

Integration Note

Automation/Lighting Panel Manufacturer:	Savant Systems
Platforms:	Savant Pro and Smart Platforms
Versions:	RacePoint BluePrint v 5.22 or newer Note: tested with Version 6.X and 7.1 as well
Specific Profile/Driver Version:	V3.12 or later (see our site for latest)
Download location for Profile/Driver	Savant dealer portal Note: current name is converging systems_enode.xml or converging systems_ibt.xml
Document Revision Date:	April 14, 2015

OVERVIEW AND SUPPORTED FEATURES

The Savant TrueControl applications and associated hardware support the Converging Systems' family of motor and LED lighting control products using either Ethernet (e-Node) or RS-232 serial connection (IBT-100).

Integration of the Converging Systems' controllers is enabled from iOS devices both locally and remotely. Additionally, status available from a number of Converging Systems' controllers can trigger commands and other events within the above automation system. For example, a motor movement can trigger a lighting event. Or a lighting command issued can signal back to the touchscreen device as to its current setting (slider movement or level setting).

CURRENT PROFILES SUPPORT THE FOLLOWING FEATURES

The following commands are supported by the current profile (except those that are grayed out).

LED Lighting Commands

General CS- Bus Commands	Description	ILC- 100	ILC- 400	e-Node DMX
General LED Control Commands				
ON	On	✓	✓	✓
OFF	Off	✓	✓	✓

FFFFCT 1		✓	\checkmark	N/A
EFFECT.n (>1)		✓	✓	N/A
STORE.#	Store	✓	✓	√
RECALL,#	Recall	✓	✓	✓
DISSOLVE.1=XX	Set LED Dissolve Rate.1	✓	✓	N/A
DISSOLVE.2=XX	Set LED Dissolve Rate.1	✓	✓	N/A
DISSOLVE.3=XX	Set LED Dissolve Rate.3	✓	✓	N/A
DISSOLVE.4=XX	Set LED Dissolve Rate.4	✓	✓	N/A
SEQRATE=XX	Set LED Sequence Rate	✓	✓	✓
SUN_UP	Circadian Setting UP	✓	✓	N/A
SUN_DOWN	Circadian Setting Down	✓	✓	N/A
SUN.S	Set Circadian Rhythm	✓	✓	N/A
HSB (HSL) Color Spa	ace Commands			
FADE UP	Brightness Up	✓	\checkmark	✓
FADE_DOWN	Brightness Down	✓	✓	✓
SET,L	Brightness	✓	✓	✓
HUE_UP	-Hue Up and Adjust LED	✓	✓	✓
	-Adjust LED Levels moves			
	by step.			
HUE_DOWN	Hue Down	✓	✓	✓
HUE,H	Hue	\checkmark	✓	\checkmark
SAT_UP	Sat Up	\checkmark	\checkmark	\checkmark
SAT_DOWN	Sat Down	\checkmark	\checkmark	\checkmark
SAT_S	Sat	\checkmark	\checkmark	\checkmark
STOP	????	\checkmark	\checkmark	\checkmark
COLOR=H.S.L	????	✓	✓	N/A
PRESETH.X=XXX.X	Set LED Presets/HLS Color	✓	\checkmark	✓
XX.XXX	spacer for preset x			
RGB Color Space Co	ommands			
RED,R	Red	✓	✓	✓
GREEN,G	Green	✓	✓	✓
BLUE,B	Blue	✓	✓	✓
WHITE,W	White	NA	✓	N/A
VALUE=R.G.B	Set three color output	\checkmark	NA	N/A
VALUE=R,G,B, W	Set four color output	NA	\checkmark	N/A
PRESET.X=XXX.XX	Set LED Presets/RGB Color	✓	\checkmark	\checkmark
X.XXX (3-color)	spacer for preset x			
PRESET.X=XXX.XX		NA	\checkmark	NA
X.XXX (4-color)				
STOP	Stop adjustment	\checkmark	✓	✓
Correlated Color Te	emperature (CCT) Commands	-		
CCT,XXXX		✓	✓	N/A
CCT_UP		✓	✓	N/A
CCT_DOWN		✓	\checkmark	N/A
Bi-Directional Com	mands			
COLOR=?	Automatic polling within	✓	\checkmark	N/A
	Driver			

VALUE=?	Automatic polling within	✓	✓	N/A
	Driver			
PRESETH.X=?		*	*	*
PRESET.X=?		*	*	*
Accessory Enode Co	ommand/Setup Parameters			
Verbose Mode				
UDP Port		*	*	*
4000/5000				
Telnet Login with		\checkmark	✓	✓
Authentication				
(with e-Node				
Telnet Login		✓	✓	✓
without				
Authentication				

Notes:

*When needed, these can be implemented with modifications to Profile.

Motor Commands

General	Description	IMC-	BRIC
Commands		100	("Bric Mode")
UP	UP	✓	\checkmark
DOWN	Down	✓	\checkmark
STOP	Stop	✓	\checkmark
RETRACT	Retract	\checkmark	\checkmark
STORE,#	Store preset x	\checkmark	\checkmark
RECALL,#	Recall preset x	\checkmark	\checkmark
PRESET.X=XX.XX	Store value into		
	preset location		
STATUS=?			
POSITION=?			
Verbose Mode		*	*
UDP Port		*	*
4000/5000			
Telnet Login with		✓	\checkmark
Authentication			
(with e-Node			
Telnet Login		✓	\checkmark
without			
Authentication			

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CURRENT PROFILES DO NOT SUPPORT THE FOLLOWING FEATURES

Other than any features that are grayed out below, the following features of Converging Systems' motor and lighting control devices are currently unsupported.



WIRING DIAGRAM (for IP connection)



Wiring/Configuration Notes:

- 1. Maximum length of CS-Bus cabling from e-Node to the last ILC-x00 using CAT5e or better cabling (and obeying the 1-1 pin-out requirements for the RJ-25-RJ25 cable) = 4000 feet
- 2. Maximum number of ILC-x00 controllers and Converging Systems' keypads (if provided) that can exist on a single network connected to a single e-Node device = 254
- 3. Maximum number of e-Nodes that can exist on a Savant system = 254

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#	Device	Manufacturer	Part Number	Protocol	Connector	Notes
					Туре	
1	Savant Host (Pro or Smart)	Savant	Various	Ethernet/Serial/IR	various	
2	Network Switch	Various	Various	Ethernet	RJ-45	
3	e-Node	Converging Systems	e-Node	Ethernet	RJ-45 (for Ethernet) RJ-25 for local bus	
4	Lighting Controller (or Motor Controller)	Converging Systems	ILC-100 or ILC-400 or IMC-100 or (Stewart BRIC)	CS-Bus protocol	RJ-25 for CS- Bus communication	Must terminate beginning and end of bus with 120 ohm resister on pins 3/4
5	Flexible Linear Lighting (FLLA) RGB or RGBW luminaries	Converging Systems	FLLA-RGB-xxx FLLA-RGBW- xxx		3-color 4 pin 4-color 5 pin 1-color 4 pin	

BILL OF MATERIALS (for IP control)

WIRING DIAGRAM (for RS-232 serial connection)



Wiring/Configuration Notes:



- 4. Maximum length of CS-Bus cabling from e-Node to the last ILC-100 using CAT5e or better cabling (and obeying the 1-1 pin-out requirements for the RJ-25-RJ25 cable) = 4000 feet
- 5. Maximum number of ILC-100 controllers and Converging Systems' keypads (if provided) that can exist on a single network connected to a single e-Node device = 254
- 6. Maximum number of e-Nodes that can exist on a Savant system = 254

