSV color or CCT level (or a fan to a specified fan speed), and after a certain predetermined period of time, that same light would automatically shift to a different (dealer specified) HSV color or CCT + Intensity level (or a fan to different dealer selected fan speed). The second state/level would be programmed by the dealer as Sequence 2, and if additional states were required after the 2nd Sequence, those states would be programmed as Sequence 3, Sequence 4, etc. as needed. And if programmed, a final button press/trigger (i.e., Sequence n) could be programmed to turn the light (or fan) to OFF.

<u>Advantage</u>

Traditionally, automatic sequences are desired when human intervention is neither desired nor possible. A time clock event could activate a Sequence which would adjust lights to certain levels during the course of the day (or night), and/or adjust fan speeds to certain level as well during the course of the day or night.

This Tech Note will address how to implement Lutron Sequences for the control of Luminaires and Motors/Fans. Follow the steps below for detailed information on how to implement this Lutron feature for the control of devices supported by the Converging Systems e-Node 4000/4100 gateways.

Lutron Load Creation

Phantom Load Creation for Fan/Motors and Fan Monochrome Lights

Background: For the support of each variable speed fan/motor, a **Phantom Load** will need to be created for Forward direction (Summer) which will allow also for precise speed control. And for each variable speed fan/motor with a reverse speed, another **Phantom Load** will need to be created for Reverse direction (Winter) which will also allow for precise speed control.

Similarly, a third **Phantom load** will need to be created for the control of any integrated LED luminaire within the Fan.

See these directions https://www.convergingsystems.com/bin/doc/technotes/LutronLeap_modernformfans.pdf

for the setup of these Phantom Loads.



Lutron Sequence Creation

Lutron Programming—Manual Sequence			
Backgro desktop	Background : For this basic example, a manual sequence will be created and will be attached to a button on a 10-button desktop control. All of these steps are performed with Lutron Designer.		
Step	Overview	Detail	
LS-1	Program a new Sequence Type within Lutron Designer.	-Go to Program and from the pulldown select sequences	
		-Select add Sequence	
		+ Add Sequence	
		-Name/Edit your new Sequence. For Motors we are going to add a <i>Fan</i> <i>Speed</i> Forward, and a <i>Fan Speed Reverse</i> . For LED luminaires, popular Sequences would include an <i>LED Monochrome Cycle</i> Sequence (monochrome light) or a <i>Full Color/CCT</i> Sequence.	
		Fan Speed Forward Edit	
		Fan Speed Reverse	
		LED Full Color+ CCT Cycle	
		LED Monochrome Cycle 1	
		-Since we are adding a Manual Sequence with this example, select for Sequence Type – Manual Sequence	
		Sequence Type Manual Sequence	
		-Select the real or phantom load type that you have already created for the <u>load</u> that you wish to control.	
		 -See below for directions for your type of load. ✓ LS-2a for a Monochrome Luminaire Load often used within a fan, or ✓ LS-2b for a multiple speed/forward/reverse Fan load, or ✓ LS-2c for Full Color/CCT Luminaire. 	
LS-2a	Start programming Sequence Steps for the control of a (monochrome) LED luminaire	Note: the light load must already be programmed within Lutron Designer in order to access the control for that load here. Refer to this link for the proper selection and/or creation of real or phantom loads for this operation.	
		-Select the previously created Sequence	
		Lighting Example Full Color/CCT Edit	



