



Integration Note

| | |
|---|--|
| Automation/Lighting Panel Manufacturer: | Vantage Controls |
| Platforms: | InFusion Controller |
| Versions: | Vantage Design Center v 3.5.2.0 or newer (<i>Color Widget compatible</i>) |
| Specific Profile/Driver Version: | V66 or later (consolidated version for IP and Serial control). Note: newer profiles will have these features separated. |
| Download location for Profile/Driver | Vantage dealer portal Note: current name is eNode CS-Bus |
| Document Revision Date: | November 18, 2015 |

OVERVIEW AND SUPPORTED FEATURES

The Vantage Design Center and associated hardware support the Converging Systems' family of motor and LED lighting control products using either RS-232 serial connection (IBT-100) or Ethernet (e-Node).

Integration with Converging Systems' platforms is enabled from the range of Vantage wall pads, touchscreens and other user interfaces. Additionally, status available from a number of Converging Systems' controllers can trigger commands and other events within the above lighting /automation system. For example, a motor movement can trigger a lighting event. Or a lighting command issued can signal back to the touchscreen device as to its current setting (slider movement or level setting).

CURRENT DRIVER SUPPORT THE FOLLOWING FEATURES

The following commands are supported by the current driver for the various lighting and motor control devices (except those that are grayed out).

LED Lighting Commands

| General Commands | ILC-100 | ILC-400 | e-Node DMX |
|---------------------------------------|---------|---------|------------------------------------|
| General LED Control Commands | | | |
| | | | |
| ON | ✓ | ✓ | ✓ |
| OFF | ✓ | ✓ | ✓ |
| EFFECT,# | * | * | * |
| NEXT (n) EFFECT | ✓ | ✓ | Effect 1 only |
| STORE,# | * | * | * |
| NEXT (n) STORE PRESET | ✓ | ✓ | ✓ |
| NEXT (n) RECALL PRESET | ✓ | ✓ | ✓ |
| RECALL,# | * | * | * |
| DISSOLVE.X=XX | ✓ | ✓ | Subset available (see current API) |
| SEQRATE=XX | * | * | * |
| SUN_UP | | * | * |
| SUN_DOWN | | * | * |
| SUN.S | | * | * |
| | | | |
| HSB (HSL) Color Space Commands | | | |
| FADE_UP | ✓ | ✓ | ✓ |
| FADE_DOWN | ✓ | ✓ | ✓ |
| SET,L | ✓ | ✓ | ✓ |
| HUE_UP | ✓ | ✓ | ✓ |
| HUE_DOWN | ✓ | ✓ | ✓ |
| HUE,H | ✓ | ✓ | ✓ |
| SAT_UP | ✓ | ✓ | ✓ |
| SAT_DOWN | ✓ | ✓ | ✓ |
| SAT,S | ✓ | ✓ | ✓ |
| STOP | ✓ | ✓ | ✓ |
| COLOR=H.S.L | ✓ | ✓ | N/A |
| PRESETH.X=XXX.XXX.XXX | | | |
| | | | |
| | | | |
| RGB Color Space Commands | | | |
| RED,R | ✓ | ✓ | ✓ |
| GREEN,G | ✓ | ✓ | ✓ |
| BLUE,B | ✓ | ✓ | ✓ |
| VALUE=R.G.B | ✓ | ✓ | N/A |
| WHITE,W | * | * | * |
| VALUE=R,G,B,W | * | * | * |

| | | | |
|--|-----|-------|-----|
| PRESET.X=XXX.XXX.XXX (3-color_ | | | |
| PRESET.X=XXX.XXX.XXX (4-color) | | | |
| STOP | ✓ | ✓ | ✓ |
| Correlated Color Temperature (CCT) Commands | | | |
| CCT,XXXX | * | * | |
| CCT_UP | * | * | |
| CCT_DOWN | * | * | |
| | | | |
| Bi-Directional Commands | | | |
| COLOR=? | ✓ | ✓ | N/A |
| VALUE=? | ✓ | ✓ | N/A |
| PRESETH.X=? | | | |
| PRESET.X=? | | | |
| Accessory Enode Command/Setup Parameters | | | |
| Verbose Mode | ✓ | (WIP) | ✓ |
| Telnet Login with Authentication (with e- Node | N/A | N/A | N/A |
| Telnet Login without Authentication | ✓ | ✓ | ✓ |

***note:** When needed, these can be implemented using dealer programmed serial strings. See page xx
For more information

Motor Commands

| General Commands | IMC-100 | BRIC ("Bric Mode") |
|---|----------------|-------------------------------|
| General Motor Control Commands | | |
| UP | ✓ | ✓ |
| DOWN | ✓ | ✓ |
| STOP | ✓ | ✓ |
| RETRACT | ✓ | ✓ |
| STORE,# | ✓ | * |
| RECALL,# | ✓ | * |
| PRESET.X=XX.XX | | |
| | | |
| Bi-Directional Commands | | |
| STATUS=? | | |
| POSITION=? | | |
| | | |
| Accessory Enode Command/Setup Parameters | | |
| Verbose Mode | ✓ | x |
| Telnet Login with Authentication (with e- | N/A | N/A |

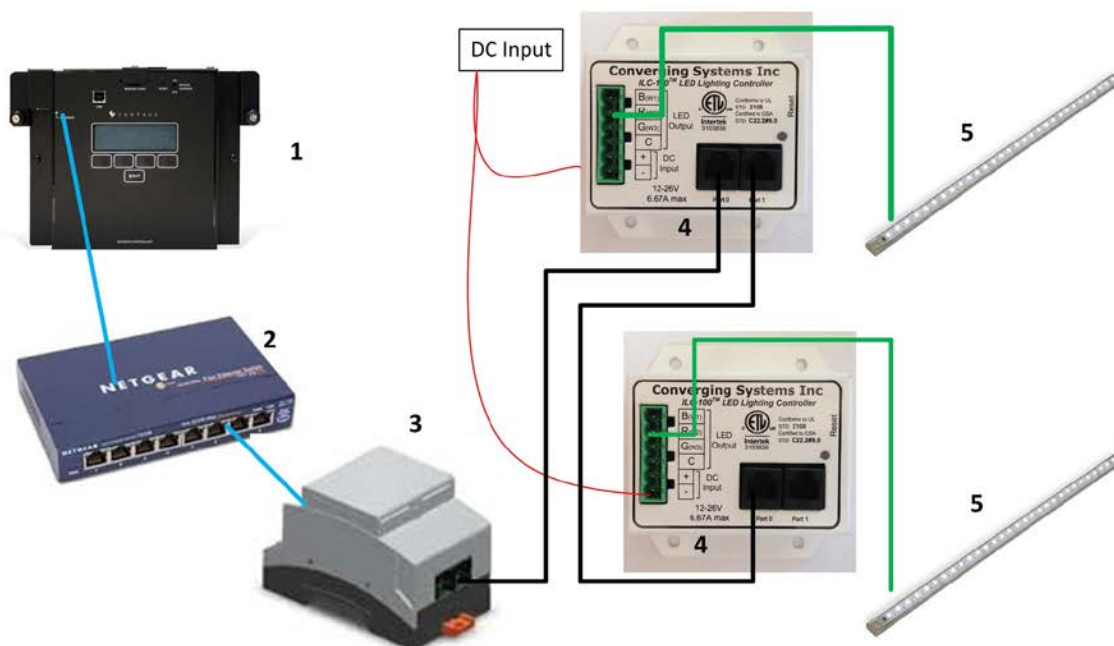
| | | |
|-------------------------------------|---|---|
| Node | | |
| Telnet Login without Authentication | ✓ | ✓ |

CURRENT PROFILES DO NOT SUPPORT THE FOLLOWING FEATURES

Other than any features that are grayed out below, any features specified below are currently unsupported.

Any feature not specifically notes as supported should be assumed to be unsupported

WIRING DIAGRAM (for IP connection)



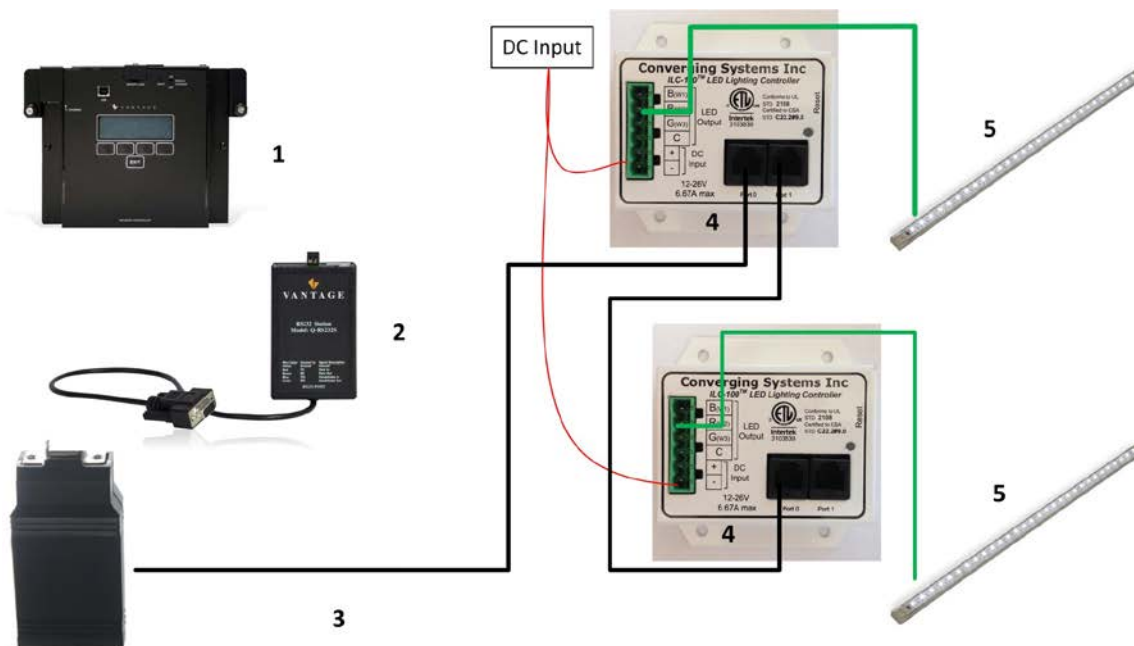
Wiring/Configuration Notes:

1. Maximum length of CS-Bus cabling from e-Node to the last ILC-100 using CAT5e or better cabling (and obeying the 1-1 pin-out requirements for the RJ-25-RJ25 cable) = 4000 feet
2. Maximum number of ILC-100 controllers and Converging Systems' keypads (if provided) that can exist on a single network connected to a single e-Node device = 254
3. Maximum number of e-Nodes that can exist on a Vantage system = 254

BILL OF MATERIALS (for IP control)

| # | Device | Manufacturer | Part Number | Protocol | Connector Type | Notes |
|---|---|--------------------|--------------------------------------|-----------------|---|---|
| 1 | Vantage InFusion controller | Vantage | Various | Ethernet/USB | various | |
| 2 | Network Switch | Various | Various | Ethernet | RJ-45 | |
| 3 | e-Node | Converging Systems | e-Node | Ethernet | RJ-45 (for Ethernet) RJ-25 for local bus | |
| 4 | Lighting Controller (or Motor Controller) | Converging Systems | ILC-100 or IMC-100 or (Stewart BRIC) | CS-Bus protocol | RJ-25 for CS-Bus communication | Must terminate beginning and end of bus with 120 ohm resister on pins 3/4 |

WIRING DIAGRAM (for RS-232 serial connection)



Wiring/Configuration Notes:

- Maximum length of CS-Bus cabling from e-Node to the last ILC-100 using CAT5e or better cabling (and obeying the 1-1 pin-out requirements for the RJ-25-RJ25 cable) = 4000 feet
- Maximum number of ILC-100 controllers and Converging Systems' keypads (if provided) that can exist on a single network connected to a single e-Node device = 254
- Maximum number of e-Nodes that can exist on a Vantage system = 254

BILL OF MATERIALS (for RS-232c connection)

| # | Device | Manufacturer | Part Number | Protocol | Connector Type | Notes |
|---|---|--------------------|--------------------------------------|--------------------|--|---|
| 1 | InFusion | Vantage | Various | Ethernet/Serial/IR | various | |
| 2 | RS232Station | Vantage | Q-RS232S | RS-232c | RJ-45 (for serial) | |
| 3 | IBT-100 | Converging Systems | IBT-100 | RS-232c | DB-9 (for Serial) RJ-25 for local bus | |
| 4 | Lighting Controller (or Motor Controller) | Converging Systems | ILC-100 or IMC-100 or (Stewart BRIC) | CS-Bus protocol | RJ-25 for CS-Bus communication | Must terminate beginning and end of bus with 120 ohm terminating resister on pins 3/4 |

System Configuration/Programming

Before proper operation between the Converging Systems' controllers and the Vantage system can begin, it will be first necessary for most applications to configure the Converging Systems' products using the e-Node Pilot (PC-based) application (and the e-Node). In addition, communication parameters within the Vantage Design Center software are also required. Refer to the specified instructions below for the particular subsystem for more information.

You may wish to go the topic that is most relevant for you (click on link).

| Section | Subtopics | Section |
|-------------------------------------|--|---------------------------|
| Background | | |
| e-Node Programming | | |
| IBT-100 Programming | | |
| Device Programming | | |
| Vantage Programming | | |
| | <i>Import Converging Systems e-Node CS-BUS into your project</i> | Section 1 |
| | <i>Set-up communication parameters for the e-</i> | Section 2 |

| | | |
|---|---|---------------------------|
| | <i>Node within Area View (Ethernet or Serial)</i> | |
| | <i>Set up Verbose Mode (set to True or checked)</i> | Section 3 |
| | <i>Add one or more loads</i> | Section 4 |
| | <i>Set Zone/Group/Node addresses for each added loads</i> | Section 5 |
| | <i>Create Tasks or Macro to be attached to a specific button push or action</i> | Section 6 |
| | <i>Create a Button/Scene and Link a Task</i> | Section 7 |
| | <i>Upload and Test</i> | Section 8 |
| Common Mistakes--Appendix 1 | | |
| Color Space Issues—Appendix 2 | | |
| Advanced Programming—Appendix 3 | | |
| Verbose Mode/Notify—Appendix 4 | | |
| DMX Programming Support –Appendix 5 | | |
| Troubleshooting—Appendix 6 | | |

Background

The Converging Systems e-Node is an Ethernet communication device which can be used to connect the Vantage Host to one or more Converging Systems motor and/or lighting controllers. Alternatively, the Converging Systems' IBT-100 serial interface device can be used alternatively to connect the same number of Converging Systems' controllers to a Vantage processor in situations where Ethernet communication is not desired (but where bi-directional feedback is still required).

However, regardless of whether you desire to interface ***more than one*** lighting controller (or motor controller) each with its own controllable operation (i.e. its own **Zone/Group/Node** or **ZGN** address) with either the e-Node (Ethernet) or the IBT-100 (RS-232c communication), and/or you desire ***bi-directional communication/feedback*** between your user interface (UI) and a particular motor or lighting controller, **you must still follow the directions below under (i) e-Node Programming and (ii) ILC-100/ILC-400 Programming** in order to establish **unique ZGN address(es) for connected loads** and **turn on the NOTIFY command** which provides for that bi-directional communication.

Note: If you plan on utilizing the IBT-100 for serial communication and (i) ***you will not need*** more than one address other than the factory default **ZGN** address of 2.1.0 for lighting controllers or 1.1.0 for motor controllers, and (ii) ***you do not need bi-directional communication*** between the lighting load or the motor load and your User Interface, then you can proceed to the [IBT-100 Set up Section](#) and you may skip the (i) e-Node Programming section as well as (ii) the ILC-100/ILC-400 Programming sections below.

Settings that can be implemented using this setup are as follows:

e-Node Programming/Device Programming

Min requirements for this operation

- Computer running Windows XP or later OS, preferably with a wired Ethernet connection to a local router using CAT5 type cabling
- Converging Systems E-Node Ethernet adapter connected using CAT5 cabling to the above router.
- Download of the latest version of [e-Node Pilot application](#), unzipped and operating on your computer platform
- Powered up and connected ILC-x00 controller using straight thru (1-1) wiring using a 6-pin RJ-connector (Do not use 568A or 568B wiring and simply chop off the browns because this does not preserve twisted pairs on pins 1 / 2, 3 / 4, and 5 / 6 which is required).