#	Device	Manufacturer	Part Number	Protocol	Connector Type	Notes
1	Savant Host	Savant	Various	Ethernet/Serial/IR	various	
2	SmartControl7 or similar	Savant	SSC-0007	RS-232c	RJ-45 (for serial)	
3	RJ-45 to DB-9 connector	Savant	Straight Adapter	RS-232c	Pinouts RJ45 DB9 4 5 5 2 6 3 7 8 8 7	
3	IBT-100	Converging Systems	IBT-100	RS-232c	DB-9 (for Serial) RJ-25 for local bus	
4	Lighting Controller (or Motor Controller)	Converging Systems	ILC-100 or IMC-100 or (Stewart BRIC)	CS-Bus protocol	RJ-25 for CS- Bus communication	Must terminate beginning and end of bus with 120 ohm terminating resister on pins 3/4
5	Flexible Linear Lighting (FLLA) RGB or RGBW luminaries	Converging Systems	FLLA-RGB-xxx FLLA-RGBW- xxx		3-color 4 pin 4-color 5 pin 1-color 4 pin	

BILL OF MATERIALS (for RS-232c connection)

System Configuration/Programming

Before proper operation between the Converging Systems' controllers and the SAVANT system can begin, it will be first necessary for most applications to configure the Converging Systems' products using the e-Node Pilot (PC-based) application (and the e-Node). In addition, communication parameters within the SAVANT BluePrint application are also required. Refer to the specified instructions below for the particular Savant subsystem for more information.

You may wish to go the topic that is most relevant for you (click on link).

Section	Subtopics	Section
Background		
e-Node Programming		
Device Programming		
Savant Programming		
	Importing Converging	Section 1
	Systems (CSI) Driver into	
	your project	
	Setting Up	Section 2
	Communication	
	Parameters with CSI	
	device	
	Generate Services for	Section 3
	Buttons and Sliders	
	Attach Service Requests	Section 4
	to Buttons	
	Attach Service Requests	Section 5
	to Sliders	
	Upload Project to Test	Section 6
Common MistakesAppendix1		
Color Space Issues—Appendix 2		
Advanced Programming—Appendix 3		
DMX Programming Support – Appendix 4		
Troubleshooting—Appendix 5		

Background

The Converging Systems e-Node is an Ethernet communication device which can be used to connect the SAVANT Host to one or more Converging Systems motor and/or lighting controllers. Alternatively, the Converging Systems' IBT-100 serial interface device can be used alternatively to connect the same number of Converging Systems' controllers to a SAVANT processor in situations where Ethernet communication is not desired (but where bi-directional feedback is still required).

Regardless of which method (Ethernet or RS-232c) is desired to be used to communicate with Converging Systems' controllers, it is still suggested that initial set-up and commissioning of the controllers' addressing schemes and particular features are made using the e-Node Ethernet

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device and the e-Node Pilot application. Settings that can be implemented using this setup are as follows:

<u>Overview</u>

The Converging Systems e-Node is an Ethernet communication device which can be used to connect the SAVANT Host to one or more Converging Systems motor and/or lighting controllers. Alternatively, the Converging Systems' IBT-100 serial interface device can be used to connect the same number of Converging Systems' controllers to a SAVANT processor in situations where Ethernet communication is not desired (but where bi-directional feedback is still required).

Regardless of which method (Ethernet or RS-232c) is desired to be used to communicate with Converging Systems' controllers, *it is still suggested that initial set-up and commissioning of the controllers' addressing schemes and particular features are made using the e-Node Ethernet device and the e-Node Pilot application*. Settings that can be implemented using this setup are as follows:

e-Node Programming/Device Programming

Min requirements for this operation

- Computer running Windows XP or later OS, preferably with a wired Ethernet connection to a local router using CAT5 type cabling
- Converging Systems E-Node Ethernet adapter connected using CAT5 cabling to the above router.
- Download of the latest version of <u>e-Node Pilot application</u>, unzipped and operating on your computer platform
- Powered up and connected ILC-x00 controller using straight thru (1-1) wiring using a 6-pin RJ-connector (Do not use 568A or 568B wiring and simply chop off the browns because this does not preserve twisted pairs on pins 1 / 2, 3 /4, and 5/6 which is required).

Recommend	ed RJ-25 6P6C con	nections 6 wires	Suboptimal RJ	-11 4P4C connectio	on 4 wires
e-Node Side	ILC-x00 side	Color of wire	e-Node Side	ILC-x00 side	Color of wire
Pin 1	Pin 1	blue			
Pin 2	Pin 2	Blue/white	Pin 1	Pin 1	Orange
Pin 3	Pin 3	Orange	Pin 2	Pin 2	Blue
Pin 4	Pin 4	Orange/white	Pin 3	Pin 3	Blue/white
Pin 5	Pin 5	Green	Pin 4	Pin 4	Orange/white
Pin 6	Pin 6	Green/white			

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Note: For the purposes of commissioning if *you do not have* 6P6C RJ-25 connectors, you can use standard 4-pin RJ11 connectors, but follow the wiring directions above preserving twisted pairs on Pin 2/3 and Pins 1 /4. This cable will not work for keypad communication or IBT-100 communication.

Please follow the below steps under "**e-Node Programming**" when using the e-Node for Ethernet communication

No special steps need to be followed to commission an IBT-100 for RS-232c communication.

However, in all cases it recommended that you follow the steps under "ILC-100/ILC-400 Programming" regardless if you are using the **e-Node** for Ethernet communication or the IBT-100 for serial communication.

e-Node Programming

Step	Setting	Choices
EN-1	e-Node IP Address setting	Static or Dynamic Addressing
	Set up the e-node with an appropriate Static or Dynamic IP address. Refer to the separate " <u>e-</u> <u>Node Quick Start</u> <u>Guide</u> " on how to make such settings.	-Launch the e-Node Pilot application.
		-Select the View e-Node tab and select the Discover e-Node button. Any e-Node(s) connected on the same network will appear as shown.

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(transmit and installer's specific settings, the suggested communication receive) protocol between Savant the e-node is Telnet Port 23 communication (with or without Login). You will need at minimum (i) to turn on **Telnet** within the e-Node, and (ii) to Note: Communication to adjust secondarily the setting for Login as required by the the e-Node is also SAVANT driver. possible using UDP (Port 5000 for 1) Select the View e-Node tab and select the Telnet tab. Set Sending from Savant SERVER to ENABLE. and Port 4000 for **Receiving from** 2) Login Settings. Savant). You may a) If Telnet communication with Login *is supported*, set LOGIN to ENABLE and select the Restart button for the wish to select UD particular e-Node that you are utilizing to communicate with (by editing the eNode Profile) if the the SAVANT system. single TELNET SERVER port within b) If Telnet communication with Login is *unsupported*, set the e-Node is being LOGIN to DISABLE and select the Restart button for the used for alternative particular e-Node that you are utilizing to communicate with purposes (another the SAVANT system. control system). 📕 e-Node PILOT X File Network Logging View Help 1 LAN network Discover - 🧐 E-NODE - 🔊 E-NODE e-Nodes Restart E-NODEBRIC242 E-NODE VANTAGE 192 Changes on this page requires an e-Node restart NETWORK Properties IP: 192.168.10.192 SERVER ENABLE 端 LUTRON LOGIN DISABLE - 🖨 PORT (A) BE-NODE BARLED228 Ready