		-Select Mar	nual Sequence once again.
		Sea	uence Type Manual Sequence
		204	
		Soloct for I	Accignable Itoms Lighting Zonos
			ssignable Items - Lighting Zones
			Signade rears and an analysis of a second seco
		-Under Seq	uence Steps, add the number of Sequence Steps that are
		For this exa	mple, we will create a RED/WHITE/BLUE sequence with a
		final OFF se	quence. Sequence 1 will be RED, Sequence 2 will be
		WHITE, Seq	uence 3 will be BLUE, and Sequence 4 will be OFF.
		Sequence Step 001	Sequence Step 002 Sequence Step 003 4 Sequence Step 004 + × b
		Newprogr	am the intensity for each convential Sequence (stan)
		-NOW progr	and the intensity for each sequencial sequence (step).
		Sequence	Customization
		1	V MF Light (16) If Settings 25% Fade 2 s Delay is ME Light (16) If Settings 50% Settings Fade 2 s Delay is
		3	Image: Trade 2 s Delay y s Image: Trade 2 s Delay y s
		4	✓ MF Light (16) ✓ Settings 100% ▼ Fade 2 s Delay \$
		5	V MF Light (16) 🕼 Settings 0% 🔽 Fade 2 s Delay 👔 s
		-Proceed to fans/motor	s, otherwise proceed to Step 15-3
		10.10, 110 001	,
LS-2b	Start programming Sequence Steps for	Note: One d	immer load must already be programmed within Lutron Designer
	Screen with forward and reverse (or	selection and	d/or creation of real or phantom loads for this operation.
	up or down) functionality and multiple	MF Summer Ambient MF F	ar Summer Undefined - 100/siz2 , tocadeser/Magae 122 No.1029, None
	motor speeds available.	-Select the	previously created Sequence (forward direction)
			Fan Speed Forward
		-Select Mar	nual Sequence once again.
		Sequ	uence Type Manual Sequence
		Coloct for /	Asimakla Itama Linking Zanas
		-Select for A	ssignable Items Show All Lighting - Zones
		~	
		-Under Seq	uence Steps, add the number of Sequence Steps that are
		desired. For this example, we will create a 25%/50%/75%/100%	
		sequence w	vith a final OFF parameter. Sequence 1 will be 25%,
		Sequence 2 100%, and S	will be 50%, Sequence 3 will be 75%, Sequence 4 will be Sequence 5 will be OFF.
		Sequence Step 001	Sequence Step 002 Sequence Step 003 d Sequence Step 004 + × >
		-Now progr	am the motor/fan direction and speed for each sequential
		Sequence (s	step). Typically, with a fan that has forward and reverse



		directions you would create a duplicate of the first Sequence (of Summer) for the alternate direction of Winter (therefore a second sequence). See below for these two sequences that are designed to control a variable speed fan. Sequence for UP/FWD/Summer (one direction of fan or motor) Sequence Customization 1 VMF Summer (17) Settings 25% Fade 2 & Delay & s 2 VMF Summer (17) Settings 50% Fade 2 & Delay & s 3 VMF Summer (17) Settings 100% Fade 2 & Delay & s 5 VMF Summer (17) Settings 100% Fade 2 & Delay & s 5 VMF Summer (17) Settings 0% Fade 2 & Delay & s
		Sequence for DOWN/REV/Winter (for the other direction of fan or motor) Sequence Customization 1 VMF Winter (18) Settings 25% Fade 2 s Delay 0 s 2 VMF Winter (18) Settings 50% Fade 2 s Delay 0 s 3 VMF Winter (18) Settings 100% Fade 2 s Delay 0 s 5 VMF Winter (18) Settings 0% Fade 2 s Delay 0 s 5 VMF Winter (18) Settings 0% Fade 2 s Delay 0 s -Proceed to LS-3 to continue.
LS-2c	Start programming Sequence Steps for the control of a Full Color/Full CCT LED load	Note: the light load must already be programmed within Lutron Designer in order to access the control for that load here. Refer to the Lutron Quick Start Guide for the proper selection and/or creation of real or phantom loads for this operation. -Select the previously created Sequence Lighting Example Full Color/CCT Edit -Select for Assignable Items - Lighting Zones Assignable Items Show All Lighting - Zones -Under Sequence Steps, select the + mark and add the number of Sequence Steps that are desired. For this example, we will create a RED/WHITE/BLUE sequence with a final OFF parameter. Sequence 1 will be RED, Sequence 2 will be WHITE, Sequence 3 will be BLUE, and Sequence 4 will be OFF.
		Sequence Customization 1 Image: Constraint of the second



