

| Design Center -                              |                                  |  |               |
|--|----------------------------------|--|---------------|
| ile <u>E</u> dit <u>V</u> iew <u>C</u> onnec | ction S <u>y</u> stem <u>S</u> e | ttings <u>R</u> eports <u>O</u> rdering <u>H</u> elp |               |
| ) 🖻 🌶 🖻 🗐                                    |                                  | 🗳 🖓 🚺 Secure Ethernet 🔹                              | · 寻 🐻 🚱 🕒 🔔 📮 |
|  |                                  |  |               |
| 8 eNode CS-Bus Lighting 1                    | Project                          | Converging   | 298           |
| eNode CS-Rue Shading 1                       | Project                          | Converging   | 300           |

**Step 2D)** Under **Area View**, double click on the applicable parent device (e-Node) to expose the default child motor or lighting controller. Enter the **Z.G.N** Address (i.e., "**Z**one.**G**roup.**N**ode format with **periods**"). For each additional child device (i.e., ILC-xxx or IMC-xxx/CVM channel) select **Add Light (Add Motor)** and populate additional devices with an alias **Name** and **Address** (in Z.G.N. format).

| Control Project: CSI e-Node CS-Bus Lighting 1                       |              |               |  |  |  |
|---|--------------|---------------|--|--|--|
| CSI e-Node CS-Bus Lighting 1  | Name         | eNode Light 1 |  |  |  |
| eNode Light 1   | Category     | Lighting      |  |  |  |
|   | Display Name |               |  |  |  |
|   | VID          | 253           |  |  |  |
|   | Area         | Project       |  |  |  |
|   | Log Level    | Level 3       |  |  |  |
|   | Position     | 1             |  |  |  |
|   | Address      | 2.1.1         |  |  |  |
| Properties / Used By / Properties / Used By /   Add Light Add Motor |              |               |  |  |  |
| Back  |              | Next          |  |  |  |

**Step 3)** Again under **Area View**, configure the **Port** Setting for a new TCP Client and Assign the e-Node's **IP address**. Enter a **Username** and **Password** matching the entries that were commissioned with the e-Node (defaults are shown below). Leave **Verbose Mode** (checked) to eliminate superfluous bus traffic for bidirectional communication since we provide **C**hange **Of V**alue (COV) backchannel information automatically.

**Note**: Within e-Node, if you have TELNET authentication **Enabled**, you must enter that information below. However, if you have TELNET authentication **Disabled** within e-Node, **DO NOT ENTER** anything under Username and Password.

| Name                 | CSI e-Node CS-Bus Lighting 1 |      |
|----------------------|------------------------------|------|
| Category             | Lighting                     |      |
| Display Name         |                              |      |
| VID                  | 252                          |      |
| Area                 | Project                      | ~    |
| Log Level            | None                         | ~    |
| Power Tracking       | Disabled                     |      |
| Sensor               |                              | ~    |
| Port                 | TCP Client Port 2            | ✓ →  |
| Username             | Telnet 1                     |      |
| Password             | Password 1                   |      |
| Verbose Mode         |                              |      |
| Exclude From Widgets | False                        |      |
| Back                 |                              | Next |
|                      |                              |      |

Step 4a) Under Programming View, hit Cntl+T and add relevant New Task. Use the Procedure Wizard and pick (i) Lighting or (iii) Shade/Motors tab.

Example P1. Here is an example to select a Toggle (i.e., LEDs on/off).

| -Name your new Task.<br>-Under Tunable White Light, pick<br>applicable Load<br>-Under Value, pick the Value (temp)<br>and Transition Time.<br>Select OK to save |                            |  |
|---|----------------------------|--|
|   | ode Lig<br>Transition Time | egory: Project • VID:<br>Set Color Temperature<br>Light Project : eNode Light 1<br>3500 K<br>e 3.000 s |
| Back  |                            | Next   |

**Step 4b)** Under **Programming View**, hit Cntl+T and **add** relevant New Task. Use the Procedure Wizard and pick (i) **Lighting** or (iii) **Shade/Motors** tab.

Example P3. Here is an example how to set a particular color using HSB (Hue/Saturation/Brightness—better than RGB).

| -Name your new Task.<br>-Under Load, pick applicable Load<br>-Under Hue/ Saturation/Lightness, pick the | Object Editor<br>HSV set | Display Name:                | Categor    | y: Project   | ▼   VID: 92  ☑ Exclude F |
|---|--------------------------|------------------------------|------------|--------------|--------------------------|
| H/S/L values in percentages (i.e., Red is 0,  | 1 📀 🐵 🕱 🚺                | R 🗷 🛛 9 🔳 🗎                  | Procedure  | Set HSL      |                          |
| Vellow is 40 Green is 80 Cyan is 120 Blue is  | Set the HSL Co           | lor of 'Project : eNode Ligh | Load       | Project : el | lode Light 1             |
|   |                          |                              | Hue        | 50           |                          |
| <b>160</b> and Magenta is <b>200</b> ; Saturation of <b>100%</b> is                                     |                          |                              | Saturation | 100 %        |                          |
| the pure color/Saturation of 50% introduces   |                          |                              | Lightness  | 4 %          |                          |
| white).   |                          |                              | ļ          |              |                          |
| Select <b>OK</b> to save  |                          |                              |            |              |                          |

Example P4. Here is an example how to use **Procedure/Communication/Serial String** to support additional features (i.e., Circadian lighting in this case).



## Follow these steps to using Vantage Color Widgets with VANTAGE Controls:

**Step 5)** Under Equinox View, add an appropriate Profile either under the Residential or Commercial tab for your particular supported EQ Station or Vantage App type (Residential or Architectural/Commercial).

Example W1. Here is an example on how to use the built-in Color Widget to select color values and color temperatures from supported keypads and Apps.



Example W2. Here is an example on how to use the built-in Color Temperature Widget to control CCT from supported keypads and Apps.