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ILC-100/ILC-400 Programming

Step	Setting	Choices
DV-1	ILC-x00 Discovery and Address Setup	More thorough documentation of this step can be found in the <i>e-Node Commissioning Guide</i> referenced in Step EN-1 above. However for document completeness, an abridge version of this guide is summarized below.
		Background. From the factory the ILC-x00 controllers do not have an assigned UID (unique ID) address. Units come equipped with a factory default address of Zone=2, Group=1, and Node=undefined or a 0. If you set up your SAVANT system to communicate with an ILC-x00 with an address of 2.1.0 the ILC-x00 will react but it will not provide feedback data which is required for automatic slider updates within the SAVANT systems. <i>Therefore, it is advisable to set up a non- zero address for each ILC-x00 controller that is</i> <i>connected to either an IBT-100 or an e-Node.</i> The directions below indicated how to perform this operation. (See Step 2b below as well as Appendix 2 for more information on Zone/Group/Node addressing.)
		Process. (1) Power on the e-Node and any connected ILC-x00 controllers.
		(2) Launch the Pilot application and select the Discover e-Node within the View Map tab.
		(3) Now, under the UID window, select and enter a unique UID number/address (good to start with 1 and work upwards but never use a duplicate number) and select Set .

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		🖂 e-Node PILOT	×
		File Network Logging View <u>H</u> elp	
		CS network	er Data UID Nodes Collect Set
		2] uid 63	evices 1
		Prope	rties 61
			There are no items to show in this view.
DV-2	Notify Mode	Background. Should you	be implementing Color and
		Dimmer sliders within you	ir project, the Savant system
		needs to receive color dat	a back from the Converging
		Systems' controllers in or	der to update Savant's
		resources to automaticall	y move the sliders and/or
		provide data within an Inf	obox. The SAVANT software
		is able to receive such col	or state information
		broadcast by Converging	Systems' controllers
		whenever there is a color,	/lighting state change.
		In order to activate this fe	ature within Converging
		System's controllers, it is	necessary to first turn on the
		appropriate NOTIFY funct	t ion within the targeted
		controller (under the LED	entry). By default from the
		factory, NOTIFY is set to C	DFF to reduce the amount of
		bus traffic. It is recomme	nded that one of these
		NOTIFY functions is utilize	ed in any integration with
		SAVANT's products. Thes	e choices are as follows:
		HSB color data	NOTIFY=COLOR
		RGB color data	NOTIFY=VALUE
		HSB and RGB color data	NOTIFY=BOTH*
		*note: this feature is new	lv added in V3 14 of II C-100
		firmware However if is r	ecommended to reduce bus
		traffic that either HSB slip	lers (with NOTIEY=COLOR
		choson) or PCR slidors (w	
		chosen), of RGB siders (w	interface. If it is absolutely
		required that both DCD at	ad HSD cliders are
		implemented within the C	iu iisu silueis die
		NOTIEV-POTU is shosen)	there may be seen where
		the proponderspace of huse	there may be cases where
		LED controller ance of bus	for a with valid a second a
			Although this rate it may
		transmitted onto the bus.	Although this rare, it may
		occur.	

<u>Process</u>. Within the e-Node Pilot application, select each controller (i.e. ILC Lighting Controller) that you wish to adjust from the **View Map** tab. Then open the **LED** tab. Find the **NOTIFY variable**, and set it to **OFF**. This will prevent the selected controller from broadcasting its status after every state change therefore reducing CS-Bus traffic.



Note: Prior to V 3.15 of the ILC-100 firmware, it is necessary to reboot the ILC-100 for this new setting to become active after it is changed. For versions 3.15 or later, simply changing this value within Pilot is sufficient.

Legacy Firmware Note: Earlier version of Converging Systems' color controllers did not support the NOTIFY function. In those cases, there is an entry within the Savant e-Node profile that can turn on alternatively the ability for the Savant software to automatically poll Converging Systems' controllers every x milliseconds to receive the necessary information to update Savant's resources. In order to make these changes, you must be able to edit a Savant Profile. Here are the original values in the Profile and the suggested changes if needed.

	Setting	Default Setting	Proposed Setting
	GetLightLevcel	86400000ms	1000 ms
	GetRGBLevels	86400000	1000ms
	With current Conv really is no need to Converging Systen broadcast current sate change to min only make these co of ILC-100 firmwan	erging System' contr o ever change this fu ns controllers autom color state informat nimize traffic on the hanges if you have a re.	ollers, there nction for the atically ion ONLY upon a bus. You should legacy version

SAVANT Programming

Below is a summary of those steps required to integrate the Converging Systems' e-Node Ethernet adapter/firewall and one or more loads (motors or lighting). Screen shots are provided for additional information. Typically, the following features are set-up within the SAVANT commissioning software.

Step #	Step Overview	Detail
1a	Select Show Library	Select Converging Systems Proflie for either the e-Node (Ethernet) or IBT -100 (RS-232c) and drag within the applicable room or zone. All Components Converging Systems Converging Systems Converging Systems Converging Systems Converging Systems Converging Systems Converging Systems Converging Systems Converging Systems Converging Systems NC-100, ILC-100, ILC-400) [IP] Converging Systems IBT-100 (Converging Systems Inc, Stewart Filmscreen, IMC-100, ILC-400) [RS232]
1b	Place appropriate communication device into the appropriate Room or Zone.	Drag selected communication device into appropriate room or zone.

1. Import Converging Systems Intelligent Lighting Controller into your project

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2. Set-up communication parameters for the Converging Systems Intelligent Lighting Controller

Step #	Step Overview	Detail
2a	Set-up communication	Determine what will be the communication linkage
	parameters for the Converging	that you will use to connect to the Converging
	Systems interface(e-Node IP	Systems' device.
	device or IBT-100 serial	
	device) that will be used with	-If using IP/ Ethernet control (TCP/IP Client
	one or more Intelligent	communication from Savant) to the e-Node, proceed
	Lighting Controllers	to Step 2b below.

		-If using Serial (IBT-100) co communication from Crest	ntrol (RS-232 Client rron) to the IBT-100.
		proceed to Step 2d below.	
	Directions Relating Spe	cifically to IP Control for the	e e-Node
2b	Set up the appropriate IP address for the e-Node.	Single click on Lighting Cor illuminate the device, and expose the Host Address e for the e-Node that was se EN-1.	ntroller Heading to then click on Ethernet to entry. Enter the IP address t-up earlier within Step
		Wire: Data Wire Name: 0 Wire Length: 0 Units: Inches Notes: 10 Control Type: Ethernet Host address: 192.168.10.24 Control port: 23	3
2c	Set up Telnet User Name and Telnet Password	The Savant Profile permits Telnet Username and Pass more information here. The default names from Co Username Password (these are case sensitive) Now, proceed to Step 3 be	making changes to the word. Consult Savant for onverging Systems are E-NODE ADMIN
	Directions Relating Specific	ally to RS-232c Control usin	g the IBT-100
2d	Verify the appropriate RS-232 communication information is set up for the IBT-100.	Double click on Lighting Co illuminate the device. With section, verify the Support 57600 is entered. (Other b Length=8 , Stop Bits=1 , Par Control= none should all be	ontroller Heading to hin the Control Connector and baud rate of rate of aud rate settings of Data ity=None, Flow e set.)