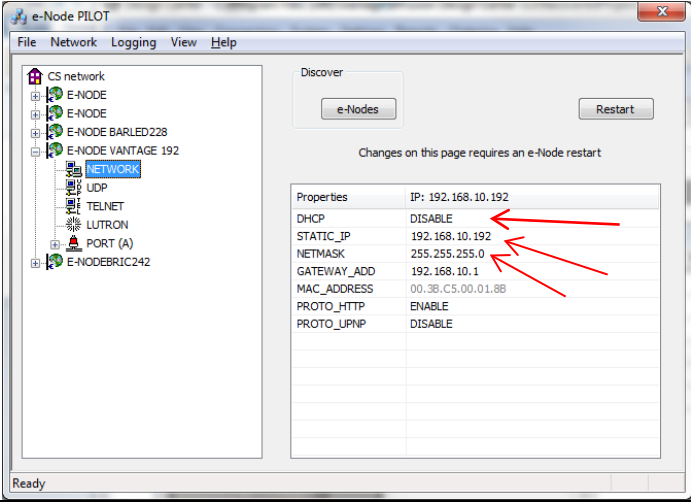
| <i>Recommended RJ-25 6P6C connections 6 wires</i> | | | <i>Suboptimal RJ-11 4P4C connection 4 wires</i> | | |
|---|--------------|---------------|---|--------------|---------------|
| e-Node Side | ILC-x00 side | Color of wire | e-Node Side | ILC-x00 side | Color of wire |
| Pin 1 | Pin 1 | blue | | | |
| Pin 2 | Pin 2 | Blue/white | Pin 1 | Pin 1 | Orange |
| Pin 3 | Pin 3 | Orange | Pin 2 | Pin 2 | Blue |
| Pin 4 | Pin 4 | Orange/white | Pin 3 | Pin 3 | Blue/white |
| Pin 5 | Pin 5 | Green | Pin 4 | Pin 4 | Orange/white |
| Pin 6 | Pin 6 | Green/white | | | |

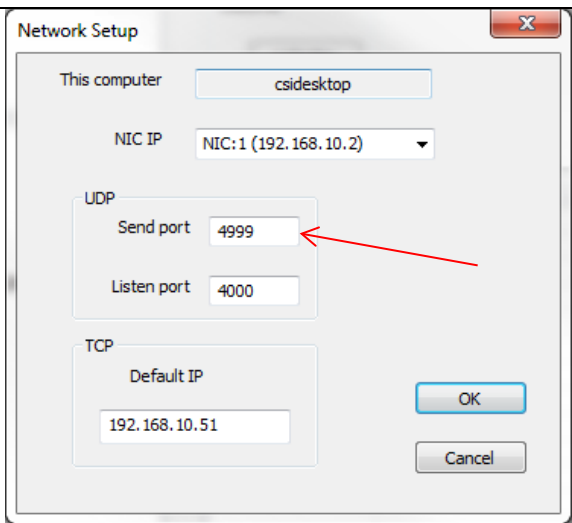
Note: For the purposes of commissioning if *you do not have* 6P6C RJ-25 connectors, you can use standard 4-pin RJ11 connectors, but follow the wiring directions above preserving twisted pairs on Pin 2/3 and Pins 1 /4. **This cable will not work for keypad communication or IBT-100 communication.**

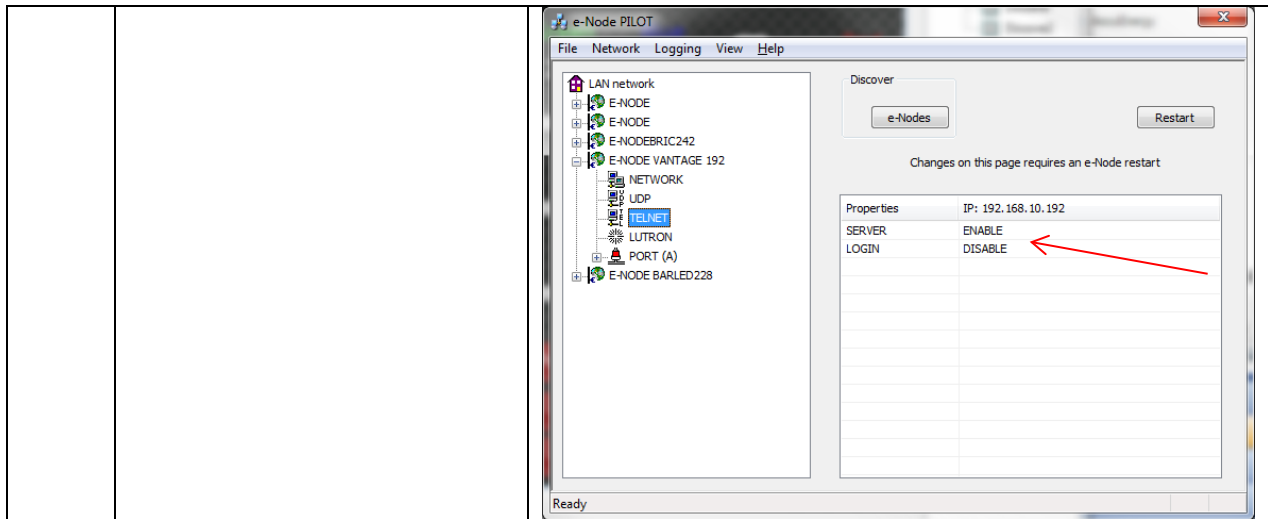
Please follow the below steps under “**e-Node Programming**” when using the e-Node for Ethernet communication or to set-up specific loads (lighting or motor) with unique, non-zero, **Zone/Group/Node** or **ZGN** addresses.

e-Node Programming

Typically, the following features are set-up within the e-Node Pilot application for Ethernet communication

| Step | Setting | Choices |
|------|--|---|
| EN-1 | IP Address Set up the e-node with an appropriate Static or Dynamic IP address. Refer to the separate "e-Node Quick Start Guide" on how to make such settings. | Static or Dynamic Addressing  |
| EN-2 | UDP Port (transmit and receive) Note: Some Vantage systems utilize UDP for particular internal communication processes. The Vantage factory default is the same as that which Converging Systems uses for its e-Node Pilot application (set-up software). Accordingly, in order to have the Pilot software able to operate concurrently with the Vantage processor, it may be required to change either the Vantage default UDP Port or Converging System's default UDP Port . Here, we will show how to change the Converging Systems' default | <p>The UDP setting needs to be changed in two places in order to make the change effective. It needs to be changed for (i) the application on the PC talking to the e-Node, and (ii) the e-Node itself.</p> <p>To change the UDP Port for the PC that is running the Pilot application, select within the Pilot application the Network tab and select Interface entry. Change the Send Port to 4999</p> |

| | | |
|------|---|--|
| | <p>UDP Port to another acceptable value (e.g. 4999)</p> |  <p>To change the UDP Port for the e-Node that will be communicating with the Pilot application, select the View e-Node tab and expand the particular e-Node that is in your system. Select the UDP tab, and change the Listen Port to 4999, then hit RESTART to reboot the e-Node. You may need to close and re-open the Pilot application to invoke the change. Here is the applicable page within Pilot where this change is made.</p> |
| EN-3 | <p>Telnet Server Login</p> <p>Note: Currently the Vantage driver does not support Telnet with Authentication. Therefore, you must disable LOGIN on the e-Node such that the Vantage processor can communicate with it.</p> | <p>Select the View e-Node tab and select the Telnet tab. Set Login to DISABLE and select the Restart button for the particular e-Node that you are utilizing to communicate with the Vantage system.</p> |



IBT-100 Programming

All of the communication parameters to support the IBT-100 are built into the Vantage eNode driver (although the particular serial interface is called the IBT-100 and not the enode per se), therefore no special programming is required of the IBT-100 serial adapter. However, certain features of the ILC-100/ILC-400 with respect to **NOTIFY** (which permits automatic signaling of color status upon color state changes) described above will need to be programmed using the e-Node. But in this case, after the specific lighting controllers are programmed, the e-Node will no longer be required for Vantage to Converging Systems communication using the IBT-100. For completeness, here are the important attributes for serial communication for background purposes.

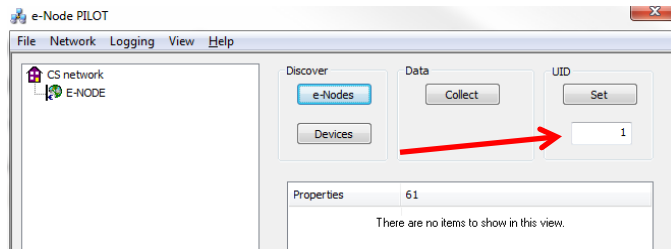
| Setting | Choices |
|---|--|
| Com Port | RS-232 Port 1 (or as applicable for your interface) |
| Baud rate and other serial parameters | Set within Vantage profile Default for IBT-100 is 57,600,n,1,none |
| Connected controller(s) Zone/Group/Node addressing | Zone addressing from 1-254 Group addressing from 1-254 Node addressing from 1-254 Note: a wildcard value of 0 can be substituted for any valid address above to provide a broadcast to that subset of addresses |

RS-232C Interfacing Note: If you plan on simply using the IBT-100 for serial communication and desire to have multiple lighting loads (more than one ILC-100 with a unique **Zone/Group/Node** address you must set up your system using the e-Node as specified above as well as the particular lighting load as specified below. However, if you do not care about bi-directional feedback or support of multiple controllers address, no further set-up is required. However, this is not recommended.

ILC-100/ILC-400 Programming

| Step | Setting | Choices |
|-------------|--|--|
| DV-1 | ILC-x00 Discovery and Address Setup | <p>More thorough documentation of this step can be found in the <i>e-Node Commissioning Guide</i> referenced in Step EN-1 above. However for document completeness, an abridge version of this guide is summarized below.</p> <p><u>Background.</u> From the factory the ILC-x00 controllers do not have an assigned UID (unique ID) address. Units come equipped with a factory default address of Zone=2, Group=1, and Node=undefined or a 0. If you set up your Vantage system to communicate with an ILC-x00 with an address of 2.1.0 the ILC-x00 will react but it will not provide feedback data which is required for automatic slider updates within the Vantage systems. <i>Therefore, it is advisable to set up a non-zero address for each ILC-x00 controller that is connected to either an IBT-100 or an e-Node.</i> The directions below indicated how to perform this operation. (See Step 2b below as well as Appendix 2 for more information on Zone/Group/Node addressing.)</p> <p><u>Process.</u></p> <ul style="list-style-type: none"> - Power on the e-Node and any connected ILC-x00 controllers. - Launch the Pilot application and select the Discover e-Node within the View Map tab. - Now, under the UID window, select and enter a |

unique UID number/address (good to start with 1 and work upwards but never use a duplicate number) and select **Set**.



- You will now need to hit the discovery button on your respective controller. Now close down the pop-up menu.

- Now you will need to depress for approximately ½ second the “Discovery/Reset” button on an ILC-x00 controller for the unit to become programmed with the selected UID address. See the appropriate section for your particular device.

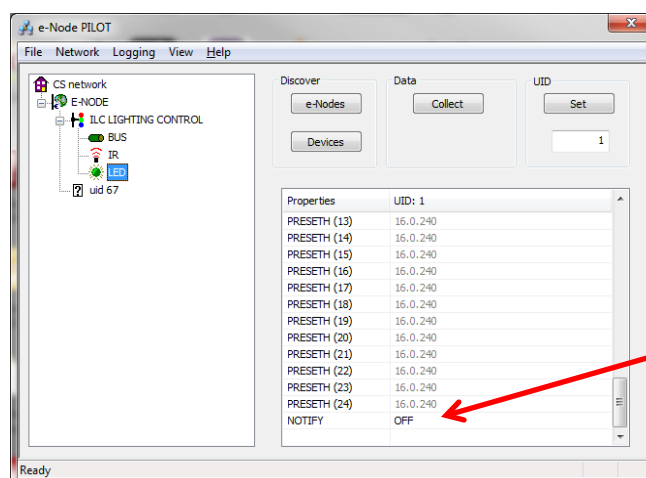
- **ILC-100.** Take a larger type paper clip or similar device and **gently** insert it into the reset/discovery hole on the side of the chassis and press the momentary button that you will feel for ½ second and then release. The existence of the ILC-100 will appear under the e-Node entry within Pilot.
- **ILC-400.** Remove the white plastic protective shroud to the left of the dual RJ-25 connectors with your finger nail or a small flat-headed to expose a push button mounted to the PCB. Depress the pushbutton for ½ second and then release. The existence of the ILC-400 will appear under the e-Node entry within Pilot

- If you have more than one connected controller (ILC-100 or ILC-400) continue this process until you have **Discovered** all devices. In the example below, three ILC-100 devices have been Discovered or found.

| | | | | | | | | |
|------------------------|--------------|--|----------------|--------------|----------------|--------------|------------------------|--------------|
| | | | | | | | | |
| DV-2 | Notify Mode | <p>Background. Should you be implementing Color and Dimmer sliders within your project, the Vantage system needs to receive color data back from the Converging Systems’ controllers in order to update Vantage’s resources to automatically move the sliders and/or provide data within a data field. Converging Systems’ lighting controllers can automatically notify the Vantage system whenever there is a color/lighting state change (recommended). Alternatively, the Vantage driver can “Poll” the lighting device on a regular basis. This later approach is only recommended with older versions of Converging Systems’ firmware that did not historically support the Nofity command.</p> <p>In order to activate this NOTIFY feature within Converging System’s controllers, <i>it is necessary to first turn on the appropriate NOTIFY function within</i> the targeted controller (under the LED entry). By default from the factory, NOTIFY is set to OFF to reduce the amount of bus traffic. It is recommended that one of these NOTIFY functions is utilized in any integration with Vantage’s products. These choices are as follows:</p> <table><tr><td>HSB color data</td><td>NOTIFY=COLOR</td></tr><tr><td>RGB color data</td><td>NOTIFY=VALUE</td></tr><tr><td>HSB and RGB color data</td><td>NOTIFY=BOTH*</td></tr></table> <p>*note: this feature is newly added in V3.14 of ILC-100 firmware. However, if is recommended to reduce bus traffic, that either HSB sliders (with NOTIFY=COLOR chosen), or RGB sliders (with NOTIFY=VALUE chosen) should be used on a user interface. If it is absolutely required that both RGB and HSD sliders are</p> | HSB color data | NOTIFY=COLOR | RGB color data | NOTIFY=VALUE | HSB and RGB color data | NOTIFY=BOTH* |
| HSB color data | NOTIFY=COLOR | | | | | | | |
| RGB color data | NOTIFY=VALUE | | | | | | | |
| HSB and RGB color data | NOTIFY=BOTH* | | | | | | | |

implemented within the Customer User Interface (and **NOTIFY=BOTH** is chosen), there may be cases where the preponderance of bus traffic received from the LED controller might interfere with valid commands transmitted onto the bus. Although this rare, it may occur.

Process. Within the e-Node Pilot application, select each controller (i.e. ILC Lighting Controller) that you wish to adjust from the **View Map** tab. Then open the **LED** tab. Find the **NOTIFY variable**, and set it to **OFF**. This will prevent the selected controller from broadcasting its status after every state change therefore reducing CS-Bus traffic.



Note: Prior to V 3.15 of the ILC-100 firmware, it is necessary to reboot the ILC-100 for this new setting to become active after it is changed. For versions 3.15 or later, simply changing this value within Pilot is sufficient.

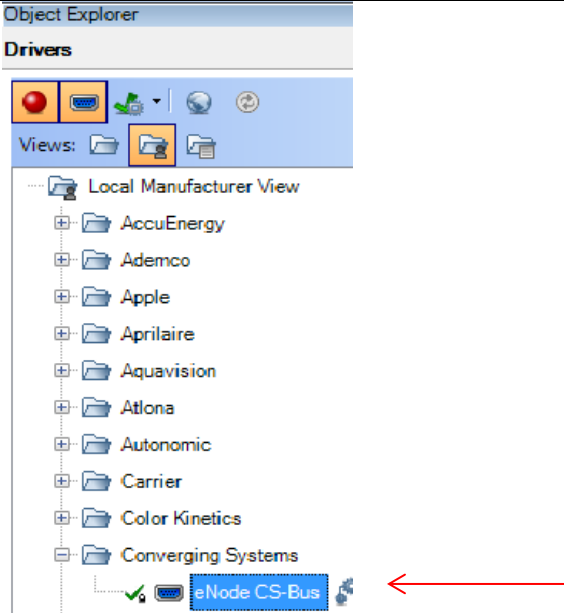
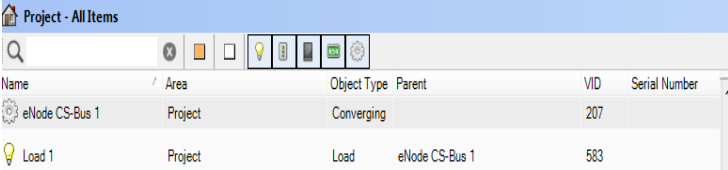
Legacy Firmware Note: Earlier version of Converging Systems' color controllers did not support the **NOTIFY** function. In those cases, there is an entry within the Vantage e-Node setup screens that can turn on alternatively the ability for the Vantage system to

| | | |
|--|--|---|
| | | <p>automatically poll Converging Systems' controllers every x milliseconds to receive the necessary information to update Vantage resources.</p> <p><i>With current Converging System' controllers, there really is no need to ever change this function for the Converging Systems controllers automatically broadcast current color state information ONLY upon a state change to minimize traffic on the bus. You should only make these changes if you have a legacy version of ILC-100 firmware.</i></p> |
|--|--|---|

Vantage Programming

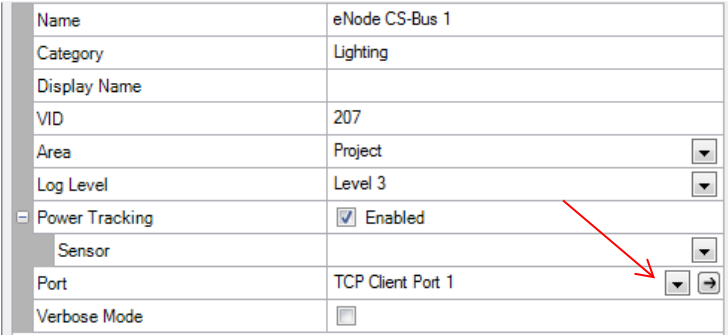
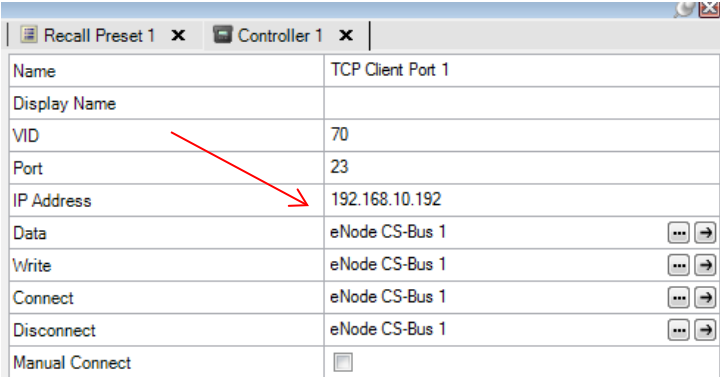
Below is a summary of those steps required to import the Converging Systems' e_Node Ethernet adapter/firewall and one or more loads (motors or lighting). Screen shots are provided for additional information. Typically, the following features are set-up within the Vantage commissioning software (Design Center).