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		4	🌼 Real Ketra (9) 📝 0%	
			·	
		-Proceed to	o Step <u>LS-3</u> to continue.	
LS-3	Link Sequence to appliable button	For the purposes of this example, we are going to link the operation of		ation of
	press on a Lutron User Interface.	a few butto	ons on a 10-button Lutron keypad to control Fan spe	ed (per
		buttons!!!	orward and reverse) as wen as LEDS settings with ju	ist timee
			Motor Direction -Forward	
			Speed control-variable	
			Motor Direction - Reverse	
			Speed control-Variable	
		(
		In the second	Light Control	
		Table	etop Keypad	
			1866 Beine Ar Deren Deriver auf electric	
		-within Lut	ron Designer, go to Program Devices and select the	e case 10-
		button key	pad).	0050 10
		Device Lo	cation:	
		Area 001	Demo Box 🕨 10 desktop	
		-Select the created Sec	applicable button that you will be linking to previou quence.	sly
			•Fan Seq	
			- Color Seq	
			. Hear 2 4000	
		-Select But	ton Type, typically Single Action.	
			Button Type: Single Action	
		-For Assign	able Items, Select Sequences.	
		Assignable I	tems Show All 😂 Sequences	
		-Select Ma	nual Sequence and expand window with the +	
		-Select the we are link	applicable Sequence to link to the targeted button. ing Fan Speed Forward to the first button.	Here
L	1	1		



Expand all Collapse all
Manual Sequence
😑 Fan Speed Forward 🕼 Settings Sequence St 🔽 Fade - Delay 🧴
🗧 Fan Speed Reverse 🗌
⊕ LED Full Color+ CCT Cycle □
🕀 LED Monochrome Cycle 1 🗌
-Continue linking other Sequences as appropriate to other target
buttons.
-Upload the Lutron program to the Lutron processor.
-Proceed to Converging Systems e-Node Programming below.



Converging Systems Lutron Tab Programming

Background: The e-Node 4000/4100 can track phantom button presses that have been set up for Sequences. Follow these directions.

these d	irections.	
Step	Overview	Detail
CP-1	Make sure that Lutron programming has been made as per the previous section.	Refer to the steps above for more information.
CP-2	Make sure the e-Node 4x00 is connected to the Lutron systems	Refer to <u>Lutron Quick Start Guide</u> for more information on establishing the connection. Once the e-Node shows Connected to the Lutron LEAP processor, proceed to the next <u>step</u> .
CP-3 Far are loa	Fan Speed Forward Linkage. Here, we are going to monitor the phantom load for Fan Forward.	e-Node MkIV ABICUS DMX MF_Fan Lutron Integration -Within the e-Node/Lutron Tab, go to the Devices window and verify that all of the phantom loads generate in the above section are
		discovered (that is their name appears under Devices) Devices Trace 8910 MF Light 8924 MF Summer 8938 MF Winter
		This means that everything so far is working and a proper linkage between the phantom load and a Converging Systems object (lighting for motor operation) can be made. You can now proceed to the next instruction to make the linkage.'
		-Open the Lutron Table window and create a new data table line entry (anywhere there is an empty line).
		Settings Table
		C Lutron ID Address Device Command Value
		Under Lutron ID scroll down and find the name for the Motor/Fan Summer. ID Button ? Action X MF Light MF Summer V Dimmer V Level V MF Winter MF Winter



	 Accept the default of Dimmer and Action of Level hit the upload arrow to accept this entry. Continuing through the rest of the same data table line, enter the Zone/Group/Node address for the target device (that will be controlled from the e-Node). For Fans, you will find the Zone/Group/Node address under the MF_Fan tab. For LED (PURE Mode) or DMX Devices, you will find those ZGN address under the CS-BUS tab or the DMX tab (if present).
	MF_Fan Lutron Integration Integration Integration Integration
	-To complete the Data Table entry (for each line), select LED (and not motor for this example for we are using the syntax of lighting devices for Lutron only) and for Variable select SET (without any value) to track a variable load.
	Settings Table
	Track Command
	C Lutron ID Address Device Command Value
	 □ □ □ 0024,0 □ □ 1.1.3 □ □ ED SET □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □ □
	-You have now successfully, programmed a motor and or lighting device to respond to Lutron Sequence functions. Congratulations