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		Control connector:	IBT-100	
		Name on Component:	IBT-100	
		Control Type:	RS-232	
		Direction:	Input	
		Preferred baud rate:	57600	
		Supported baud rates:	0 57600	\leftarrow
		Data Length:	8	
		Stop Bits:	1	
		Parity:	None	
		Flow Control:	None	
		Connector Type:	rj11	
		Cable Type:	RS-232 Straight	
		Adapter Color:	Red	
		provided above.	2C Serial Paran	peters
		Paud Pate		57600
				57600
		Data Bits		8
		Stop Bits		1
		Parity		Ν
		Comm. Std.		RS232
		Handshaking		(None)
		SW		(None)
2e	Proceed to next Section	Now proceed to St	ер За.	

3. Generate Services for desired actions of buttons and associated workflows.

Step #	Step Overview	Detail
3a	For every button or slider	-Select the Generate Services tab within BluePrint.
	action, it is advised to	Services for the Lighting Controller will be generated.
	generate (i) Service Requests	
	and associated (ii) Workflows	000
	in advance of actually	Tool Palette Laver Filter Save License State Constate Services Undate All UIS Freenes
	programming your	Toor function and the accurace of the operate fin of one cura
	buttons/sliders.	
	Let us create a few standard Service Requests for standard functions in this section. After these Service Requests are	-Under Service Requests , select the "+" icon and start adding names for each action that you wish to add. After you create the first Request, once again select the "+" icon and continuing adding all Requests for your project.



STORE2_211
EFFECT1_211
Service Requests suggestions for second load with
address of 2,1,2 (Zone= 2, Group= 1 and Node= 2)
LED ON_212
LED OFF_212
SET HUE_212
SET SAT_212
SET FADE_212
RECALL1_212
RECALL2_212
STORE1_212
STORE2_212
EFFECT1_212
Service Requests suggestions for third load with
address of 2,1,3 (Zone=2, Group= 1 and Node= 3)
LED ON_213
LED OFF_213
SET HUE_213
SET SAT_213
SET FADE_213
RECALL1_213
RECALL2_213
STORE1_213
STORE2_213
EFFECT1_213

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"X" which might require requires data it. Examples include entry Recall Preset X, Store	
Saturation Level X, etc.	
In our Example for a device with a Z one/ G roup/ N ode address of 2.1.1 and for a Recall of Preset #1 the data entry would be as follows:	
V Lighting Controller	
Component: Lighting_controller Converging Function: Lighting_controller ‡ Resource: Custom ‡ Action: RecallPreset ‡ Action Arguments: Name Value Address1 2 Address2 1 Address3 1 Preset #, 1-24	
Wait for component to respond	
Results Options Description	
▼ V Lighting Controller ⊗	
Component: Lighting_controller Converging Function: Lighting_controller ‡ Resource: Custom ‡ Action: RecallPreset ‡ Action Arguments: Name Value Address2 1 Address3 1 Preset 1 Add Remove Preset #, 1–24	
Wait for component to respond	
Results Options Description	
Proceed now to the next step	
3d Continue Workflow creation -Continuing creating Workflows for every Service	
for EVERY Service Request Request by following the steps in the above example.	
that will be programmed for When completed we are now ready to attach a	
the Lighting Controller within Service Request/Workflow to all buttons desired to	
your project be added to your GUI.	
Note: <i>If any Service Request is not programmed using the Workflow menu, that operation will fail to operate.</i>	

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4. Attach Service Requests/Actions to one or more buttons that you have created (for Sliders see Section 5)

Step #	Step Overview	Detail
4a	You can create a user interface	-Within Inspector, select Screens and your user
	(UI) for your system that is	interface. Select a standard (non-toggle) button for
	suited to your customer's	LED On.
	requirements. This Integration	
	Note will not focus on the	-On an adjacent screen open Services such that you
	creation of unique pages for	can drag a particular previously generated Service
	your particular project, but	Resource with Workflow on top of your targeted
	will focus on attaching Service	button.
	Requests/Actions to buttons	Service Resources Service Requests ? Guides Location Request Mod Date
	that you have already created.	Effect4_212 2015-04 Effect4_213 2015-04
		Effect4_214 2015-04 Effect4_215 2015-04
	Let us create a fully	Effect4_216 2015-04 Effect4_217 2015-04-
	programmed button that will	Off_212 2015-04 0ff_213 2015-04
	turn LEDS On.	
	It is suggested that you open	
	the Converging Systems	
	sample Project to see an	
	entire functioning project.	
	This will save time for the first	
	time programmer of our	
	controller products.	
4b	Continue dragging all other	Follow above directions until you are finished here.
	Service Requests/Actions to	IT you desire any bi-directional Sliders and Infoboxes
	all other buttons that you	proceed to section s.
	desire to have operate CS-Bus	
	devices.	

5. Attach Service Requests/Actions to one or more Sliders that you have created (and Infoboxes)

Step #	Step Overview	Detail
5a	Let us create a set of three	-Within Inspector, select Screens and your user
	sliders for the control of RGB	interface screen. Select a Lighting Slider for HUE
	full color LEDS. The three	adjust (Hue is a more technical name for color, so
	sliders will be Hue/Saturation	HUE will enable a user to pick from a palette of
	and Fade. Although you can	millions of colors quickly and without knowledge of
	easily program sliders for	color science).
	Red/Green/Blue this is not	

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	recommended for the RGB color space has no concept of FADING which is most important for more of our customers. Note : If you wish to program	 -Similarly, add in another slider for SATURATION adjust (which removes or adds white to a particular hue). -Finally, add in another slider for FADE adjust (which is the standard type dimmer with which we are familiar).
	add additional sliders and follow these same directions but use alternative Argument types as summarized in Step 5 c below.	Hue Sat Fade
5b	In this step, let us begin the steps to program the sliders to invoke an Action.	-On an adjacent screen open Services such that you can drag a particular previously generated Service Resource with Workflow on top of your targeted slider.
	Note In the next step we will program them to move as a result of color and light output changes within the Converging Systems CS-Bus controllers (bi- directional communication).	

		Request	Mod Date
		Set Fade Level 211	2015-04-
		Set Fade Level 212	2015-04
		Set Fade Level_213	2015-04
		Set Fade Level_214	2015-04
		Set Fade Level_215	2015-04 ON OFF
		Set Fade Level_216	2015-04
		Set Fade Level_217	2015-04
		Set Green Level 211	2015-04 Hue Sat Fade
		Set Green Level 213	2015-04 Thuế đất Táuế
		Set Hue Level_211	2015-04
		Set Huckevel_212	2015-04
		Set Hue Level 213	2015-04 ;
		Set Red Level_21	2015-04
		Set Red Level 212	2015-04
		^	
			12 an tan af tha Use all dan ta
		-Drag Set Hue Level_A	212 on top of the Hue silder to
		program the Hue clid	or to condivariable HUE data to
		program the nue shut	er to seriu variable hue uata to
		the Converging System	m's controller
			6 1 1 1 1 1 1 1 1
		-Repeat the above ste	ep for each additional slider that
		· · · · · · · · · · · · · · · · · · ·	
		you wish to commissi	on.
50	Now we are ready for the	-Click on your first slip	her (i.e. Hue) to open the
JU	NOW WE die leduy for the	-Check on your mist she	
	hand tweaking process to	Inspector Here is an i	example of what you will see
			example of what you will see.
	finish up the programming of	Items referenced with	n Red boxes will be hand
	sliders.	tweaked below.	