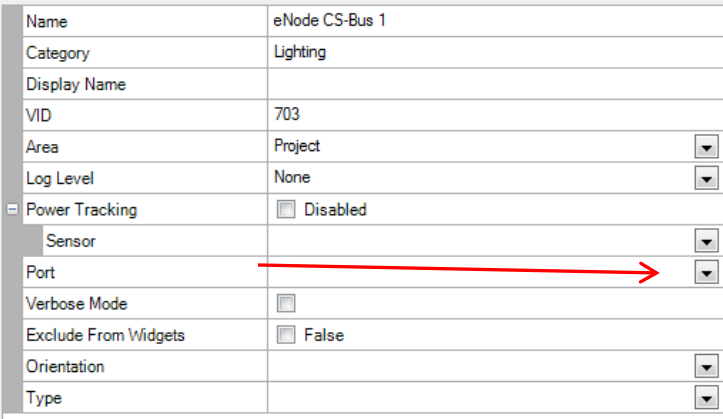
1. Import Converging Systems e-Node CS-BUS into your project.

| Step | Step | Detail |
|------|--|--|
| 1a | <p>Import Converging Systems e-Node CS-Bus into your project within Area View</p> <p>Go to Drivers and import the applicable driver by double clicking on the selected driver within the Drivers library.</p> <p>Note: Make sure you download latest version from the Vantage library.</p> |  |
| 1b | <p>After you have added the eNode CS-BUS to your Area View, you will see the following entry.</p> |  |

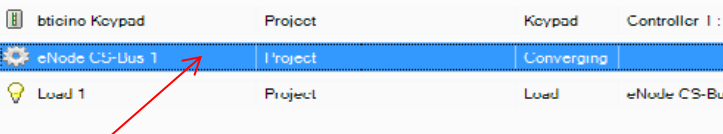
2. Set-up communication parameters for the e-Node within Area View (Ethernet or Serial)

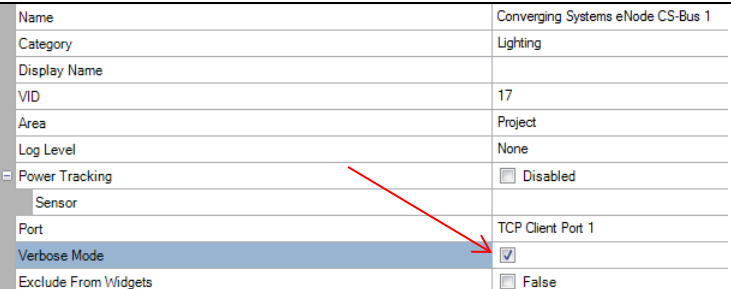
| Step | Step | Detail |
|------|---|---|
| 2a | <p>Set-up communication parameters for the Converging Systems interface (e-Node IP device or IBT-100 serial device) that will be used with one or more Intelligent Lighting Controllers (ILC-100/ILC-</p> | <p>Determine what will be the communication linkage that you will use to connect to the Converging Systems' device.</p> <p>-Refer to Step 2b if you will be using IP Communication and the e-Node.</p> <p>-Refer to Step 2c if you will be using RS-232c</p> |

| | | |
|----|---|--|
| | 400) with the Area View | Communication and the IBT-100 . |
| 2b | Communication Setup for Ethernet connectivity (e-Node) | <p>-Highlight Port entry and select the expand icon→ to the right of TCP Client Port 1 to advance to the next page</p>  <p>IP Address. Enter the e-Node's IP Address (preferably static) and verify Port is set to 23</p>  |
| 2c | Communication Setup for RS-232c connectivity (IBT-100) | <p>RS-232-C Communication (Serial):</p> <p>-Highlight Port entry and select the expand icon→ to expose available choices.</p> |

| | | |
|--|--|---|
| | |  <p>-Select New and enter an available RS-232 Port. If an available port is show, select that instead.</p> <p>Note: Up to 254 Converging Systems loads (Lighting or Motor controllers) can be supported with a single IBT-100 serial interface device.</p> |
|--|--|---|

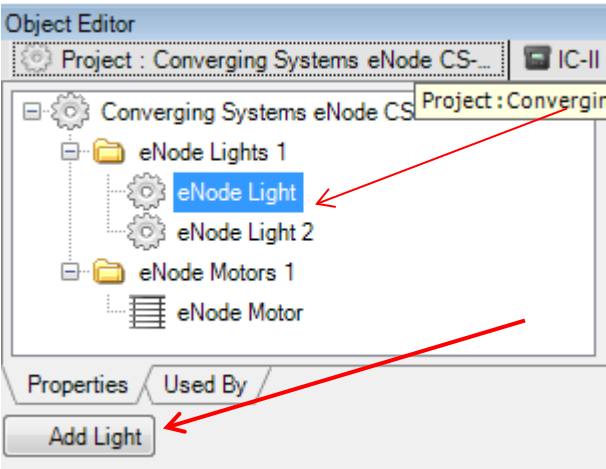
3. Set up Verbose Mode (set to True or checked)

| | | |
|----|---|--|
| 3a | <p>Set up Verbose Mode</p> <p>This is a setting which combined with a NOTIFY setting on supported CS-Bus controller device(s) impacts network traffic and functionality of various bi-directional feedback features. Please see Appendix 4 for more information.</p> <p>Recommended Setting is Case 4 (see next step)</p> <p>Please check for any</p> | <p>-Double click on the eNode CS-Bus entry on the Project-All items section to go back to the main eNode CS-Bus page.</p>  <p>Here you will find the Verbose Mode setting.</p> |
|----|---|--|

| | <i>firmware and Integration</i> <i>Note updates here as changes are expected to the recommended setting in the near future.</i> |  | | | | |
|--|--|--|-----------------|---------------------------|--|--------------------------|
| 3b | Case 1 | <p>If you desire to have both (i) FADE sliders automatically respond to color state changes, PLUS (ii) LED status indicators on wall pads operational, select this case.</p> <table><tr><th>Vantage Setting</th><th>CS-Bus Controller Setting</th></tr><tr><td>Verbose Mode <input type="checkbox"/> unchecked</td><td>Notify OFF</td></tr></table> | Vantage Setting | CS-Bus Controller Setting | Verbose Mode <input type="checkbox"/> unchecked | Notify OFF |
| Vantage Setting | CS-Bus Controller Setting | | | | | |
| Verbose Mode <input type="checkbox"/> unchecked | Notify OFF | | | | | |
| 3c | Case 2 | <p>If you desire to have FADE sliders automatically respond to color state changes (but no capability for having RGB on-button LED status indicators active), select this case.</p> <table><tr><th>Vantage Setting</th><th>CS-Bus Controller Setting</th></tr><tr><td>Verbose Mode <input checked="" type="checkbox"/> checked</td><td>Notify VALUE</td></tr></table> | Vantage Setting | CS-Bus Controller Setting | Verbose Mode <input checked="" type="checkbox"/> checked | Notify VALUE |
| Vantage Setting | CS-Bus Controller Setting | | | | | |
| Verbose Mode <input checked="" type="checkbox"/> checked | Notify VALUE | | | | | |
| 3d | Case 3 | <p>If you desire to have on wall pad LED feedback active (but no capability for having FADE sliders automatically respond to color state changes) select this case.</p> <table><tr><th>Vantage Setting</th><th>CS-Bus Controller Setting</th></tr><tr><td>Verbose Mode <input checked="" type="checkbox"/> checked</td><td>Notify COLOR</td></tr></table> | Vantage Setting | CS-Bus Controller Setting | Verbose Mode <input checked="" type="checkbox"/> checked | Notify COLOR |
| Vantage Setting | CS-Bus Controller Setting | | | | | |
| Verbose Mode <input checked="" type="checkbox"/> checked | Notify COLOR | | | | | |
| 3e | Case 4 | <p>If you desire to have on wall pad LED feedback active and also have the capability for having FADE sliders automatically respond to color state changes select this case.</p> <table><tr><th>Vantage Setting</th><th>CS-Bus Controller Setting</th></tr><tr><td>Verbose Mode</td><td>Notify ALL (COLOR+VALUE)</td></tr></table> | Vantage Setting | CS-Bus Controller Setting | Verbose Mode | Notify ALL (COLOR+VALUE) |
| Vantage Setting | CS-Bus Controller Setting | | | | | |
| Verbose Mode | Notify ALL (COLOR+VALUE) | | | | | |

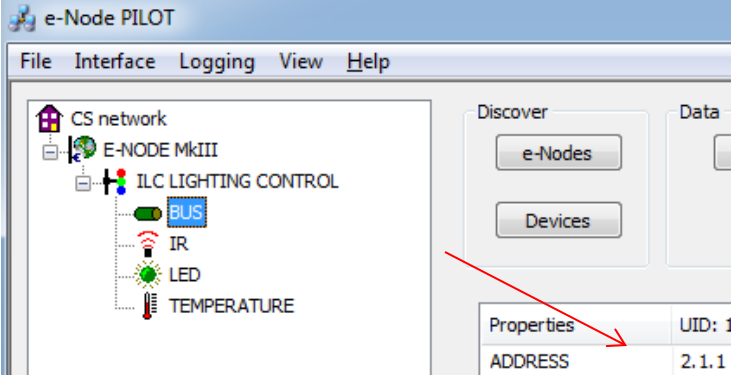
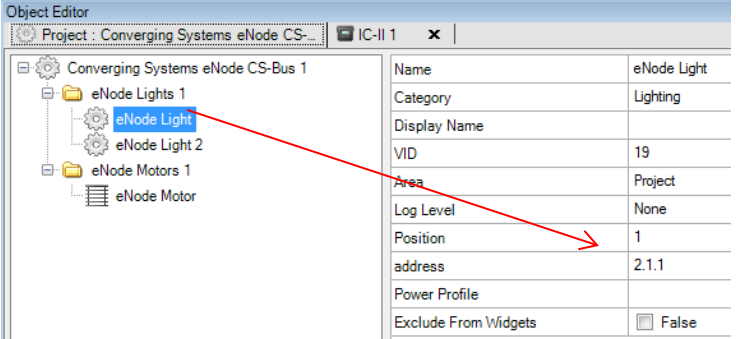
| | | | | |
|--|--|---|--|--|
| | | checked <input checked="" type="checkbox"/> | | |
|--|--|---|--|--|

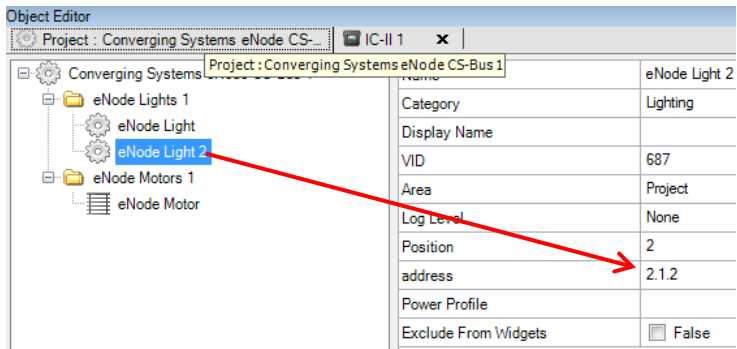
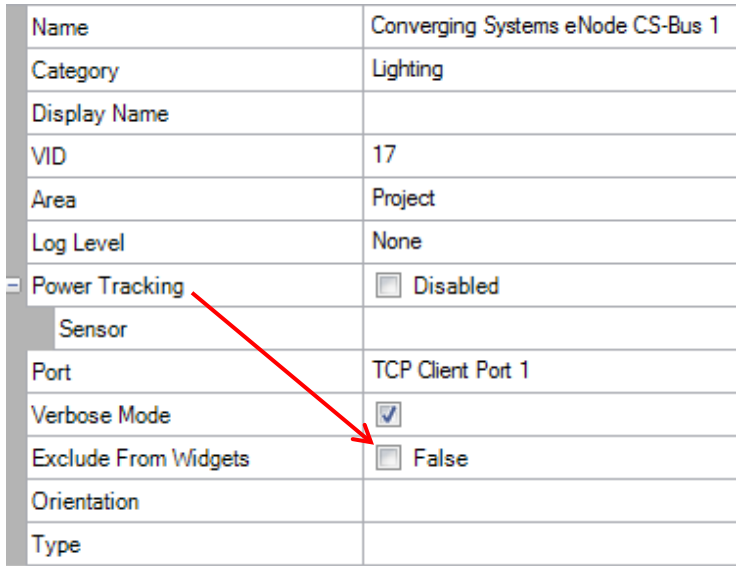
4. Add one or more loads

| | | |
|----|---|---|
| 4a | Add one or more loads | |
| 4b | Within the Object Editor , add the appropriate lighting or motor load by highlighting category (eNode Loads for lighting, or eNode Motors for motors) and selecting “ Add Light ” or “ Add Motor ” as appropriate. | <p>In this case, the first device (Child Device) has been added as eNode Light. A second device (Child Device) has been added as eNode Light 2.</p>  <p>The screenshot shows the 'Object Editor' window for a project named 'Converging Systems eNode CS-...'. The tree view on the left shows a hierarchy: 'Converging Systems eNode CS' (parent) contains 'eNode Lights 1' (folder), 'eNode Motors 1' (folder), and 'eNode Motor' (device). Under 'eNode Lights 1', there are 'eNode Light' and 'eNode Light 2' (both devices). 'eNode Light' is highlighted with a blue selection box. A red arrow points from the text 'eNode Light' in the paragraph above to this box. Another red arrow points from the text 'eNode Light 2' in the paragraph above to its box. A third red arrow points from the text 'Add Light' in the paragraph above to the 'Add Light' button at the bottom of the window. The 'Add Light' button is located in the 'Properties' tab at the bottom of the window.</p> |

5. Set Zone/Group/Node addresses for each added loads

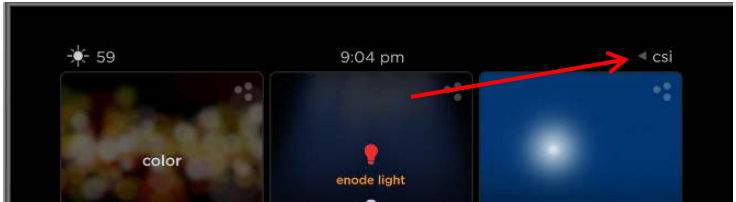
| | | |
|----|--|--|
| 5a | Set Zone/Group/Node addresses for all added loads | <p>Zone/Group/Node addresses are entered using the e-Node Pilot application. After those addresses are established from within Pilot, they can be entered into Design Center.</p> <p>Below is a screen shot from e-Node Pilot application showing an address of Zone=2, Group=1 and Node=1 for one specific Converging Systems lighting load. You will use this information within Design Center after you have established the address using e-Node Pilot.</p> |
|----|--|--|


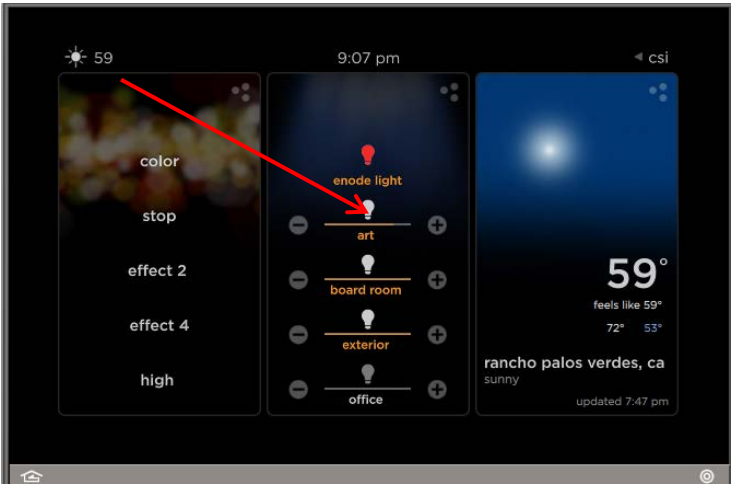
| | | |
|----|---|---|
| | | <div></div> <p>Note: Zone addressing from 1-254 Group addressing from 1-254 Node addressing from 1-254 Note: a wildcard value of 0 can be substituted for any valid address above to provide a broadcast to that subset of addresses</p> |
| 5b | Select load to be programmed and provide a customized name (if desired) and the unique Zone/Group/Node address as appropriate. | <p>Select the applicable Child Device. If you have one lighting controller ILC-100 or ILC-400, you will have one Child Device. If you two lighting controllers, you will have two Child Devices.</p> <p>-For each Child Device, enter the appropriate Zone/Group/Node address in the format of</p> <p style="text-align: center;">Z.G.N</p> <p>Below, the address of 2.1.1 is entered for the First Child Device (eNode Light)</p> <div></div> <p>-Next, the address of 2.1.2 is entered for the Second Child</p> |

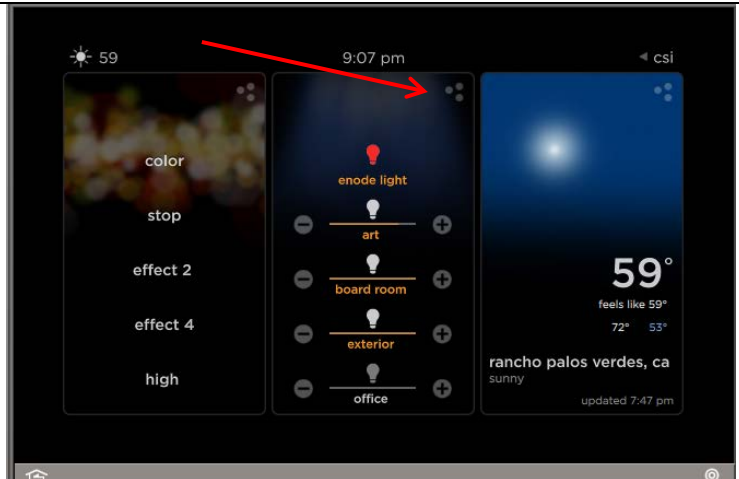
| | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|----------------------|---|---|------|-----------------------------------|----------|----------|--------------|--|-----|----|------|---------|-----------|------|----------------|-----------------------------------|--------|--|------|-------------------|--------------|-------------------------------------|----------------------|--------------------------------|-------------|--|------|--|
| | | <p>Device (eNode Light2).</p>  <p>Note: Your address entry may vary depending upon your system design.</p> | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 5c | Make adjustment to Widget Setting (if using Widgets) | <p>It is recommended that in order to achieve the results documented within this manual, you make the proper setting within the Exclude From Widgets as follows. MAKE SURE THE EXCLUDE FROM WIDGETS IS UNCHECKED.</p>  <table><tr><td>Name</td><td>Converging Systems eNode CS-Bus 1</td></tr><tr><td>Category</td><td>Lighting</td></tr><tr><td>Display Name</td><td></td></tr><tr><td>VID</td><td>17</td></tr><tr><td>Area</td><td>Project</td></tr><tr><td>Log Level</td><td>None</td></tr><tr><td>Power Tracking</td><td><input type="checkbox"/> Disabled</td></tr><tr><td>Sensor</td><td></td></tr><tr><td>Port</td><td>TCP Client Port 1</td></tr><tr><td>Verbose Mode</td><td><input checked="" type="checkbox"/></td></tr><tr><td>Exclude From Widgets</td><td><input type="checkbox"/> False</td></tr><tr><td>Orientation</td><td></td></tr><tr><td>Type</td><td></td></tr></table> | Name | Converging Systems eNode CS-Bus 1 | Category | Lighting | Display Name | | VID | 17 | Area | Project | Log Level | None | Power Tracking | <input type="checkbox"/> Disabled | Sensor | | Port | TCP Client Port 1 | Verbose Mode | <input checked="" type="checkbox"/> | Exclude From Widgets | <input type="checkbox"/> False | Orientation | | Type | |
| Name | Converging Systems eNode CS-Bus 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Category | Lighting | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Display Name | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| VID | 17 | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Area | Project | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Log Level | None | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Power Tracking | <input type="checkbox"/> Disabled | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Sensor | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Port | TCP Client Port 1 | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Verbose Mode | <input checked="" type="checkbox"/> | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Exclude From Widgets | <input type="checkbox"/> False | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Orientation | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Type | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