	Edit Device Screens Hide Details
	r
	Properties for: Lighting Slider Copy Copy1 Copy Copy
	Alert Cancel
	Alert Other Text
	Popover Pro
	Ve Button Push
	Push Label Hue Slider
	Push Next Sc., N/A
	Next Zone N., N/A ‡
	External Image
	Push Com., Set Hue Level_211 ÷
	Push Text Hue Slider
	Push Sound E., N/A
	Ve Button Relea
	Release Next N/A ‡
	Release C N/A ÷
	Release Text
	Release Label
	Release Soun N/A ‡
	Ve General Pro
	Assignable 78
	Button Type Selector
	Color
	Command Se
	CommandType ServiceRequest \$
	Display Type Alpha ÷
	Don't Inherit
	😑 Hidden 🗔
	Non Service
	Position {21, 199}
	Push Label Hue Slider
	Remote Type
	Send Release
	Subview Type N/A \$
	URL

V Service Bindi Koom 1-Lighting Controller-Lighting_controller
Service Ide Lighting Control Service \$
Zone Room 1 ÷
Source Co. Lighting Controller
Source Lo Lighting controller
Service Va 1
Slider Min Value 0
Silder Min Value 0
Slider Max 240
Silder Delta 1
Slider Arg HueLevel
Text Properties HueLevel
Font Name Helvetica
Text Size 20 ÷
Text Color
Text Justifica Center ‡
Text Vertical Center
Text Shadow {0, 0}
Text Shadow
Text Shadow
Text Shadow {0, 0}
Text Shadow
Text Shadow 6
Value Source Lighting Controller.Lighting_dunceller.Current
Value Source N/A ÷
Value Source N/A 🗘
Value Source
+ - Show user defined properties Show Data Table
How 1.9.2 Duch Command /Delegas Argument
- <u>item 1 & 2 Push Commanu/Release Argument</u>
Dragging Service Resources onto a slider (currently)
places that Service Resource as a Release Command .
Vou must manually transfer that anosified Delega
You must manually transfer that specified Release
Command to a Push Command. Data that is
programmed onto a Release Command will not
transfer variable data to the Converging Systems
controllers. The final product should appear as #1
and #2 above.
- <u>Item 3 & 4 Min/Max Slider Arguments</u>
Depending upon the range of the specific slider to be
brought into the Savant system you must onter the
brought into the savant system, you must enter the
specified Minimum and Maximum value below.
Failure to enter the correct Min/Max values will
randar the clider faulty in its aparation. These
renuer the shuer raulty in its operation. Those
entries which will need to be altered as heighted in

Variable	Min	Max
HUE	0	<mark>240</mark>
SATURATION	0	<mark>240</mark>
FADE	0	<mark>240</mark>
RED	0	<mark>240</mark>
GREEN	0	<mark>240</mark>
BLUE	0	<mark>240</mark>
VHITE	0	<mark>240</mark>
CCT (Color temperatu	ıre) <mark>1700</mark>	<mark>7000</mark>
SUN (Circadian Rhyth	m) 0	<mark>240</mark>
must enter the exact the Savant Profile for syntax for those com product should appe Actions" in bold belo	command that r all slider com mands is belover as those "S ow.	ADDED. You It is contained mands. The w. The final avant Profile
must enter the exact the Savant Profile for syntax for those com product should appe Actions" in bold belo	command that r all slider com mands is belov ear as those "S ow.	ADDED. You it is contained mands. The w. The final avant Profile ence (do not us
nust enter the exact ne Savant Profile for yntax for those com roduct should appe actions" in bold belo SAVANT PROFILE ACTION	command that r all slider com mands is belov ear as those "S ow. Generic Refer as the Arg Val	ADDED. You it is contained mands. The w. The final avant Profile ence (do not u ue)
ust enter the exact re Savant Profile for rotax for those com roduct should appe ctions" in bold belo GAVANT PROFILE ACTION HueLevel	Generic Referas the Arg Val	ADDED. You it is contained mands. The w. The final avant Profile ence (do not us ue) ustment
nust enter the exact ne Savant Profile for intax for those com roduct should appe ctions" in bold belo SAVANT PROFILE ACTION HueLevel SaturationLevel	Generic Refer as the Arg Val Hue Slider adj	ADDED. You it is contained mands. The w. The final avant Profile ence (do not us ue) ustment der adjustment
aust enter the exact ne Savant Profile for intax for those com roduct should appe ctions" in bold belo SAVANT PROFILE ACTION HueLevel SaturationLevel DimmerLevel	Generic Refer as the Arg Val Hue Slider adj Saturation Slider	ADDED. You it is contained mands. The w. The final avant Profile ence (do not us ue) ustment der adjustment ustment
nust enter the exact ne Savant Profile for yntax for those com roduct should appe actions" in bold belo SAVANT PROFILE ACTION HueLevel SaturationLevel DimmerLevel Red	Generic Referas the Arg Val Hue Slider adj Red adjustme	ADDED. You it is contained mands. The w. The final avant Profile ence (do not u ue) ustment der adjustment ustment nt
nust enter the exact ne Savant Profile for yntax for those com roduct should appe actions" in bold belo SAVANT PROFILE ACTION HueLevel SaturationLevel DimmerLevel Red Green	Generic Refer as the Arg Val Hue Slider adj Saturation Slid Red adjustme Green adjustm	ADDED. You it is contained mands. The w. The final avant Profile ence (do not us ue) ustment der adjustment ustment nt nent
nust enter the exact he Savant Profile for yntax for those com product should appe actions" in bold belo SAVANT PROFILE ACTION HueLevel SaturationLevel DimmerLevel Red Green Blue	Generic Refer as the Arg Val Hue Slider adj Saturation Slid Fade Level adj Red adjustme Green adjustme	ADDED. You it is contained mands. The w. The final avant Profile ence (do not us ue) ustment der adjustment ustment nt nent ent
must enter the exact the Savant Profile for syntax for those com product should appe Actions" in bold belo SAVANT PROFILE ACTION HueLevel SaturationLevel Red Green Blue White	Generic Referance Generic Referance Hue Slider adj Saturation Slide Red adjustme Green adjustme White adjustme	ADDED. You it is contained mands. The w. The final avant Profile ence (do not us ue) ustment der adjustment ustment nt nent ent for the ILG only)
ust enter the exact re Savant Profile for rotax for those com roduct should appe ctions" in bold belo AVANT PROFILE ACTION HueLevel SaturationLevel SaturationLevel Red Green Blue White CCTLevel	Generic Refer as those "Sow. Generic Refer as the Arg Val Hue Slider adj Saturation Slid Fade Level adj Red adjustme Green adjustme Blue adjustme White adjustme Correlated Co adjustment	ADDED. You it is contained mands. The w. The final avant Profile ence (do not us ue) ustment der adjustment ustment nt nent ent ent for the ILC conly) lor temp
ast enter the exact e Savant Profile for ntax for those com oduct should appe- tions" in bold belo AVANT PROFILE CTION ueLevel aturationLevel ed ireen lue /hite CTLevel UNLevel	Generic Refer as those "Sow. Generic Refer as the Arg Val Hue Slider adj Saturation Slider Fade Level adj Red adjustme Green adjustme Blue adjustme White adjustme Correlated Co adjustment SUN or circadi	ADDED. You it is contained mands. The w. The final avant Profile ence (do not u ue) ustment der adjustment ustment nt nent ent ent for the IL conly) lor temp an adjustment



Let us finally create one or	-Click on your first Infobox (i.e. Hue) to open the	
more Infoboxes to monitor the	Inspector. Here is an example of what you will see.	
exact numerical value of a	Items reference with Red boxes will be adjusted	
color or fade parameter in	holow	
	below.	
textual format	A A A Increasing "Apple iDed"	
	Edit Device Screens Hide Details	
	Properties for: Blank InfoBox For Label (1)s	
	▼ General Properties	
	Assignable	
	Don't Inherit Ser	
	Hidden	
	Label Blank InfoBox For Label	
	Max # Digits	
	Remote Type	
	Subview Type N/A ‡	
	URL	
	Service Bindings Room 1-Lighting Controller-Lighting_controller-1-SVC_ENV_LI	
	Service Identifier Lighting Control Service \$	
	Zone (Room 1 \$	
	Source Compon Lighting Controller	
	Service Variant ID 1	
	▼ Text Properties	
	Font Name Helvetica	
	Text Size 20 ‡	
	Text Color	
	Text Justification (Center ‡)	
	Text Shadow 1 {0,0}	
	Text Shadow 1 B	
	Text Shadow 1	
	Text Shadow 2 {0, 0}	
	Text Shadow 2 B	
	Text Shadow 2	
	V Text Source	
	Text Source Stat N/A 1	
	Text Source Stat	
	Itom 1 Toxt Source	
	De ble stel e alte Calde de Dire	
	Double Click on this field and a Pull-Down menu will	
	expose the following choices. Select the appropriate	
	argument for the specific bi-directional feedback that you	
	want this Infobox to monitor. Be sure to enter the	
	appropriate Z one, G roup, N ode address in the prompt	
	boxes. Hit Done with finished.	

	Address1 (Address1, Address2, Address3) Address2 (Address1, Address2, Address3) Address3 (Address1, Address2, Address3) BlueLevel (Address1, Address2, Address3) CurrentDimmerLevel (Address1, Address2, Address3) CurrentHue (Address1/2, Address2/1, Address3/1) CurrentMotorPosition (Address1, Address2, Address3) CurrentPosition CurrentSaturation (Address1, Address2, Address3) GreenLevel (Address1, Address2, Address3)
	CurrentMotorPosition (Address1, Address2, Address3) CurrentPosition CurrentSaturation (Address1, Address2, Address3) GreenLevel (Address1, Address2, Address3) RedLevel (Address1, Address2, Address3) WhiteLevel (Address1, Address2, Address3)
	minice ever (numessi), numessi, numessi)

6. Upload Project to Processor and Test

Step #	Step Overview	Detail
6a	Upload the project to you Savant processor.	-Make sure you are connected to your SAVANT processor and select Upload to Master .
6b	Open the Savant TrueControl application to view all created UI pages. Select each button or slider to test.	Here is a sample page that could be created and tested.



6c	There are two tools available	Proceed through each button and slider to verify proper operation. If certain functions are not operational proceed to the next step. BluePrint Terminal	
	to proceed with troubleshooting. Utilize one or both of these tools to determine your error.	You may wish to open the System Monitor , and click on the Savant System Host , hit Connect , the select Component Status and Launch Terminal to monitor the output from Savant for each button push. This is an ideal tool to verify your proper programming.	
		Ime Message 00:08:29.12 Starting control software for (Lighting Controller) 00:08:29.723 Remote Device Model: ehode 00:08:29.724 Remote Device Model: ehode 00:08:29.724 Remote Device Control Port: Ethernet, IP (ip address: 192.168.10.243, port: 23), Sc 00:08:29.727 Remote Device Racepoint 05: 7.1.1:6398 00:08:29.727 Remote Device Host: Mac OSX 10.9.5, Intel(R) Core(TM) 15-3210M CPU @ 2.50GHz	
		<u>e-Node Pilot Application</u> Launch the e-node Pilot application and select View Map and Discover e-Node and then Discover Devices . Once the environment appears, go to View Traffic , and observe CS-Bus traffic. You can see the actual valid commands that are being received on the CS-Bus from the Savant system. If you do not see a command that implies that the Savant System is not properly sending out a command to the Converging Systems bus.	
		A e-Node PILOT	
		rie rvetwork Logging View Help e-Nodes Found	
		E-NODE [17:07:21] (192.168.10.243) (2.1.1LED.VALUE=10.0; [17:07:21] (22.2.168.10.243) (2.1.1LED.VALUE=10.0; [17:07:21] (22.2.168.10.243) (2.1.1LED.VALUE=10.0; [17:07:22] (22.2.168.10.243) (2.1.1LED.VALUE=49.0.0; [17:07:22] (22.2.168.10.243) (2.1.1LED.VALUE=49.0.0; [17:07:22] (22.2.168.10.243) (2.1.1LED.VALUE=49.0.0; [17:07:22] (22.2.168.10.243) (2.1.1LED.VALUE=49.0.0; [17:07:22] (22.2.168.10.243) (2.1.1LED.VALUE=49.0.0; [17:07:24] (22.2.168.10.243) (2.1.1LED.VALUE=49.0.0; [17:07:25] (22.2.168.10.243) (2.1.1LED.VALUE=49.0.0; [17:07:25] (22.2.168.10.243) (2.1.1LED.VALUE=49.0.0; [17:07:25] (22.2.168.10.243) (2.1.1LED.VALUE=49.0.0; [17:07:26] (22.2.168.10.243) (2.1.1LED.VALUE=240.0; [17:07:23] (22.2.168.10.243) (2.1.1LED.VALUE=240.0; [17:07:23] (22.2.168.10.243) (2.1.1LED.VALUE=240.10; [17:07:23] (22.2.168.10.243) (2.1.1LED.VALUE=240.10; [17:07:23] (22.2.168.10.243) (2.1.1LED.VALUE=240.10; [17:07:23] (22.2.168.10.243) (2.1.1LED.VALUE=240.20; [17:07:23] (22.2.168.10.243) (2.1.1LED.VALUE=240.240.0; [17:07:23] (22.168.10.243) (2.1.1LED.VALUE=2	



SAVANT Programming-User Interfaces

The individual installer typically designs the User Interface (UI) for the particular needs of the end-user. Converging Systems may add from time-to-time new UIs with advanced functionality. Sample UI screens are pictured below.

LED CONTROL ENVIRONMENTS

The following illustrations provide some sample UI for LED control interfaces.

Hue /Saturation/Brightness Adjustments (see left hand slide of UI)



Figure 1

Hue/Saturation/Brightness controls with Infoboxes on left. Controls for two (stored) Effects. On/Off Toggle and standard ON and OFF buttons

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Red/Green/Blue Adjustments (see right hand slide of UI)

Figure 2

Red/Green/Blue controls with Infoboxes. Controls for two (stored) Effects. On/Off Toggle and standard ON and OFF buttons

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MOTOR CONTROL ENVIRONMENTS



The following illustrations provide some sample UI for motor control interfaces.

Figure 3

Motor Control UP/Stop/Down for up to 4 motors. Preset Recall positions for up to 10 presets. Store Preset positions for up to 9 presets.

Common Mistakes

1. No Communication to the e-Node.

(.1) Forgetting to IP address of the e-Node within BluePrint. Make sure you have selected a static IP address for the e-Node using the e-Node pilot application and then use that same address within BluePrint.

(.2) Forgetting to make sure that the alias name for the e-Node is E-NODE and the password for e-NODE is ADMIN. These are set within the Savant profile. If you want to change those alias names and passwords for the e-NODE make sure you change them within the Savant profile.

2. <u>Individual Lighting or Motor Controllers do not respond</u>, although data is passing to e-Node or IBT-100.