6. Create Tasks or Macro to be attached to a specific button push or action

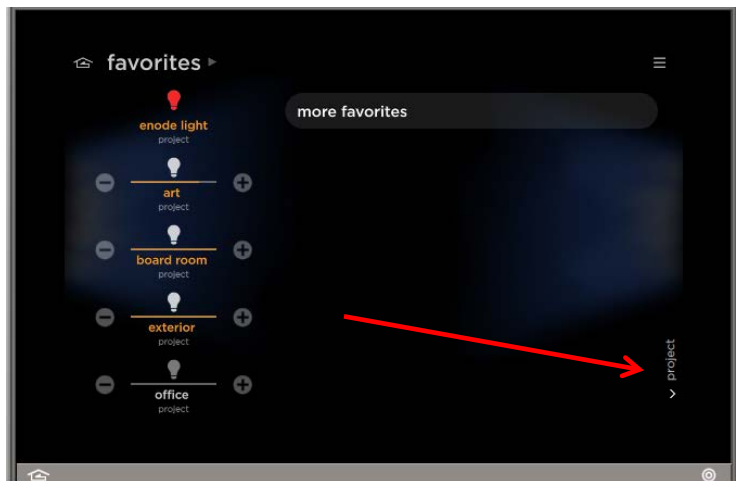
| | | |
|----|--|---|
| 6a | Either use existing supported functionality with the new Color Widget (for supported Touchscreens) or add Tasks for additional functionality | <p>Background on Tasks.</p> <p>There are two general types of hardware controls available from Vantage to control Converging Systems controllers—Equinox Touchscreens and Stations.</p> <p>Equinox Touchscreens (Equinox 41 and Equinox 73) now support a set of Color Widgets which has been engineering</p> |
|----|--|---|

| | | |
|----|--|--|
| | on all user interfaces. | <p>to work with the Converging Systems line of LED lighting controllers. <i>Color Widgets support a specific set of commands and operations which are a subset of all the supported commands within the Converging Systems' eNode driver.</i> For those supported operations within the Widget, no specialized programming whatsoever needs to be performed in order to create a basic project supporting the CSI lighting products—the Widget simply auto-populates once the CSI eNode driver is loaded. This saves dealers a tremendous amount of programming effort to control and receive feedback from Converging Systems' controller. See Step 6b for more information on the Color Widget. For information on adding additional functionality as a button outside the Color Widget see Step 6c.</p> <p>Other Stations (Equinox 41 and traditional Wallpads/Stations) do not support the new Color Widget and therefore the traditional process of (i) selecting one or more existing supported commands from the list of supported CSI commands within the Vantage eNode driver and making them into a task, or (ii) creating new tasks for unsupported Converging Systems functions (typically for innovative functions that were added by CSI to their API after Vantage completed their CSI eNode driver) is required.</p> |
| 6b | Auto-configuration using the Color Widget (no tasks need to be created in this case) | <p>-Verify that the Lighting Tab has been selected within the user profile. Press the User Profile link at the upper right hand corner of the home page to access the User Profile.</p>  <p>-Once the User Profile button has been selected the following Dashboard will be revealed. Make sure that the Lighting entry is checked.</p> |

| | | |
|--|--|--|
| | | <div data-bbox="706 191 1432 569"></div> <p data-bbox="706 604 1088 636">-You will see the Lighting screen</p> <p data-bbox="706 674 1432 814">Note: Your user interface will not be populated with the sliders below the red arrow below. These sliders are populated outside of Design Center by the Touchscreen user by creating Favorites.</p> <div data-bbox="706 850 1432 1333"></div> <p data-bbox="706 1367 1432 1436">-To access the Color Widget, select the three access dots at the upper right hand corner of the Lighting Screen.</p> |
|--|--|--|



-This will reveal the following user screen. Select the Project link at the bottom right hand corner of the screen.



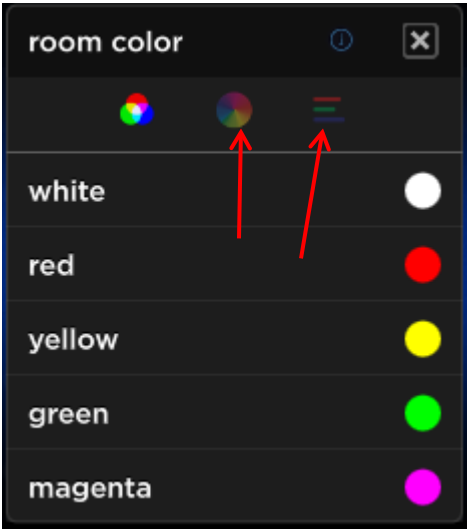
Note: Until you add your own Favorites, those items appearing in the left column will not appear.

-Finally, you will find the new **Color Widget Control Panel**. This is where you can select the **Color Picker icon** to expand the supported user interfaces.

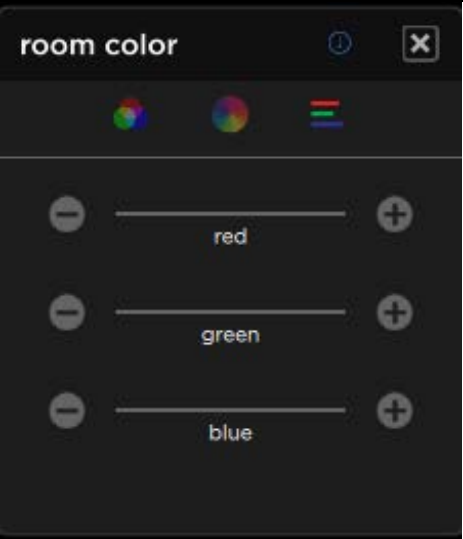
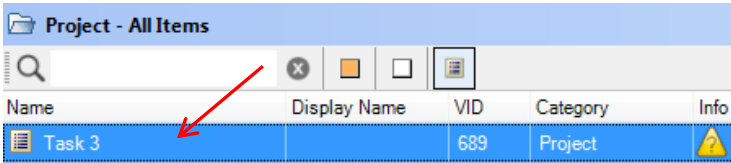
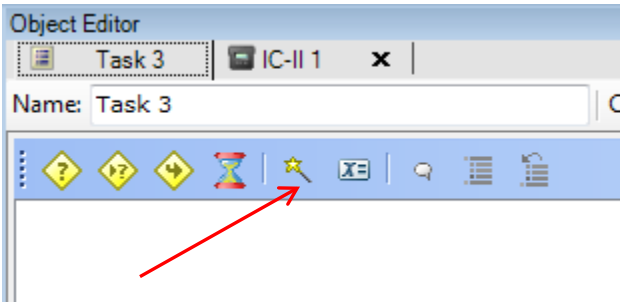


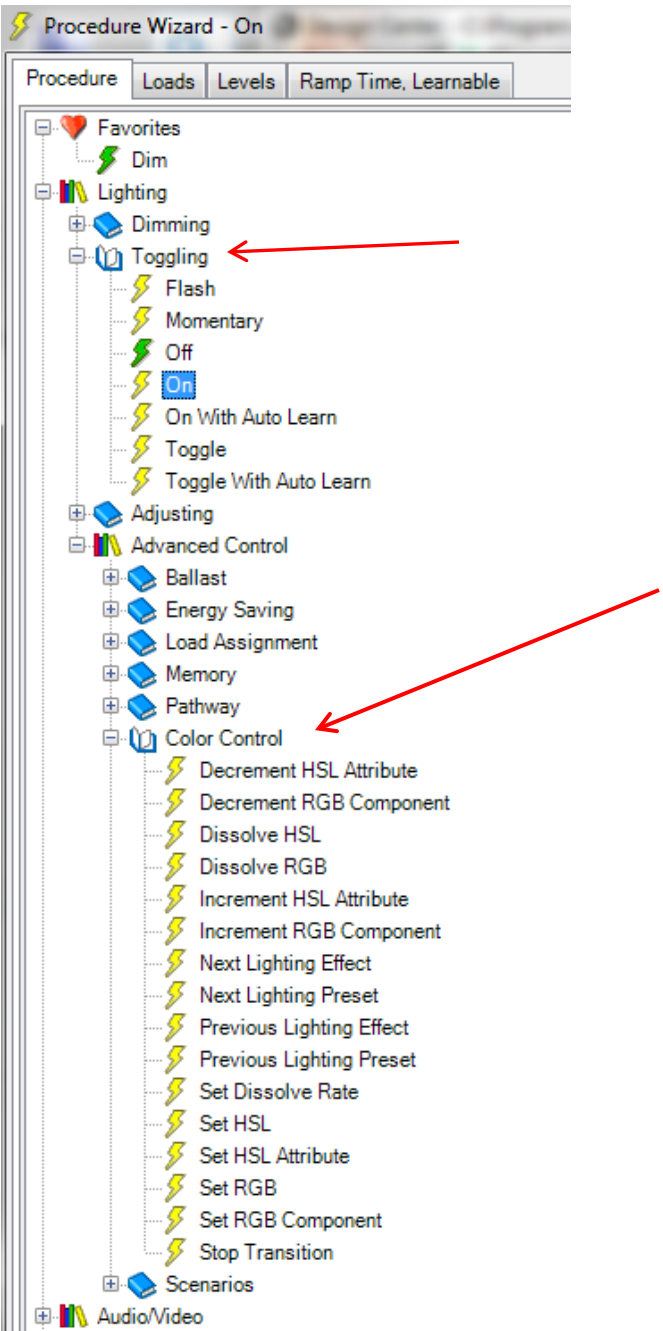
-Currently, three separate user interfaces are available.

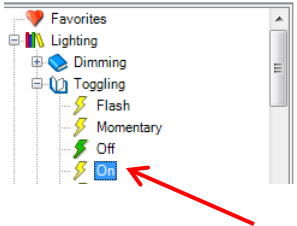
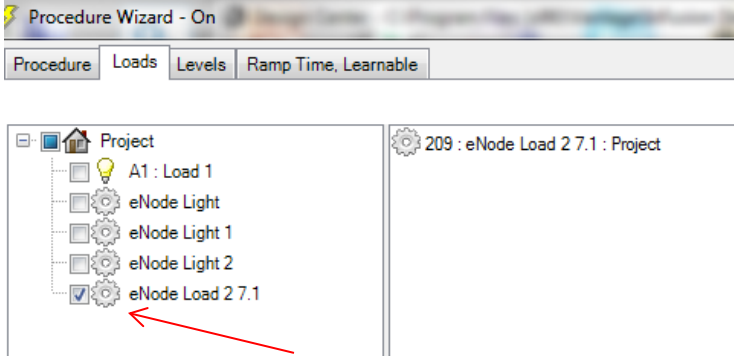
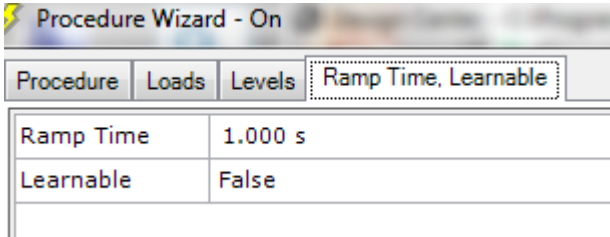
Those can be selected from the **Page Selector** at the top **Color Widget** page.

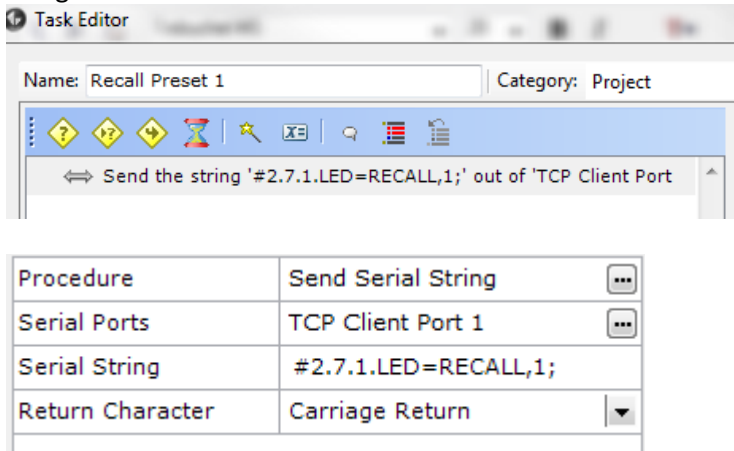
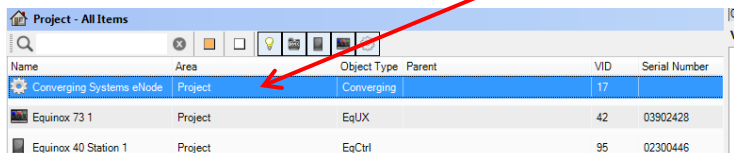


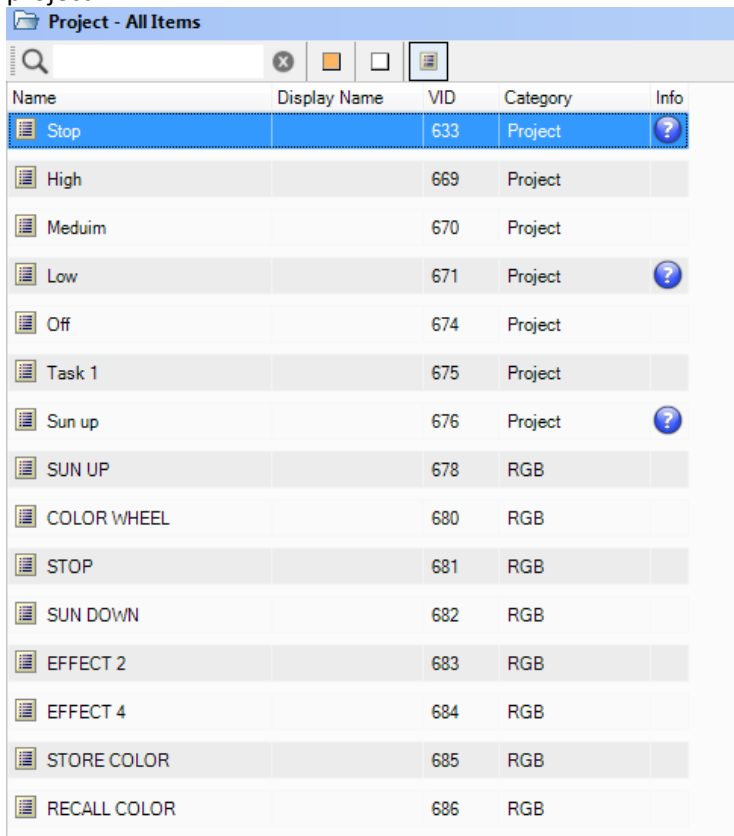
-Proceed to the next step to add tasks for additional buttons or controls beyond the scope of the **Color Widget**.

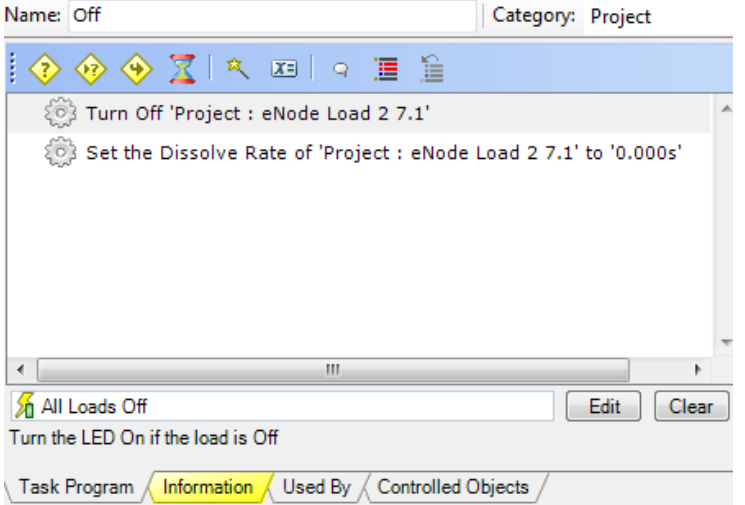
| | | |
|----|---|---|
| | |  |
| 6c | <p>Creation of Tasks for (i) Additional Control beyond that offered by Color Widget or for (II) normal operation of Wall Pad Stations.</p> | <p>-Select the Programming View tab, place your cursor within the middle window and enter Ctrl “T” to add a new task.</p>  <p>-Double click on the Task Name (in blue above) to start programming the new Task. Once the Object Editor pop up appears, select the Wand to start the Procedure Wizard.</p>  <p>-Expand the categories within the Procedure Wizard to find subcategories. Virtually all of the Converging Systems Certified Driver commands can be found within two categories</p> <ul style="list-style-type: none"> -Toggling , or - Advanced Control/Color Control. |

| | | |
|--|--|--|
| | |  <p>Select any relevant command from within these two sections and proceed through the Wizard to complete the button programming for your first new button.</p> <p>Programming Note: Tasks can be created from Commands ONLY IF they initially exist in the Vantage e-</p> |
|--|--|--|

| | | | | | | |
|-----------|--|---|-----------|---------|-----------|-------|
| | | Node CS-Bus driver. Consult pages 2-3 this Integration Note to determine CS-Bus commands supported as of the date of this Integration Note by Vantage. Should a command not exist in the driver, that <i>unsupported</i> or <i>new command</i> can be supported through a custom serial command tool that a Vantage dealer can utilize within Design Center. (See Step 6g below.) | | | | |
| 6d | <p>As an example, let us now build a new task (LED ON) that we can assign to the keypad shown in Step 7b below. You will use the Procedure Wizard to add those new Tasks.</p> <p>Note: Individual tasks need to be added to your Design Center active library prior to macro development (detailed in Step 6i below).</p> | <p>In this case, LED ON is a simple command that will appear within the Lighting/Toggling menu tree. (For more complex commands, go to the Lighting / Advanced Control menu tree).</p> <p>-Go to Toggling and select On</p>  <p>Turns loads on to the specified levels.</p> <p>Parameters Loads: The loads to be controlled. Levels: The levels to which the loads are to be set. Ramp Time: The time in seconds a load takes to ramp on. Learnable: Specifies whether the value the loads are set can be remembered when a learn trigger is received.</p> | | | | |
| 6e | Continuing through the Procedure Wizard , next select a pre-created Load to which you wish to map the ON command. Check the applicable check boxes to which the command will apply |  <p>Procedure Wizard - On</p> <p>Procedure Loads Levels Ramp Time, Learnable</p> <p>Project</p> <ul style="list-style-type: none">A1 : Load 1eNode LighteNode Light 1eNode Light 2<input checked="" type="checkbox"/> eNode Load 2 7.1 <p>209 : eNode Load 2 7.1 : Project</p> | | | | |
| 6f | <p>Advance through the Procedure Wizard and make any additional changes that are appropriate (lighting levels, RGB levels, HSB levels, etc.). Hit OK when done. You have now created a Procedure for a new Task.</p> <p>Note: some items that are</p> |  <p>Procedure Wizard - On</p> <p>Procedure Loads Levels Ramp Time, Learnable</p> <table><tr><td>Ramp Time</td><td>1.000 s</td></tr><tr><td>Learnable</td><td>False</td></tr></table> | Ramp Time | 1.000 s | Learnable | False |
| Ramp Time | 1.000 s | | | | | |
| Learnable | False | | | | | |