(.1) Forgetting to set the addresses for controllers (motor or lighting) from within BluePrint.

3. Sliders send out data which can be observed within e-Node Pilot application but LEDs so not change.

(.1) Make sure the sliders have been set to an ACTION for **Button Push** rather than the default of **Button Release, which happens when you drag a workflow over a button.**

(.2) Make sure the (i) **Button Push** command is connected to a valid Resource and Workflow, and (ii) the **Arg Name** has been set to the applicable/related command. If the **Arg Name** is set to another non-related command such as **DimmerLevel** when you are trying to control **Hue**, for instance, the command coming back through the e-Node Pilot application (Traffic window) will look as follows:

#2.1.1.LED=HUE,(with nothing after the word Hue or the comma) BAD.

By entering the correct and related Arg. Name, the command coming back through Pilot will appear as follows:

#2.1.1.LED=HUE,230 (for instance for a Z/G/N address of 2.1.1) GOOD

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COLOR SPACE ISSES

Note on Color Space. <u>Converging Systems recommends that only the HSB (Hue, Saturation and Brightness color space is used for it is infinitely more accurately and user friendly to control color.</u> Although Figure 4 below shows both HSB and RGB on the same UI, this is probably more confusing for the typical user than the simple subset of HSB (hue, saturation, brightness) controls. Since there is no concept of dimming within the RGB color space, having RGB sliders only frustrates the user who may just want to dim an existing colored output. However, if the User is intent on having RGB sliders, we would recommend leaving the Brightness slider to get accurate dimming.



Figure 4

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ADVANCED SAVANT PROGRAMMING

<u>AP Topic 1</u>

1.0 How to set up group control of loads using sliders with feedback available to sliders.

Addressing Background CS-Bus controllers can be address with a unique Zone/Group/Node (ZGN) address. Up to 254 entries can be used for each field. The first field is the Zone (or largest range), the middle field is the Group, and the last field is the Node. No two loads can share the same Z/G/N address. As an example, if you will be populating a pair of two controllers within each of two rooms on two floors of a building here would be the suggested addressing that could be used.

	Floor One	Floor Two
Room 1	2.1.1 for first controller in room. 2.1.2 for second controller in this room	
Room 2	2.2.1 for first controller in room. 2.2.2 for second controller in this room	
Room 3		3.1.1 for first controller in room. 3.1.2 for second controller in this room
Room 4		3.2.1 for first controller in room. 3.2.2 for second controller in this room

Group Addressing. In certain cases it is desirable is simply send a wildcard address for a group of controllers to all respond in unison rather than programming each individually to respond through macros. There are two problems with macros in general. One is that often they are executed serially which means that if you had two hundred loads referenced within a macro, the timing of the execution of the last command sent out might be delayed from the first command sent out. In this case, not all LEDs would turn on or OFF at the same time, potentially. The second issue involves the actual programming time required to program scores or even hundreds of commands for a simple ALL OFF button.

Within the CS-Bus software protocol is the concept of utilizing a "0" within any address field as a surrogate for defined numbers ranging from 1 to 254 within that same field. Thus, if you issued a command of #2.1.0.LED=ON:<cr>, all units with addresses of 2.1.1 to 2.1.254 would immediately respond. Please see the table below for an example of how various wildcards could be used.

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Specific controller address	Specific command that will	
	trigger targeted controller	
2.1.1	2.1.0 or 2.0.0 or 0.0.0	
2.1.2	2.1.0 or 2.0.0 or 0.0.0	
2.1.3	2.1.0 or 2.0.0 or 0.0.0	
2.2.1	2.2.0 or 2.0.0 or 0.0.0	
2.2.2	2.2.0 or 2.0.0 or 0.0.0	
2.2.254	2.2.0 or 2.0.0 or 0.0.0	
5.254.4	5.254.0 or 5.0.0 or 0.0.0	

NOTIFY Command Background Converging Systems has a **NOTIFY** function which automatically provides color state feedback (from the targeted controller) provided a unique **Z**one/**G**roup/**N**ode (**Z**/**G**/**N**) address is provided with an action/argument payload to that specific controller. Specifically, if a command to invoke a color change is directed to a controller that has a **Z**/**G**/**N** address of 2.1.1, that specific controller with that address will respond back to the automation system as to its specific color state if and only if there is a color state change impacted on that specific controller.

In some cases as has been discussed above, there might be a requirement to send a group command or all hail command to more than one controller. In this case, the group command would be directed not to a single controller or load but to a series of controllers. To reduce bus traffic when a series of controllers is given the same command, *only the first controller whose node number is 1 greater than the wildcard command of "0" will respond* (which reduces bus traffic by up to 243 messages). The logic here is that if 254 controllers are all told to turn **Red**, only the surrogate for that group of controllers will respond and within the CS-Bus messaging logic that surrogate is the controller with a node of "1." So for example, if a **#2.1.0.LED.VALUE=240.0.0:<cr> command is transmitted to 254 controllers, they will all turn to Red**, but only the controller with an address of **2.1.1** will respond with its new color status. In this case, a command on the bus from that surrogate controller would come back as follows: **!2.1.1.LED.VALUE=240.0.0** (the exclamation mark indicates that it is a message from CS-Bus device rather from an automation controller). Please see the diagram on the next page for the theory of operation here.

Initial State of Light Output (on Off condition)







Argument/Action Issued to a specific Z/G/N address of 2.1.1 to go to Red #2.1.1.LED.VALUE=240.0.0;<cr>



3rd Party control system receives response beginning with "!" and updates its applicable color slider or other registers to received value



RGB Command received by a unique Z/G/N address (2.1.1). Controller recognizes that this was not a color state change and no response is provided (to reduce bus traffic since no new status needs to be provided)



Nothing transmitted back to 3rd party control system

go to Red (again)

Argument/Action Issued to a

specific Z/G/N address of 2.1.1 to

#2.1.1.LED.VALUE=240.0.0;<cr>

Argument/Action Issued to a **Group** Z/G/N address of 2.1.0 to go to Green #2.1.1.LED.VALUE=0.240.0;<cr>





!2.1.1.LED.VALUE=0.240.0
is received, but no other Z/
G/N messages are received
Note: !2.1.0 LED.VALUE
=0.240.0. is never received.

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Special Programming Considerations to Enable a Slider to send a group (or all hail) command but still be able to provide feedback as to color state changes

Step #	Step Overview	Detail	
AP1	Program Slider to send a group	-Make the slider send out an appropriate group or all	
	command	hail command. For our above example the	
		Zone/Group/Node address would be 2.1.0	
		Zone, Group/Node address would be 2.1.0	
		Unique identifier	Value
		Address1	2
		Address2	1
		Address3	0
AP2	Program the Value Source	-Click on the Value Source	entry
	field for the Slider to the	Service Bindi Koom 1-Lighting	g Controller-Lighting_controller
	7/G/N addross for the CS Bus	Service Ide Lighting Control Ser	vice ÷
	2/0/N address for the	Source Co. Lighting Control	+ J
	Surrogate Address for the	 Source Lo Lighting_control 	ler
	group.	Service Va 1	
		Service Ini	
		Vertication Slider Prope	
		Slider Min Value 0	
		Slider Max 240	
		Discrete Slider	
		😑 Change O 🗌	
		Slider Arg HueLevel	
		▼ Text Properties	HueLevel
		Font Name Helvetica	÷
		Text Color	
		Text Justifica Center	÷
		Text Vertical Center	;
		Text Shadow {0, 0}	
		Text Shadow	
		Text Shadow	
		Text Shadow (0, 0)	
		Text Shadow	
		▼● Value Source Lighting Contro	ller.Lighting_controller.Current
		Value Source N/A	•
		Value Source N/A	÷)
		Value Source	Show Data Table
		anow user defined properties	Show Data Table
		The base story is in the	and a balance
		The Inspector window will appear as below:	

	Address1 (Address1, Addres	ss2, Address3)
	Address2 (Address1, Addres	ss2, Address3)
	Address3 (Address1, Addres	ss2, Address3)
	BlueLevel (Address1, Addres	ss2, Address3)
	CurrentDimmerLevel (Addre	ess1, Address2, Address3)
	CurrentHue (Address1/2, A	ddress2/1, Address3/1)
	CurrentMotorPosition (Address1, Address2, Address3)	
	CurrentPosition	
	CurrentSaturation (Address	1, Address2, Address3)
	GreenLevel (Address1, Addr	ress2, Address3)
	RedLevel (Address1, Address2, Address3)	
	WhiteLevel (Address1, Address2, Address3)	
	After you select the correct	Component adjust the
	Address 1/Address2/Addres	s3 field for the Z/G/N
	Surrogate Address which in t	his case is as follows:
	5	
	Unique Identifier	Value
	Address1	2
	Address2	1
	Address3	1 (note not "0")
		· · · · · · · · · · · · · · · · · · ·
	Hit Done	
1		

DMX Options

Note on DMX Lighting Devices. There are many third-party lighting devices available in the marketplace that support the DMX512 lighting standard ("standard for digital communication). DMX devices were originally utilized for theatrical interior and architectural lighting application only, but recently their adoption rate has grown in other areas where colored lighting is desired. DMX 3-color lighting fixtures utilize the Red, Green, Blue (RGB) color space which although practical for theatrical uses and the trained lighting designer is quite limited for traditional dimming application *for the technology inherently lacks the most basic dimming slider* which would preserve a specific hue while lowering the brightness to full off. But that has all changed now...

Converging Systems' e-Node/dmx. Converging Systems has developed an adaptation of its lighting/dimming technology currently available within its ILC-x00 line of LED controllers and has re-purposed that technology into a separate product known as the e-Node/dmx. The existing SAVANT drivers compatible with the ILC-x00 LED controllers can also drive directly the e-Node/dmx (color engine/dmx translator), and the e-Node/dmx makes the necessary color adjustments within its own processor to translate incoming commands to outgoing DMX commands **and transmits those directly onto** *a DMX bus*. What is unique about this implementation is that the Converging Systems' hue-accurate dimming technology (with a built-in dimmer slider) can now drive DMX fixtures by using Savant device drivers already in existence for other Converging Systems' products. (See the listing of commands that are supported with the e-Node/dmx device see LED Commands in this document.)

Please follow the directions which follow to drive DMX fixtures from a SAVANT System

WIRING DIAGRAM (for DMX control using e-Node/dmx and IP)





Wiring/Configuration Notes:

- 1. Maximum length of CS-Bus cabling from e-Node to the last DMX fixture using DMX cabling = 1200 meters (3,900 feet)
- 2. Maximum number of DMX fixtures connected to a single e-Node/dmx device = 32. If more than 32 fixtures are required, implement additional e-Node/dmx devices.
- 3. Maximum number of e-Nodes that can exist on a Savant system = 254

#	Device	Manufacturer	Part Number	Protocol	Connector Type	Notes
1	SAVANT 2-Series and 3-Series processors	SAVANT	Various	Ethernet/USB	various	
2	Network Switch	Various	Various	Ethernet	RJ-45	
3	e-Node/dmx	Converging Systems	e-Node/dmx	Ethernet	RJ-45 (for Ethernet) RJ-25 for local DMX bus	
4	Third party DMX fixtures	Various	Various	DMX512	RJ-25 for DMX communication	Must terminate final OUT or THRU connector on last DMX fixture using a 120 ohm

BILL OF MATERIALS (for IP control)

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					resistor
5	Flexible Linear	Converging Systems	FLLA-RGB-xxx	3-color 4 pin	
	Lighting (FLLA) RGB		FLLA-RGBW-	4-color 5 pin	
	or RGBW luminaries		XXX	1-color 4 pin	

e-Node Programming/Device Programming

Minimum requirements for this operation.

-e-Node/dmx with power supply

-Necessary cabling to connect e-Node/dmx to first DMX fixture (see "e-Node Interfacing with DMX Guide"). For reference the pin-outs on the e-Node/dmx are as follows:

Pin	Signal
1	Not Used
2	DMX Ground
3	RS485 -
4	RS485 +
5	Not Used
6	Not Used

Note: Even though Converging Systems recommends that RJ-25 6P6C plugs should be used for most CS-Bus wiring, the DMX wiring can utilize a 4P4C RJ11 plug.

e-Node/dmx Programming

Step Setting		Choices		
DMX-1	e-Node/dmx setup	etup Follow the directions under e-node Programming at the		
		beginning of this Integration Note Step EN-1 and EN-2.		



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		-Verify that after the TYPE entry, the data field indicates DMX . If it does not indicate DMX , select DMX from the pull down menu and reboot the e-Node/dmx in order to make this setting active.		
		Note : the e-Node/dmx can also be configured to communicate with standard CS-Bus devices (ILC-100, ILC-400) and therefore only when this entry is set to DMX, will the e-Node/dmx properly communicate to DMX fixtures.		
DMX-3	Device Discovery	-Select the View Map tab and select the Discover e-Node button. Any e-Node(s) connected on the same network will appear as shown.		
		💏 e-Node PILOT		
		File Network Logging View Help CS network Discover e-Nodes E-NODE DMX E-NODE Devices		
		-Immediately 32 virtual "DMX Devices" will appear as follows:		
		🤧 e-Node PILOT		
		File Network Logging View <u>H</u> elp		
		CS network		
		Image: Second state sta		
		Note : this picture shows the first 6 devices discovered. In a real example, all 32 virtual devices will appear.		

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DMX-4	Set up Device	The DMX data packet is mapped to CS messages by assigning a			
	Addressing	unique Zone. Group. Node number to three successive DMX			
		channels. These are mapped as shown in the following table:			
		Fixture DMX Channel CS-Zone.Group. No		CS-Zone.Group. Node	
			Allocation		
		1	1-3	2.1.1	
		2	4-6	2.2.1	
		3	7-9	2.3.1	
		4	10-12	2.4.1	
		5	13-15	2.5.1	
		6	16-18	2.6.1	
		7	19-21	2.7.1	
		8	22-24	2.8.1	
		9	25-37	3.1.1	
		10	28-30	3.2.1	
		11	31-33	3.3.1	
		12	34-36	3.4.1	
		13	37-39	3.5.1	
		14	40-42	3.6.1	
		15	43-45	3.7.1	
		16	46-48	3.8.1	
		17	49-51	4.1.1	
		18	52-54	4.2.1	
		19	55-57	4.3.1	
		20	58-60	4.4.1	
		21	61-63	4.5.1	
		22	64-66	4.6.1	
		23	67-69	4.7.1	
		24	70-72	4.8.1	
		25	73-75	5.1.1	
		26	76-78	5.2.1	
		27	79-81	5.3.1	
		28	82-84	5.4.1	
		29	85-87	5.5.1	
		30	88-90	5.6.1	
		31	91-93	5.7.1	
		32	94-96	5.8.1	



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Troubleshooting/System Monitoring

(reserved)

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