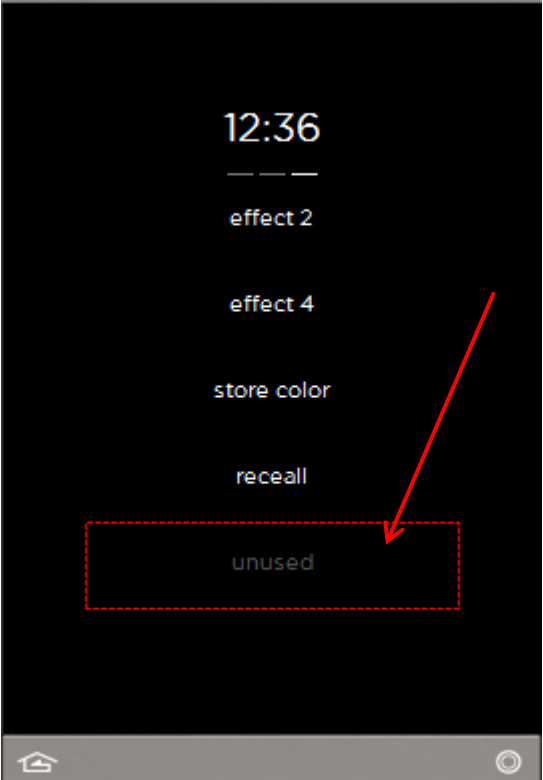
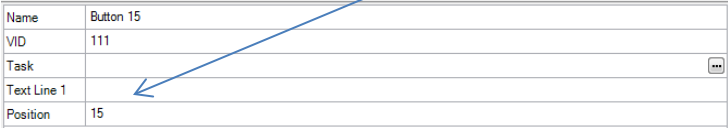

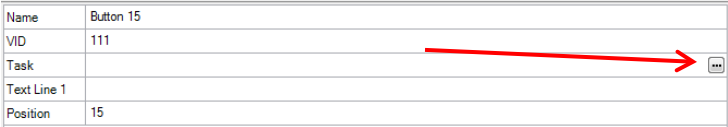
| | encountered within the Procedure Wizard such as Ramp Time are not applicable but if dissolve times are required these can be programmed | | | | | | | | | | | | | | | | | | | | | | | | | |
|--------------------------|---|--|-----------|--------------------|---------------|--------------|-------------------|---------------|--------------------------|----------------------|------------|------------------|-----------------|---|--------------|---------|------|--|----|----------|----------------------|---------|--------|--|----|----------|
| 6g | <p>(Requirement in some cases to create serial strings).</p> <p>Currently, Recall Next, Recall Previous, Effect Next, Effect Previous are examples of commands that are supported within the Vantage driver. However, Recall x, and Effect x, can only be currently supported using dealer customized serial strings.</p> <p><i>Consult the “CS-Bus Messaging Manual” for actual software strings required for operation. It is important to add the trailing SEMI-COLON at the end of the string, and preserve the end-of-command Carriage Return character as shown in this example.</i></p> | <p>Here are some examples of Tasks that have been entered using the Procedure Wizard</p>  <table><tr><td>Procedure</td><td>Send Serial String</td><td>...</td></tr><tr><td>Serial Ports</td><td>TCP Client Port 1</td><td>...</td></tr><tr><td>Serial String</td><td>#2.7.1.LED=RECALL,1;</td><td></td></tr><tr><td>Return Character</td><td>Carriage Return</td><td>▼</td></tr></table> | Procedure | Send Serial String | ... | Serial Ports | TCP Client Port 1 | ... | Serial String | #2.7.1.LED=RECALL,1; | | Return Character | Carriage Return | ▼ | | | | | | | | | | | | |
| Procedure | Send Serial String | ... | | | | | | | | | | | | | | | | | | | | | | | | |
| Serial Ports | TCP Client Port 1 | ... | | | | | | | | | | | | | | | | | | | | | | | | |
| Serial String | #2.7.1.LED=RECALL,1; | | | | | | | | | | | | | | | | | | | | | | | | | |
| Return Character | Carriage Return | ▼ | | | | | | | | | | | | | | | | | | | | | | | | |
| 6h | Checking your inventory of Tasks | <p>-Within Area View, select a particular user interface for which you have created Tasks (i.e. Converging Systems eNode).</p>  <table><tr><th>Name</th><th>Area</th><th>Object Type</th><th>Parent</th><th>VID</th><th>Serial Number</th></tr><tr><td>Converging Systems eNode</td><td>Project</td><td>Converging</td><td></td><td>17</td><td></td></tr><tr><td>Equinox 73 1</td><td>Project</td><td>EqUX</td><td></td><td>42</td><td>03902428</td></tr><tr><td>Equinox 40 Station 1</td><td>Project</td><td>EqCtrl</td><td></td><td>95</td><td>02300446</td></tr></table> | Name | Area | Object Type | Parent | VID | Serial Number | Converging Systems eNode | Project | Converging | | 17 | | Equinox 73 1 | Project | EqUX | | 42 | 03902428 | Equinox 40 Station 1 | Project | EqCtrl | | 95 | 02300446 |
| Name | Area | Object Type | Parent | VID | Serial Number | | | | | | | | | | | | | | | | | | | | | |
| Converging Systems eNode | Project | Converging | | 17 | | | | | | | | | | | | | | | | | | | | | | |
| Equinox 73 1 | Project | EqUX | | 42 | 03902428 | | | | | | | | | | | | | | | | | | | | | |
| Equinox 40 Station 1 | Project | EqCtrl | | 95 | 02300446 | | | | | | | | | | | | | | | | | | | | | |

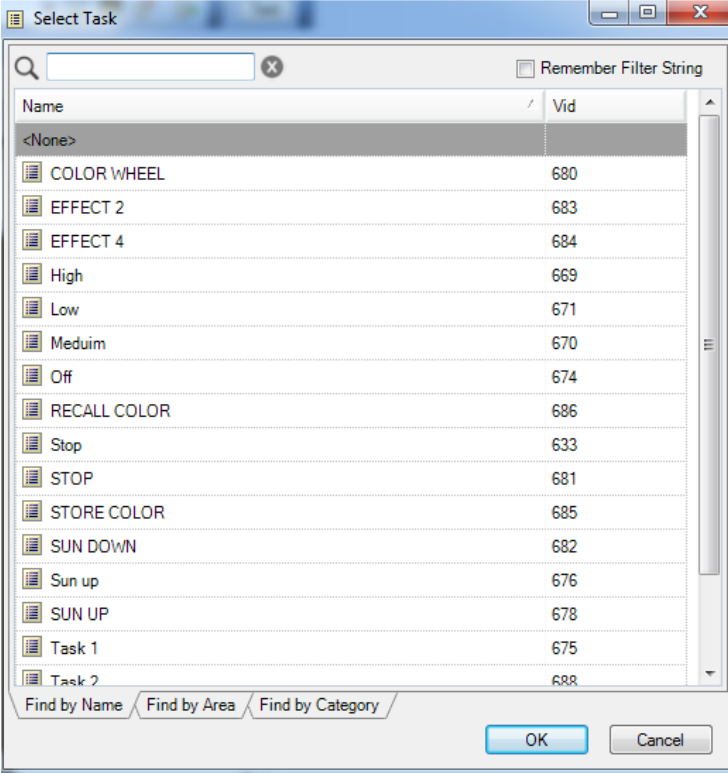
| | | <p>-Within the Programming View, you can see in tabular format all of those tasks created. You can use this tool to determine if you have forgotten to create any specific Tasks.</p> <p>Here is an example of Tasks created and available within this project.</p>  <table><tr><th>Name</th><th>Display Name</th><th>VID</th><th>Category</th><th>Info</th></tr><tr><td>Stop</td><td></td><td>633</td><td>Project</td><td>?</td></tr><tr><td>High</td><td></td><td>669</td><td>Project</td><td></td></tr><tr><td>Meduim</td><td></td><td>670</td><td>Project</td><td></td></tr><tr><td>Low</td><td></td><td>671</td><td>Project</td><td>?</td></tr><tr><td>Off</td><td></td><td>674</td><td>Project</td><td></td></tr><tr><td>Task 1</td><td></td><td>675</td><td>Project</td><td></td></tr><tr><td>Sun up</td><td></td><td>676</td><td>Project</td><td>?</td></tr><tr><td>SUN UP</td><td></td><td>678</td><td>RGB</td><td></td></tr><tr><td>COLOR WHEEL</td><td></td><td>680</td><td>RGB</td><td></td></tr><tr><td>STOP</td><td></td><td>681</td><td>RGB</td><td></td></tr><tr><td>SUN DOWN</td><td></td><td>682</td><td>RGB</td><td></td></tr><tr><td>EFFECT 2</td><td></td><td>683</td><td>RGB</td><td></td></tr><tr><td>EFFECT 4</td><td></td><td>684</td><td>RGB</td><td></td></tr><tr><td>STORE COLOR</td><td></td><td>685</td><td>RGB</td><td></td></tr><tr><td>RECALL COLOR</td><td></td><td>686</td><td>RGB</td><td></td></tr></table> | Name | Display Name | VID | Category | Info | Stop | | 633 | Project | ? | High | | 669 | Project | | Meduim | | 670 | Project | | Low | | 671 | Project | ? | Off | | 674 | Project | | Task 1 | | 675 | Project | | Sun up | | 676 | Project | ? | SUN UP | | 678 | RGB | | COLOR WHEEL | | 680 | RGB | | STOP | | 681 | RGB | | SUN DOWN | | 682 | RGB | | EFFECT 2 | | 683 | RGB | | EFFECT 4 | | 684 | RGB | | STORE COLOR | | 685 | RGB | | RECALL COLOR | | 686 | RGB | |
|--------------|--|--|----------|--------------|-----|----------|------|------|--|-----|---------|---|------|--|-----|---------|--|--------|--|-----|---------|--|-----|--|-----|---------|---|-----|--|-----|---------|--|--------|--|-----|---------|--|--------|--|-----|---------|---|--------|--|-----|-----|--|-------------|--|-----|-----|--|------|--|-----|-----|--|----------|--|-----|-----|--|----------|--|-----|-----|--|----------|--|-----|-----|--|-------------|--|-----|-----|--|--------------|--|-----|-----|--|
| Name | Display Name | VID | Category | Info | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Stop | | 633 | Project | ? | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| High | | 669 | Project | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Meduim | | 670 | Project | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Low | | 671 | Project | ? | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Off | | 674 | Project | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Task 1 | | 675 | Project | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Sun up | | 676 | Project | ? | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| SUN UP | | 678 | RGB | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| COLOR WHEEL | | 680 | RGB | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| STOP | | 681 | RGB | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| SUN DOWN | | 682 | RGB | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| EFFECT 2 | | 683 | RGB | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| EFFECT 4 | | 684 | RGB | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| STORE COLOR | | 685 | RGB | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| RECALL COLOR | | 686 | RGB | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6i | <p>Create any macro-type tasks (one or more New Tasks combined together) if required. The Edit Task option is utilized to combined existing tasks with other existing tasks to create Macro-type Tasks.</p> <p>Note: Only after an initial library of tasks are developed using the Procedure Wizard should</p> | <p>Here is an example of a Macro-type Task that has been created combining a simple ON with a Dissolve task.</p> | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |

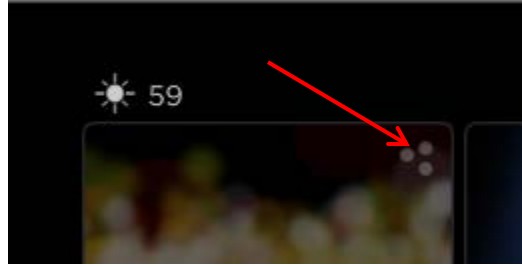
| | | |
|--|---|--|
| | <p>the Edit Task option be utilized to combined those existing tasks with other existing tasks to create Macro-type Tasks.</p> |  |
|--|---|--|

7. Create a Button/Scene and Link a Task

| 7a | Background | <p>Depending upon the type of User Interface, the procedure to create a button differs. Please refer to the appropriate section below depending upon the type of User Interface you are programming.</p> <p>-Standard WallPads/Stations. (Equinox 40 and all other standard Keypad Stations). See section 7b below. These devices can be programmed to activate (i) any task(s) that have been previously created within steps referenced in Section 6 above as well as (ii) any lights/loads that have been created in Section 5 above.</p> <p>Important Note: <i>Currently as we understand it, if you want to create a button/scene within an Equinox Touchscreen (Equinox 41 and 73), you first need to create that (i) Task for a particular WallPad and assign it to a button on a particular Wallpad. For that reason it is important to observe the directions within Step 7b before proceeding to Step 7c for users of these Touchscreens.</i></p> <p>-Equinox Touchscreens (Equinox 41 and Equinox 73 or similar). See Step 7c.</p> |
|----|------------|---|



| | | |
|----|---|---|
| 7b | <p>Adding a Task to a button on a Wall Pad/Station</p> | <p>(If you have not already added a specific Vantage Station, within Area View add a Station/ Keypad or other user interface.)</p> <p>-Left click on a to-be-programmed button to expose the Object Editor.</p>  <p>-Enter your desired text for the button under Text Line 1.</p>  <p>-Select Task line and pick the expansion icon  to select a pre-programmed task from Section 6 above.</p>  |
|----|---|---|

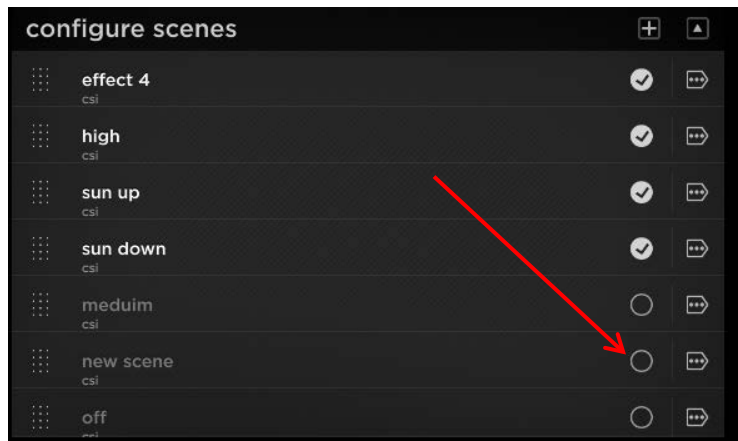
| | | |
|----|---|---|
| | |  <p>-Select the applicable (pre-programmed task) and hit OK to finish the programming for this particular button.</p> |
| 7c | Adding a Task/Scene to a “button” on a Touchscreen (Equinox 41 and 73) | <p>Background. Buttons/Scenes on an Equinox Touchscreen can control three types of outputs. These are :</p> <ul style="list-style-type: none"> -Type 1. Tasks that have been already programmed to a particular button on a Wallpad (in Step 7b) -Type 2. Light loads that have already been programmed within Section 5 above. -Type 3. Advanced (timer or trigger) operations involving a combination of the above two types along with a timer function. <p>The following steps document Type 1 tasks. Refer to Vantage documentation for a more thorough review of programming Type 2 and Type 3 operations.</p> <p>-Double click on the applicable touchscreen model from within Area View,</p> |



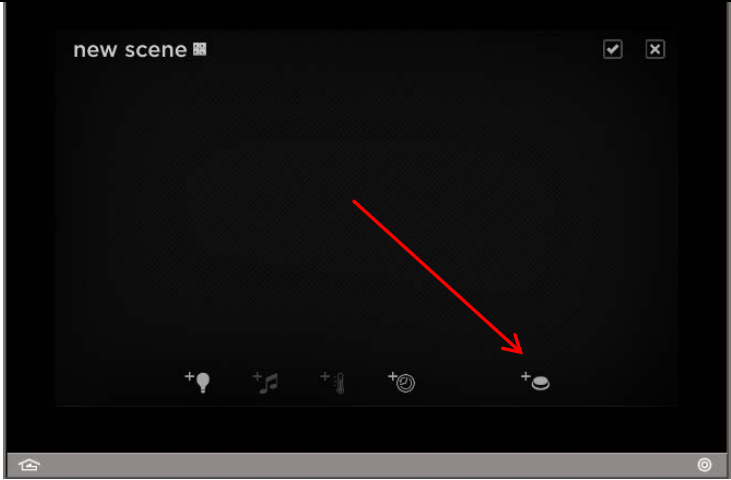
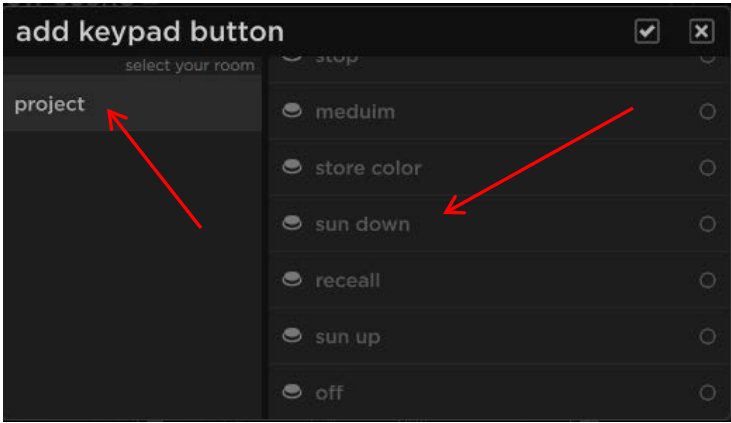
-Within the **Scene** screen, hit the **triple line icon** at the upper right hand corner of the screen to expose the **configure scene** window.




-To add a button (known here as a Scene), select the + icon to add a new scene. The check it  and open it with the expansion button 

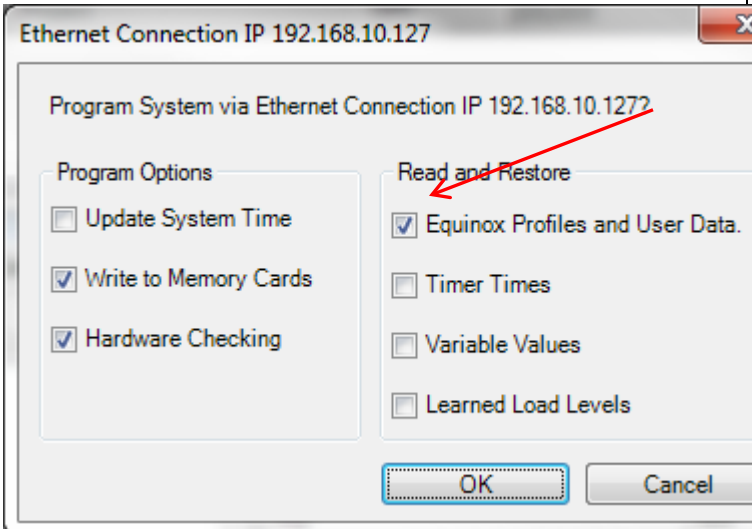
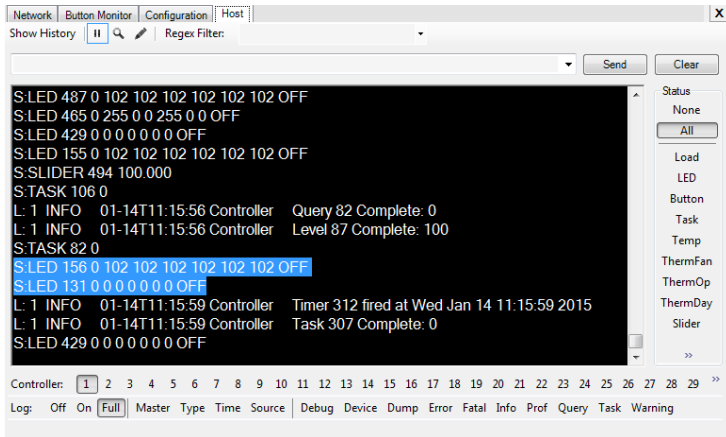


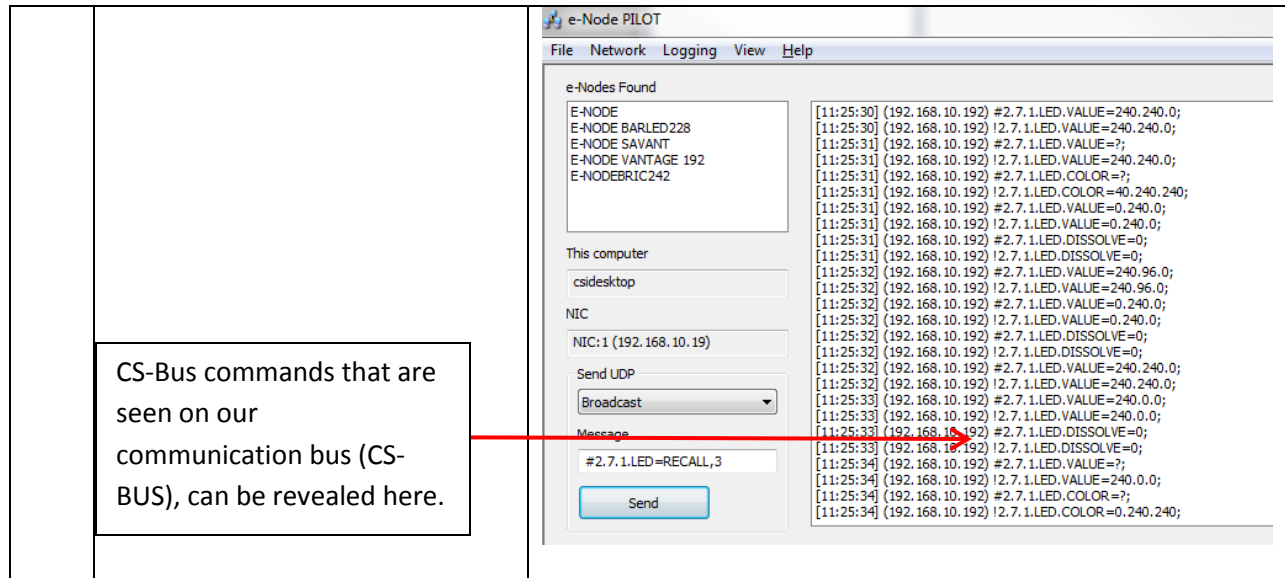
-Select the **edit** button to expose the new scene window. Next select the **add** button icon.

| | | |
|--|--|--|
| | |  <p>-Select your room, then from the list of applicable Tasks (that have been programmed to a particular button location within Step 7b above), add a check mark to the appropriate entry.</p>  <p>-To save, hit the check mark at the top of (i) the current page and (ii) the next page to save the scene/button.</p> |
|--|--|--|

8. Upload project and Test

| | | |
|----|---|---|
| | | |
| 8a | Upload project and Test | <p>Make sure you are connected to your Vantage processor and upload your project. The orange/yellow indicator to the left of Ethernet is required to be active or connected in order to perform the upload</p>  |
| 8b | When uploading the project, pay particular attention to the | If you do not have any Equinox components in your project, make sure that you uncheck the box in front of the entry |

| | | |
|----|--------------------------------|---|
| | checkboxes that are presented. | <p>Equinox Profiles and User Data. If you do not have any Equinox components in your system, having this box checked might interfere with the proper functioning of your system.</p>  |
| 8c | Troubleshooting | <p>Two tools can be used to help diagnose problems with the above programming. Vantage has a Diagnostics tool within its Design Center which can be used to verify communications. For more information on running that diagnostics, see Appendix 6.</p>  <p>Converging Systems' has a software tool within its e-Node Pilot Software called Traffic, which can be used to monitor traffic flowing to and from the respective Converging Systems' hardware devices. Here is a screen shot of data that can be seen.</p> |



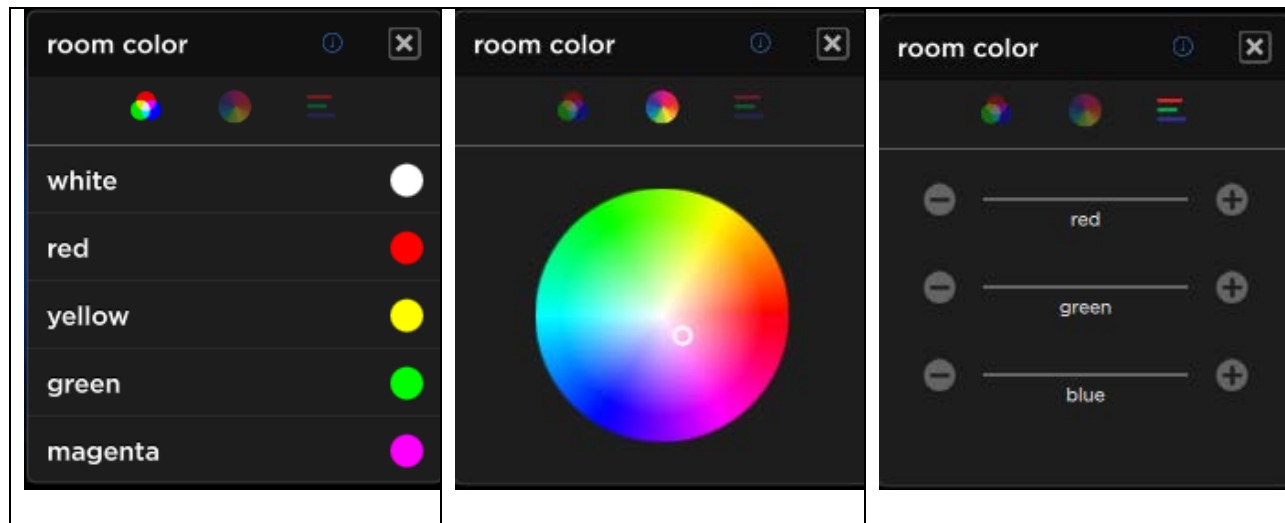
Vantage Programming-User Interfaces

The individual installer typically designs the User Interface (UI) for the particular needs of the end-user. Converging Systems has created a number of sample User Interfaces (UI) which may be helpful to the dealer before the dealer starts his or her own design process. Sample UI screens are pictured below.

LED CONTROL ENVIRONMENTS

The following illustrations provide some sample UI for LED control interfaces.

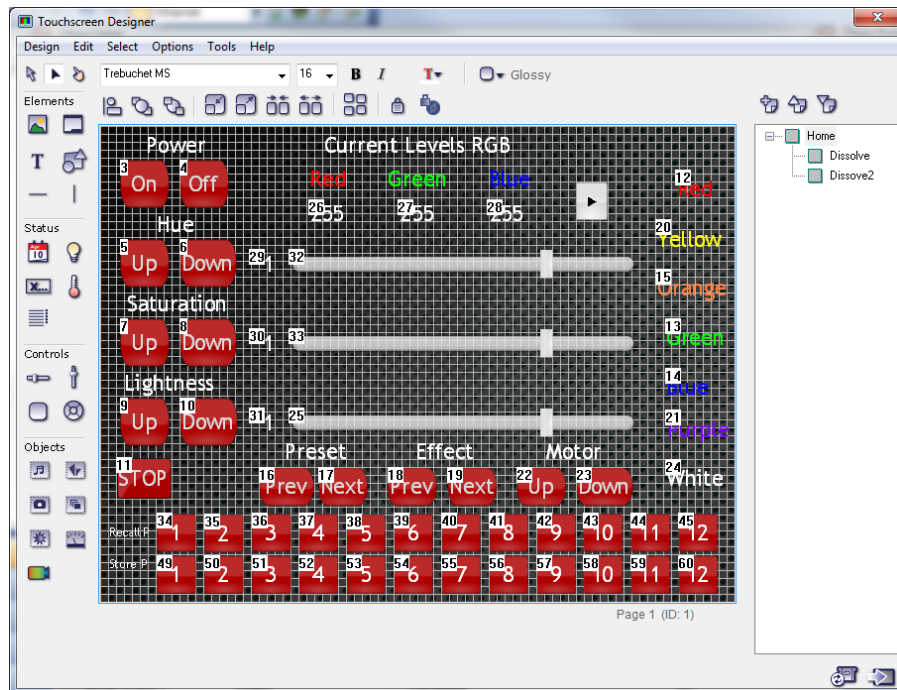
Color Widget (available for Equinox 41 and 73)



Scene and Special Feature Buttons (available for Equinox 41 and 73)



Legacy Vantage 1030 Touchscreen UI



MOTOR CONTROL ENVIRONMENTS

The following illustrations provide some sample UI for Motor control interfaces.

WIP

Appendix 1

Common Mistakes

1. Forgetting to set turn **off** Telnet Login under the TELNET page. Typically, Telnet sessions require a LOGIN ID. Currently within the Vantage setup, Telnet is used without LOGIN. IF the LOGIN setting within the e-Node is not set to **DISABLE**, the Vantage processor will be unable to establish a Telnet session with the e-Node. After this LOGIN is disabled, you must hit the **RESTART** button in order for this change to become valid.
2. Forgetting to update Zone/Group/Nodes addresses within the default serial driver for specific controllers. The default driver from Converging Systems is set to 2.1.0 for lighting devices, and 1.1.0 for motor devices. The “0” in the last location refers to a wildcard setting which causes all devices with a Node address from 1 to 254 to respond. If you have a setup with uses specific addresses other than 2.1.1 for instance (i.e. 2.1.2 for the second controller, 2.1.3 for the third controller, etc.) you must update the serial driver accordingly.
3. Make sure that you do not use the Communication Device created by more than one Generic Serial Device or Generic Ethernet Device.
4. Forgetting to change the e-Node **UDP LISTEN_PORT** to something different than that which Vantage uses (we suggest 4999). Also, make sure you set up Pilot’s **Network Interface** to the same **Send Port** (4999). Remember to hit Restart for the applicable e-Node and restart Pilot after you make these changes. 2. Forgetting to set the addresses for controllers (motor or lighting) from within BluePrint.

Appendix 2

COLOR SPACE ISSUES

Note on Color Space. Converging Systems recommends that only the HSB (Hue, Saturation and Brightness color space is used for it is infinitely more accurately and user friendly to control color. It should be noted that the current Color Picker/Widget from Vantage operates in the RGB color space. However, if an installer were to add a dimmer button to a Vantage interface (standard keypad or Touchscreen), built-in Converging Systems' technology into our LED controllers and our e-Node/dmx CAN ACCURATELY convert those RGB attributes into our own color computer work space and assure hue accurate dimming. **This is true for either ILC-100/ILC-400 controllers or Converging Systems' own eNode/dmx interface product.** This differentiates the CSI DMX processing from alternative products in the marketplace which have particular difficulty with Hue Accurate Dimming.

Over time, Vantage may be able to add sliders to custom UI screens for dealers. Should those new sliders become available, we would recommend that all sliders be configured as HSB sliders (as opposed to RGB sliders).

Appendix 3

ADVANCED VANTAGE PROGRAMMING- Bi-directional Feedback of Color Space Information

In addition to standard control of typical LED functions such as On/Off/Store and Recall, the Vantage interface allows bi-directional slider control of two different color spaces. In addition, the interface allows the concept of keypad LED (RGB) indicators to represent the actual color selected by a user through that keypad for a connected ILC-X00 controller.

Note on Color Space. Converging Systems **recommends that only the HSB** (Hue, Saturation and Brightness) color space is used for it is infinitely more accurate and user friendly to control color. Since there is no concept of dimming within the RGB color space, having RGB sliders only frustrates the user who may just want to dim an existing colored output. However, if you desire to have the Vantage keypad LED button indicators properly read back the ILC-X00 color setting, it is imperative to utilize RGB information available from the ILC-X00 controllers as well.

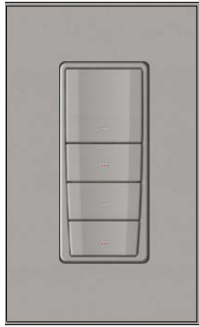
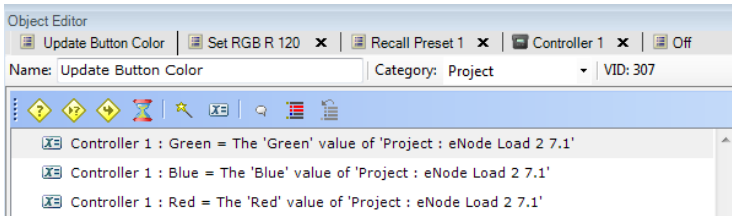
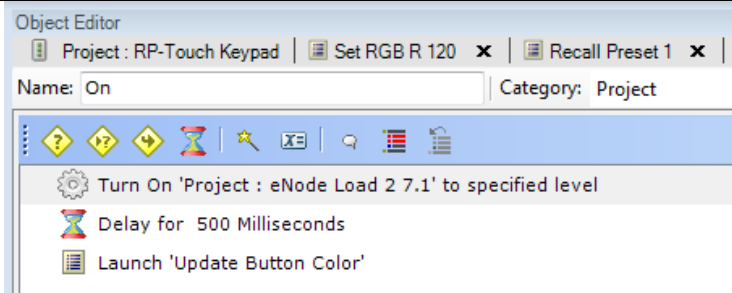
Although, the Vantage processor cannot make color space conversions from one color space (HSB) to another color space (RGB), a software technology within ILC family of LED controllers permits both color space data to be made available to the Vantage system.

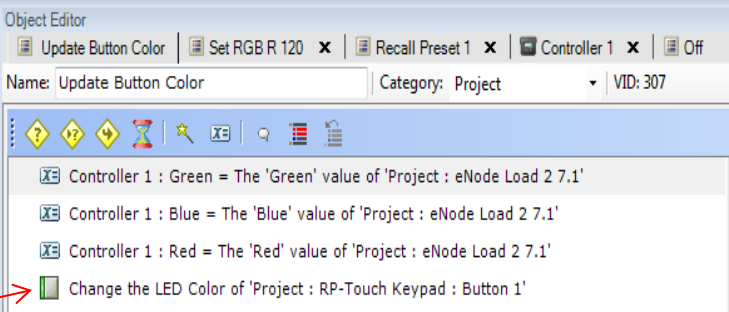
Examples

Below are several examples for the utilization of bi-directional color space information available from the ILC family of LED controllers. Please refer to the applicable section below for your particular application.


Case 1. Application where the Vantage keypad LED indicators are able to mirror the lighting level and/or color status of connected ILC controllers

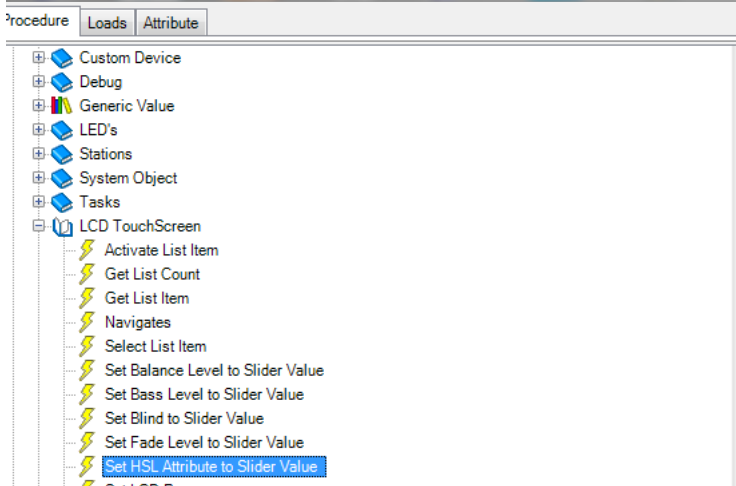
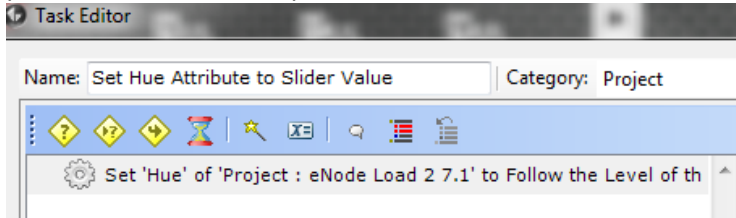
| | | |
|---|---|---|
| 1 | Determine if you targeted keypad or user interface has 3-color LEDs that can be controlled by a connected intelligent lighting load | An example of a compatible keypad includes the RP-Touch Keypad with RGB LED indicators that can be remotely controlled. |
|---|---|---|

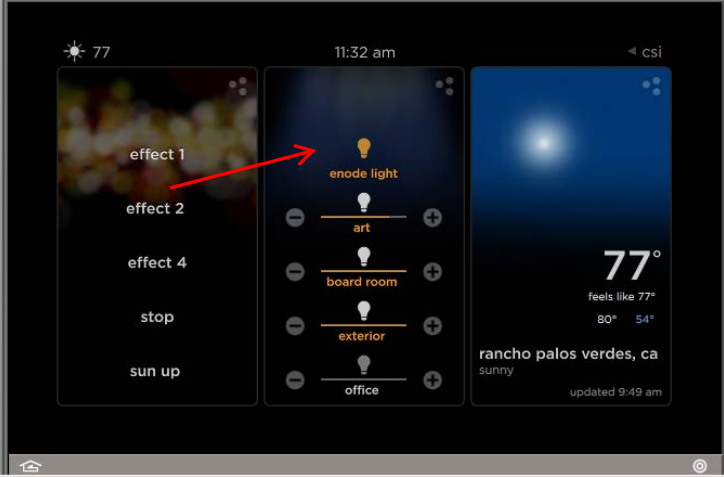
| | |  | | | | | | | | | | | | | | | | | | | | |
|------------|---|---|------------|------------|--|--|--|----------|-----------|-------|--------|-----|--------------|-----|----------|-------|--------------|-----|---------|------|--------------|-----|
| 2 | Create a Task entitled Update Button Color . This task queries data available from the ILC LED controller which is passed back to the Vantage system and then able to update the wall pad's LED indicators to reflect the actual color selected by the user interface | <p>Within the Object Editor, here are the tasks which make up the procedure.</p>  | | | | | | | | | | | | | | | | | | | | |
| 3 | Here are the actual inputs to create a method by which the Red, Green, and Blue color channels are queried and made available to the Vantage System. | <p>Each of the above first three tasks are detailed below.</p> <table><tr><th>Controller</th><th colspan="3">ASSIGNMENT</th></tr><tr><th></th><th>Variable</th><th>Operation</th><th>Value</th></tr><tr><td>1: Red</td><td>Red</td><td>Assign Value</td><td>RGB</td></tr><tr><td>2: Green</td><td>Green</td><td>Assign Value</td><td>RGB</td></tr><tr><td>3: Blue</td><td>Blue</td><td>Assign Value</td><td>RGB</td></tr></table> | Controller | ASSIGNMENT | | | | Variable | Operation | Value | 1: Red | Red | Assign Value | RGB | 2: Green | Green | Assign Value | RGB | 3: Blue | Blue | Assign Value | RGB |
| Controller | ASSIGNMENT | | | | | | | | | | | | | | | | | | | | | |
| | Variable | Operation | Value | | | | | | | | | | | | | | | | | | | |
| 1: Red | Red | Assign Value | RGB | | | | | | | | | | | | | | | | | | | |
| 2: Green | Green | Assign Value | RGB | | | | | | | | | | | | | | | | | | | |
| 3: Blue | Blue | Assign Value | RGB | | | | | | | | | | | | | | | | | | | |
| 4 | Next, create a Procedure for your first targeted user interface button. In this case, the ON button will perform the following steps: -turn on the ILC-100 controller, -wait 500 milliseconds, then -read the RGB data available to it in order to update the wall pad's LED indicator for the top button |  | | | | | | | | | | | | | | | | | | | | |
| 5 | After you have entered similar Task information for any particular User Interface | Here is the Object Editor summary of the programmed Update Button Color Task as per this example. | | | | | | | | | | | | | | | | | | | | |

| | | |
|---|--|--|
| | buttons, you can verify your programming by selecting the Task under Programming View |  <p>Object Editor</p> <p>Update Button Color Set RGB R 120 x Recall Preset 1 x Controller 1 x Off</p> <p>Name: Update Button Color Category: Project VID: 307</p> <ul style="list-style-type: none"> Controller 1 : Green = The 'Green' value of 'Project : eNode Load 2 7.1' Controller 1 : Blue = The 'Blue' value of 'Project : eNode Load 2 7.1' Controller 1 : Red = The 'Red' value of 'Project : eNode Load 2 7.1' Change the LED Color of 'Project : RP-Touch Keypad : Button 1' |
| 6 | Upload and Test | <p>In this case a macro has been established for the ON button whereby when the button is pressed, the ILC controllers are triggered to turn on, AND logic is invoked that provides feedback to the Vantage setting as the actual color levels reached after the ILC controller is turned on.</p> <p>If you signal and ILC-100 controller to go to BLUE, the on-board wall pad LEDs will also appear blue. Test all buttons programmed.</p> |

Case 2. Application where the Vantage keypad touchscreen sliders are able to mirror the lighting level and/or color status of connected ILC controllers.

| | | |
|---|---|---|
| 1 | Determine if your targeted keypad or user interface has the ability to support sliders with feedback. | <p>An example of a compatible touchscreen includes the TPT 1040 device which can be remotely controlled.</p>  |
|---|---|---|

| | | | | | | | | |
|-----------|---|--|-----------|-----------------------------------|-------|--------------------------------|-----------|-------|
| 2 | <p>Select a Procedure (from Tasks/LCD Touchscreen) entitled Set HSL Attribute to Slider.</p> <p>This Procedure has been created to query the connected ILC controller and then make its color level data available to the Vantage systems. This enables a slider to actually move depending upon color data coming back to the Vantage system.</p> |  | | | | | | |
| 3 | <p>Customize this procedure with the specifics of your actual load that the same slider will control.</p> | <p>Within the Task Editor, here are the customizations to the procedure for our example.</p>  <p>The entries to the Task Editor are shown below</p> <table><tr><td>Procedure</td><td>Set HSL Attribute to Slider \ ...</td></tr><tr><td>Loads</td><td>Project : eNode Load 2 7.1 ...</td></tr><tr><td>Attribute</td><td>Hue ▾</td></tr></table> | Procedure | Set HSL Attribute to Slider \ ... | Loads | Project : eNode Load 2 7.1 ... | Attribute | Hue ▾ |
| Procedure | Set HSL Attribute to Slider \ ... | | | | | | | |
| Loads | Project : eNode Load 2 7.1 ... | | | | | | | |
| Attribute | Hue ▾ | | | | | | | |
| 4 | <p>Upload and Test</p> | <p>In this case, the targeted slider will control the particular HUE (or color) of a connected ILC-100. In addition, it will move to reflect the current HUE setting of that same ILC-100 if it has been adjusted to change from some other UI page or by some other user.</p> <p>If you signal an ILC-100 controller to go to BLUE, the Light icon will change color to Blue. (Way cool.)</p> | | | | | | |

| | | |
|--|--|---|
| | |  <p>Note: We expect that over time, additional feedback icons will become available from Vantage to enhance this user-feedback technology.</p> |
|--|--|---|

Appendix 4

Verbose Mode/Notify

Converging Systems' devices can either be set to automatically broadcast status upon state changes, or they can remain quiet until polled by Vantage. The back channel data that is transmitted back from Converging Systems controller(s) is then used by the Vantage system to automatically move sliders, update on-button LEDs, etc. Converging Systems recommends Case 1 below if you want both sliders to react and on-board keypad LEDs to respond as well. Other choices are possible below, however, which will reduce CS-Bus traffic.

| Case | Vantage Verbose Mode setting | Vantage Queries after every action | e-Node Notify Setting NOTIFY= | e-Node feedback provided | | Vantage FADE Slider feedback | Vantage RGB LED wall pad Status signaling | Reduced Network traffic on CS-BUS |
|------|-------------------------------------|------------------------------------|----------------------------------|---------------------------|--|------------------------------|---|-----------------------------------|
| 1 | <input type="checkbox"/> | Yes | OFF | No auto Feedback | | Yes | yes | No |
| 2 | <input checked="" type="checkbox"/> | No | VALUE | Auto HSB Feedback | | yes | no | Yes |
| 3 | <input checked="" type="checkbox"/> | No | COLOR | Auto RGB Feedback | | no | yes | Yes |
| 4* | <input checked="" type="checkbox"/> | No | ALL | Auto RGB and HSB feedback | | Yes | Yes | Yes |

*Note: this new feature is available with ILC-100 fw versions 3.02.03 or later.

Appendix 5

DMX Options

Note: These directions related to the e-Node/dmx *MkIII* device. The MkIII device has an on-board RJ-45 connector (marked as Port 2) to be used with remote DMX fixtures

Note on DMX Lighting Devices. There are many third-party lighting devices available in the marketplace that support the DMX512 lighting standard (“standard for digital communication”). DMX devices were originally utilized for theatrical interior and architectural lighting application only, but recently their adoption rate has grown in other areas where colored lighting is desired. DMX 3-color lighting fixtures utilize the Red, Green, Blue (RGB) color space which although practical for theatrical uses and the trained lighting designer is quite limited for traditional dimming application ***for the technology inherently lacks the most basic dimming slider*** which would preserve a specific hue while lowering the brightness to full off. But that has all changed now...

Converging Systems’ e-Node/dmx. Converging Systems has developed an adaptation of its lighting/dimming technology currently available within its ILC-x00 line of LED controllers and has re-purposed that technology into a separate product known as the e-Node/dmx. The existing Vantage drivers compatible with the ILC-x00 LED controllers can also drive directly the e-Node/dmx (color engine/dmx translator), and the e-Node/dmx makes the necessary color adjustments within its own processor to translate incoming commands to outgoing DMX commands **and transmits those directly onto a DMX bus**. What is unique about this implementation is that the Converging Systems’ hue-accurate dimming technology (with a built-in dimmer slider) can now drive DMX fixtures by using Vantage device drivers already in existence for other Converging Systems’ products. (See the listing of commands that are supported with the e-Node/dmx device see [LED Commands](#) in this document.)

Please follow the directions which follow to drive DMX fixtures from a Vantage Controls system

WIRING DIAGRAM (for DMX control using e-Node/dmx and IP)

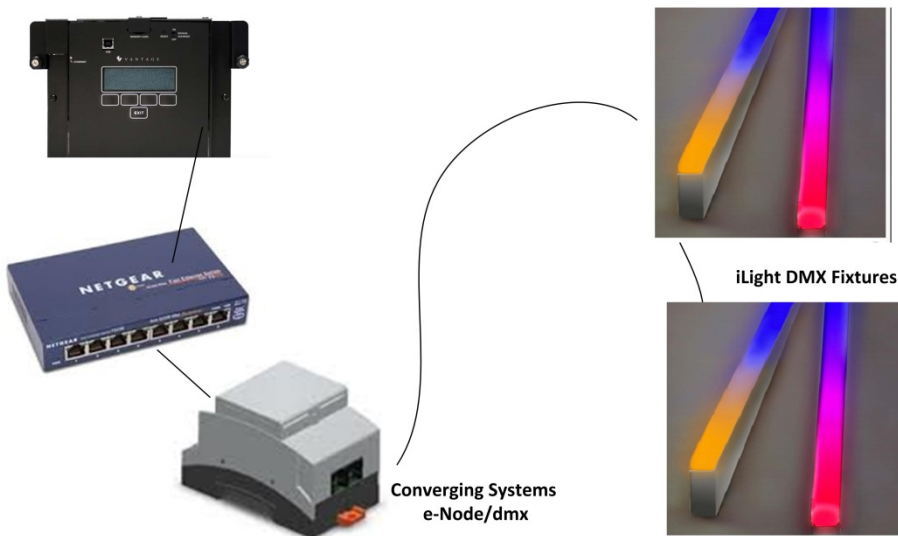


Figure 1

Wiring/Configuration Notes:

1. Maximum length of CS-Bus cabling from e-Node to the last DMX fixture using DMX cabling = 1200 meters (3,900 feet)
2. Maximum number of DMX fixtures connected to a single e-Node/dmx device = 32. If more than 32 fixtures are required, implement additional e-Node/dmx devices.
3. Maximum number of e-Nodes that can exist on a Vantage system = 254

BILL OF MATERIALS (for IP control)

| # | Device | Manufacturer | Part Number | Protocol | Connector Type | Notes |
|---|--------------------------|--------------------|-------------|-------------------|---|---|
| 1 | InFusion | Vantage | Various | Ethernet/USB/HDMI | various | |
| 2 | Network Switch | Various | Various | Ethernet | RJ-45 | |
| 3 | e-Node/dmx | Converging Systems | e-Node/dmx | Ethernet | RJ-45 (for Ethernet) RJ-25 for local DMX bus | |
| 4 | Third party DMX fixtures | Various | Various | DMX512 | RJ-25 for DMX communication | Must terminate final OUT or THRU connector on last DMX fixture using a 120 ohm resistor |

e-Node Programming/Device Programming

Minimum requirements for this operation.

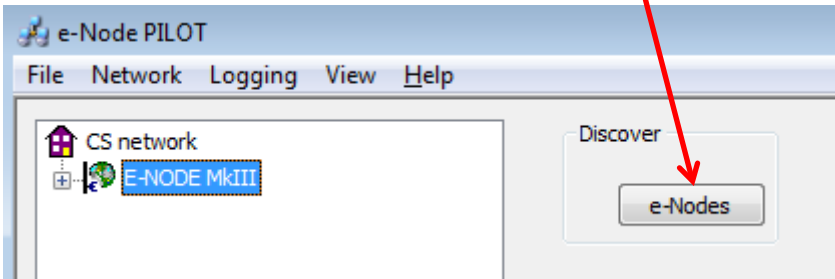
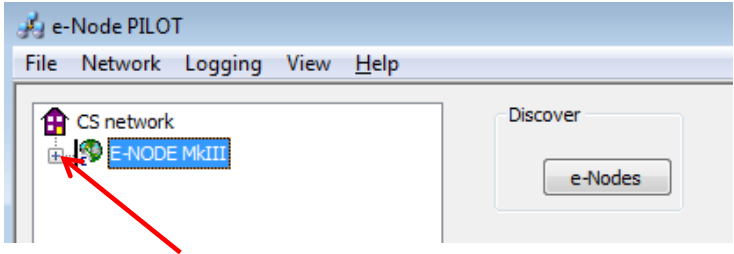
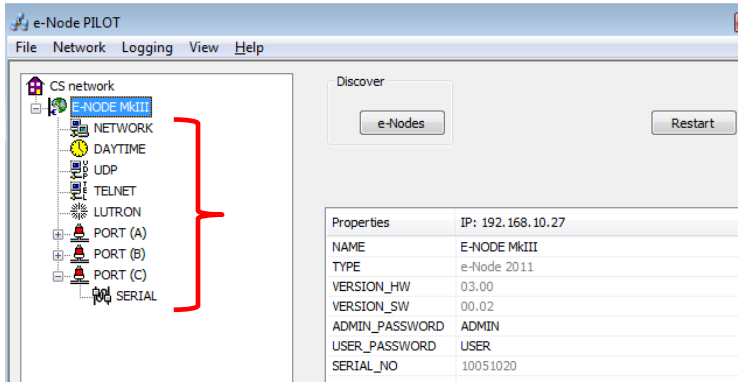
- e-Node/dmx with power supply
- Necessary cabling to connect e-Node/dmx to first DMX fixture (see “e-Node Interfacing with DMX Guide”). For reference the pin-outs on the e-Node/dmx are as follows.

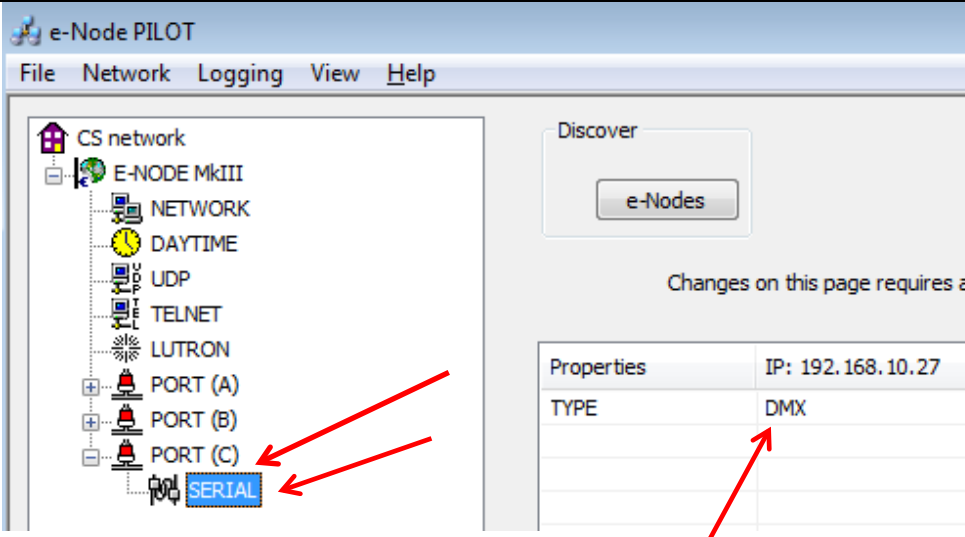
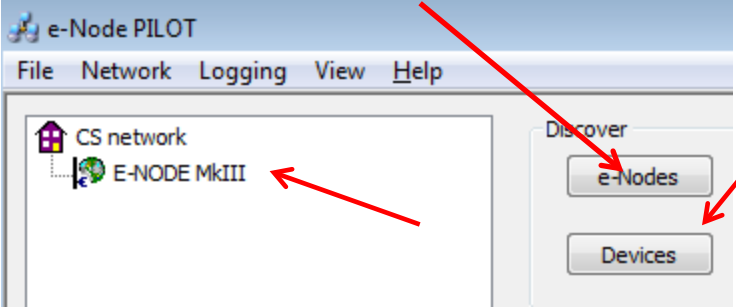
e-Node/dmx (MkIII) PORT 2 RJ-45 connector

| Pin | Signal |
|-----|----------------|
| 1 | Data + |
| 2 | Data - |
| 3 | No not connect |
| 4 | No not connect |
| 5 | No not connect |
| 6 | No not connect |
| 7 | Ground |
| 8 | |

Note: For connection to various DMX fixtures, see the wiring diagram in the applicable e-Node/dmx (MkIII) manual.

e-Node/dmx Programming

| Step | Setting | Choices |
|-------|---|---|
| DMX-1 | e-Node/dmx setup | Follow the directions under e-Node Programming at the beginning of this Integration Note Step EN-1 and EN-2. |
| DMX-2 | Verify the e-Node DMX is set to communicate to DMX fixtures | <p>-Select the View e-Node tab and select the Discover e-Nodes button. Any e-Node(s) connected on the same network will appear as shown.</p>  <p>-Select the + mark in front of the e-Node/dmx that you wish to program to expose the sub-tabs.</p>   <p>-Expand the PORT(C) tab and then expand the Serial tab.</p> |

| | | |
|-------|------------------|---|
| | |  <p>-Verify that after the TYPE entry, the data field indicates DMX. If it does not indicate DMX, select DMX from the pull down menu and reboot the e-Node/dmx by selecting the Restart button in order to make this setting active.</p> <p>Note: the e-Node/dmx can also be configured to communicate with standard CS-Bus devices (ILC-100, ILC-400) and therefore only when this entry is set to DMX, will the e-Node/dmx properly communicate to DMX fixtures. To program the e-Node/dmx to be able to communicate with standard CS-Bus devices, within Port (C) under Type, select the CS-Bus option and reboot the e-Node/dmx device by selecting the Restart button within Pilot.</p> |
| DMX-3 | Device Discovery | <p>-Select the View Map tab and select the Discover e-Nodes button. Any e-Node(s) connected on the same network will appear as shown.</p> <p>-Next highlight the e-Node Discovered and this hit the Discover Devices button.</p>  <p>-Immediately 32 virtual “DMX Devices” will appear as follows:</p> |

Note: this picture shows the first 7 devices discovered. In a real example, all 32 virtual devices will appear.

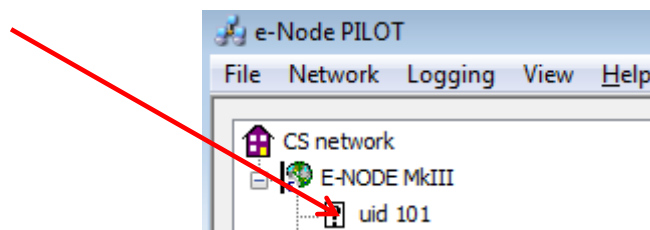
DMX-4 Set up Device Addressing

The DMX data packet is mapped to CS-Bus messages by assigning a unique **Zone/Group/Node** number to three successive DMX channels. These are mapped as shown in the following table:

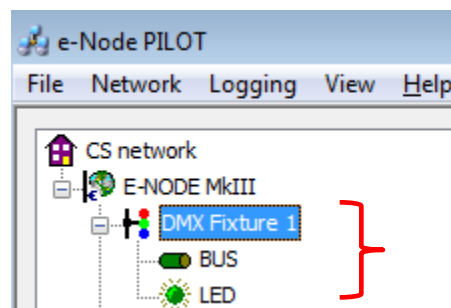
| DMX Fixture | Default UID | DMX Channel Allocation | CS-Zone/Group/ Node |
|-------------|-------------|------------------------|---------------------|
| 1 | 101 | 10-19 | 2.1.1 |
| 2 | 102 | 20-29 | 2.2.1 |
| 3 | 103 | 30-39 | 2.3.1 |
| 4 | 104 | 40-49 | 2.4.1 |
| 5 | 105 | 50-59 | 2.5.1 |
| 6 | 106 | 60-69 | 2.6.1 |
| 7 | 107 | 70-79 | 2.7.1 |
| 8 | 108 | 80-89 | 2.8.1 |
| 9 | 109 | 90-99 | 3.1.1 |
| 10 | 110 | 100-109 | 3.2.1 |
| 11 | 111 | 110-119 | 3.3.1 |
| 12 | 112 | 120-129 | 3.4.1 |
| 13 | 113 | 130-139 | 3.5.1 |
| 14 | 114 | 140-149 | 3.6.1 |
| 15 | 115 | 150-159 | 3.7.1 |
| 16 | 116 | 160-169 | 3.8.1 |
| 17 | 117 | 170-179 | 4.1.1 |
| 18 | 118 | 180-189 | 4.2.1 |
| 19 | 119 | 190-199 | 4.3.1 |
| 20 | 120 | 200-209 | 4.4.1 |

| | | | |
|----|-----|---------|-------|
| 21 | 121 | 210-219 | 4.5.1 |
| 22 | 122 | 220-229 | 4.6.1 |
| 23 | 123 | 230-239 | 4.7.1 |
| 24 | 124 | 240-249 | 4.8.1 |
| 25 | 125 | 250-259 | 5.1.1 |
| 26 | 126 | 260-269 | 5.2.1 |
| 27 | 127 | 270-279 | 5.3.1 |
| 28 | 128 | 280-289 | 5.4.1 |
| 29 | 129 | 290-299 | 5.5.1 |
| 30 | 130 | 300-309 | 5.6.1 |
| 31 | 131 | 310-319 | 5.7.1 |
| 32 | 132 | 320-329 | 5.8.1 |

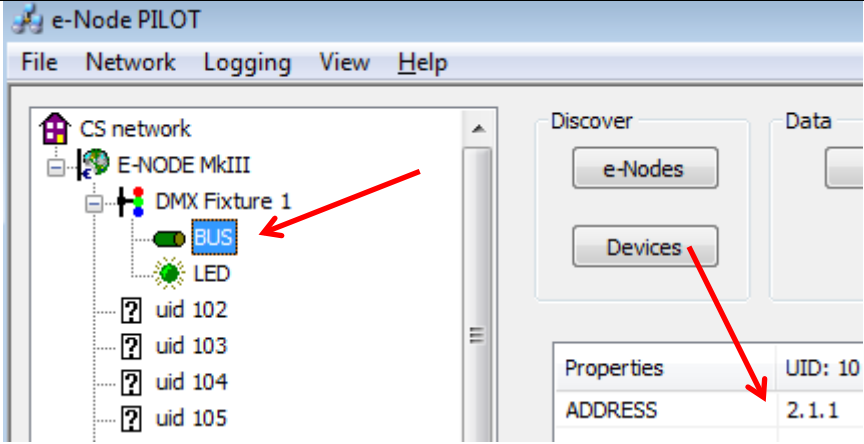
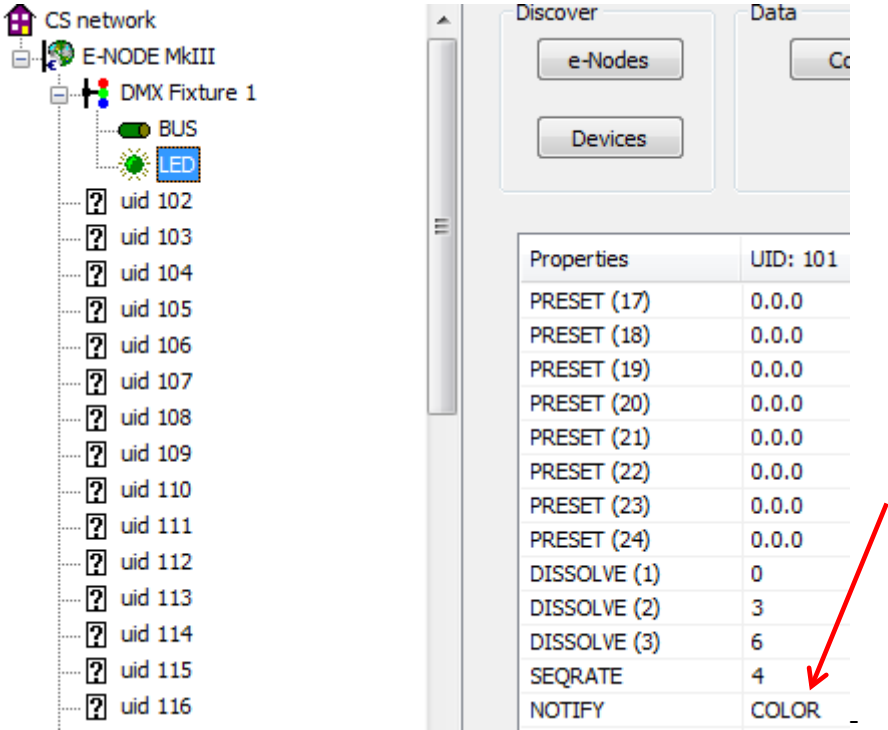
-To see these entries, click on the ? in front of any particular **uid** listing which will expand its directory.



-After the directory is expanded, you will see these entries:



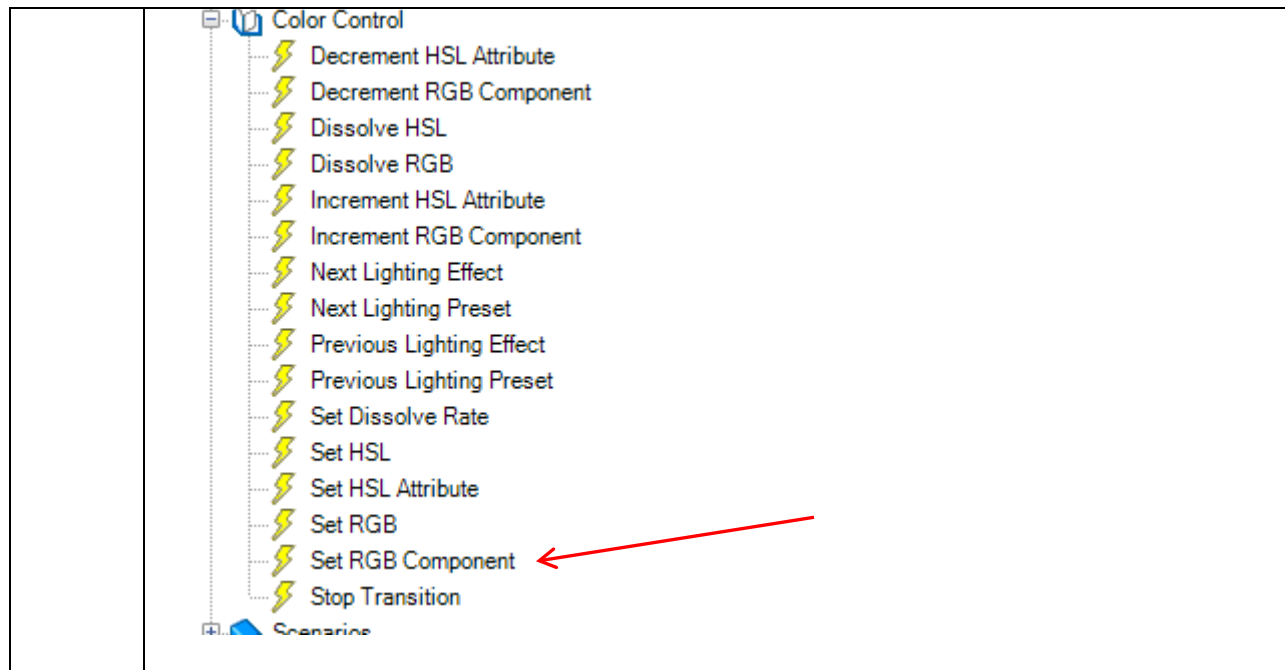
-If you desire to change any **Zone/Group/Node** address, click on the **BUS** entry, and change the address as appropriate.

| | | |
|-------|---|--|
| | |  |
| DMX-4 | Turn on NOTIFY as applicable for your project | <p>-Program the Device Notify parameter for the e-Node/dmx. Change the parameter for the specific device (UID-DMX Fixture) for which you wish to invoke the NOTIFY function.</p> <p>Note: See section DV-2 above for explanation of the NOTIFY function.</p>  <p>Proceed to standard Vantage Programming (Steps 1 onwards above in the main body of this Integration Note).</p> |

| | | |
|-------|---|--|
| | | Note: the e-Node/dmx takes care of everything else!!! |
| DMX-5 | Proceed through standard Vantage Programming. | In this case, you will not be programming ILC-100 or ILC-400 devices, so you can skip to the Vantage Programming Section above). |

Converging Systems' e-Node/dmx firewall/translator/Ethernet device is a very useful device to enable up to 32 3-color fixtures to be controlled from a Vantage system, as if it were controlling Converging Systems' ILC-100 devices through a separate standard e-Node. Following are some hints that should be followed to make sure that your e-Node/dmx can properly communicate with your Vantage project.

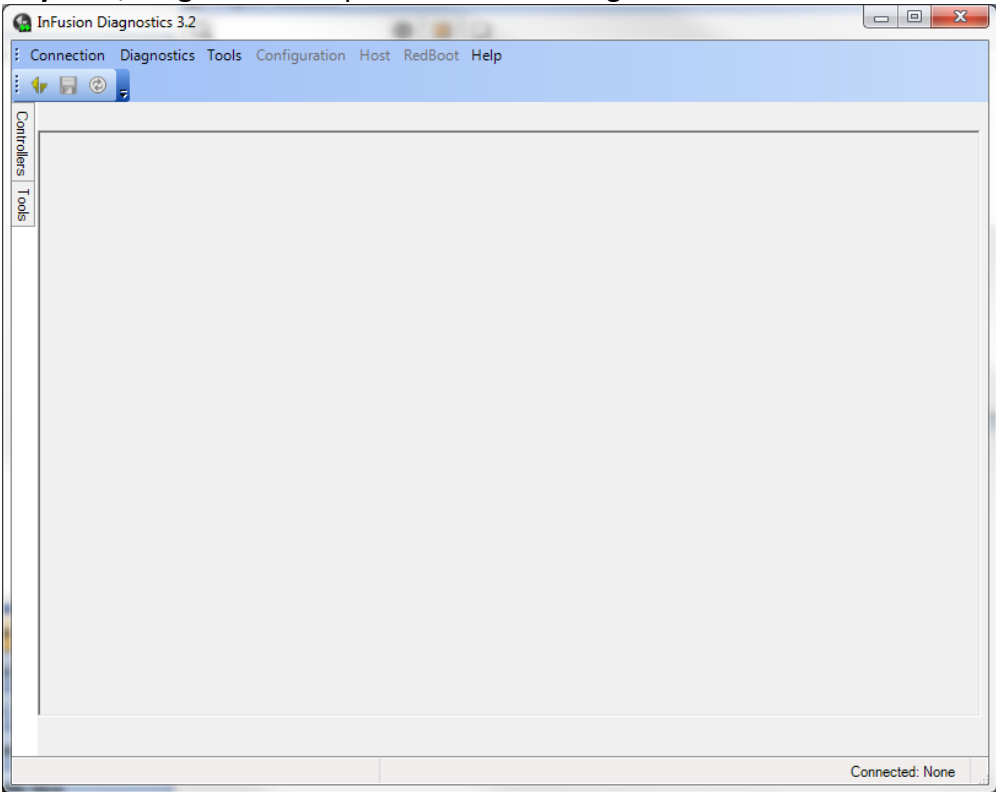
| | |
|---|--|
| 1 | Make sure that you set the Zone,Group,Node address for each DMX fixture as shown in e-Node Pilot under View Map/Discover Devices for applicable loads within Design Center. |
| 2 | Pay particular attention to the specific commands that you are implementing for DMX devices as translated through the e-Node. DMX devices are RGB devices and lack the special intelligence of Converging Systems' ILC controllers. Therefore, to set color, you must use the RGB Component commands from within Design Center |

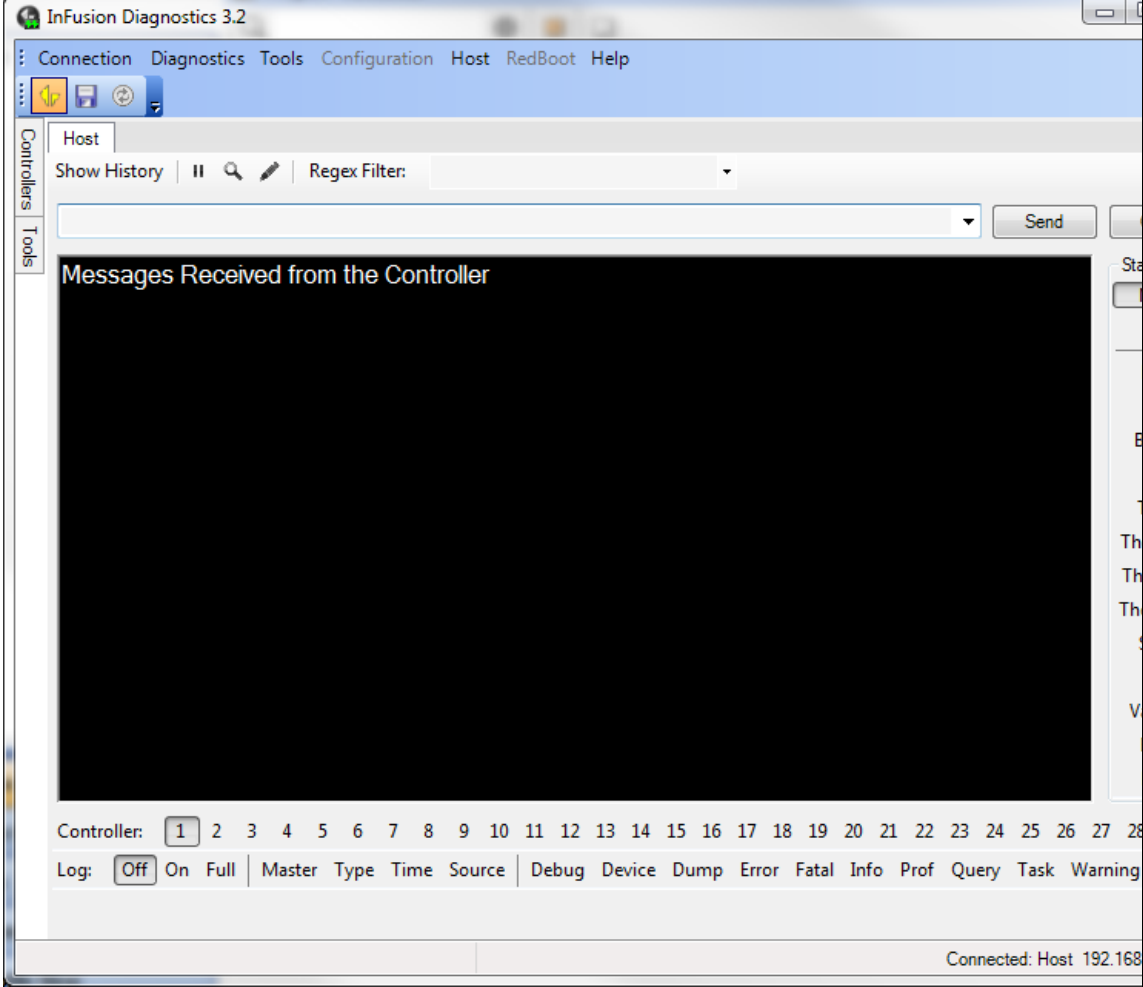


Appendix 6

Troubleshooting

The Vantage Controls Design Center has a useful tool that can be used to monitor traffic to and from the Vantage processor and connected peripherals. This tool is especially useful when system operation is not performing as expected. Follow the below instructions to load this tool.

| | |
|---|--|
| 1 | <p>Select System, Diagnostics to open the Infusion Diagnostics.</p>  |
| 2 | <p>Within the Diagnostics Window, select Diagnostics, Host Commands to open up this window.</p> |

| | |
|---|--|
| |  |
| 3 | <p>Finally, turn on Log to On and monitor the traffic flowing to and from the e-Node and connected motor and/or lighting controllers. Here is an example of communication that might be received from a sample button push from within Vantage.</p> |

